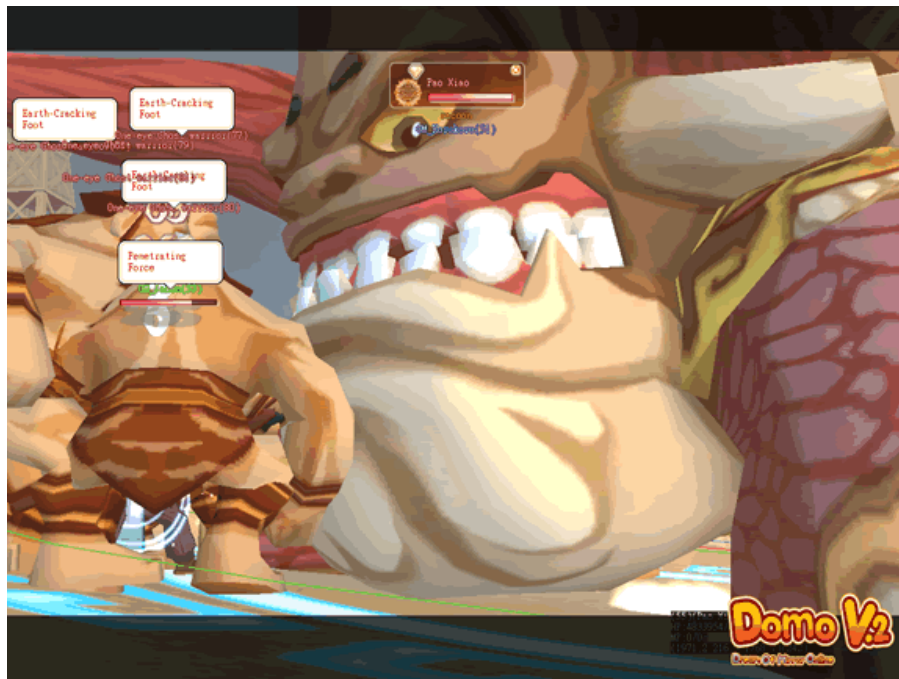


- [GameTribе](http://forum.gametribe.com/index.php) (<http://forum.gametribe.com/index.php>)
- [Game guides](http://forum.gametribe.com/forumdisplay.php?f=37) (<http://forum.gametribe.com/forumdisplay.php?f=37>)
 - [Malachite Guild Quest Guide](http://forum.gametribe.com/showthread.php?t=14258) (<http://forum.gametribe.com/showthread.php?t=14258>)

~Anubis~

12-02-09 04:05 PM

Malachite Guild Quest Guide



Malachite is an intense and fun battle. The battle consist of two parts and can be time consuming if you are not properly prepared or are lacking the man power. (Make sure you are fully buffed before entering.)

The Fight:

The First Part of Malachite that most of you already know is fighting a hoard of "One Eyed Ogres". You should be able to dispatch of these ogres quickly with your team as long as you keep your team and pets healed well.

The Second Part of Malachite you are confronted by "Madam Malachite" and her band of Ogres. In this part of the battle I have found it is best for your teams "Tank" (Meat Shield) to gather the ogres together with mercenary skill "Provoke" or "Mock Monsters" and lead them away from Madam Malachite. After your Tank has lead the ogres away from Madam Malachite advance the rest of your team to battle with Madam Malachite.

Warning!!! When Madam Malachite has lost 25% of her hp she will call forth a "Gigantic One Eyed Ogre". When this happens redirect your attacks and pets to the Gigantic One Eyed Ogre since Madam Malachite is Immune to attacks when the Gigantic One Eyed Ogre is out.

Step and Repeat: After the Gigantic One Eyed Ogre is dead continue back to Madam Malachite and when her hp has gone down to about 50% she will summon the second Gigantic One Eyed Ogre. This will happen once more when her hp has reached 25%. Just stick to the same plan and kill the Three Gigantic One Eyed Ogres when they are spawned and all should be fine.

The Team:

Tank: "Usually a Martial Artist, Mercenary, or Thief." The main job of the tank is to lead the ogres away from the battle. (Try to keep a safe distance from the other team mates but close enough to receive healing skills when needed.)

Damage Dealers: "This applies to any job not going as support" The damage dealers main job is to dispatch the boss quickly. (Spam your attack skills and do as much damage on her as you can.)

Doctors: Team doctors are key in this fight because without them the fight is pretty much over. Keep the team healed constantly and if you have musician team buffs subbed cast them when times seem safe. Make sure not to cast prolong on your damage dealers because some of Madam Malachite's attacks are % damage skills and it makes it harder to keep them alive this way. If you do decide to cast prolong on your team just make sure you are ready to heal or cast regen 11 when you see Madam Malachite preparing her area attack "**Big Circle of Death**". (Musician subs are not needed but make things go faster and same goes for Mercenary formations.)

Pet Musician: pet muses are greatly needed for the unseen hero (The Pet). Pet Musician will keep the pets healed and buffed to add that extra damage to make things end faster.

Dancers: They are needed mainly to debuff Madam Malachite.

Pets: Everyone in the party should have at least a level 61 - 65 pet for fighting. (Not required but makes things faster.)

Personal Suggestion: It is almost better to have a Pet Musician and Dancer fused together as a Doctor with pet songs and dancer debuffs. (Really they are a back up doc if times get hard but your main job should be to make sure the pets are healed and debuffs are put onto the enemies).

-----**Most teams will consist of 2 Support Jobs (Doctor, Muse, and Dancer),
1 Tank Class (Martial Artist or Thief), and 3 Damage Dealers (Any Damage Dealer).**-----

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12-02-09 04:05 PM

The Rewards:



1 Carat Red Diamond



1 Carat Blue Diamond



1 Carat Yellow Diamond



1 Carat Green Diamond

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Special Cloth Box



Golden Egg



Shining Cloth box



Platinum Sword

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12-02-09 04:06 PM



Platinum Saber



Platinum Ax



Platinum Spear



Platinum Gloves

~Anubis~

12-02-09 04:07 PM



Platinum Staff



Platinum Bow



Platinum Dagger



Platinum Wand

~Anubis~

12-02-09 04:07 PM



Platinum Syringe



Platinum Lute



Platinum Fan



Platinum Abacus

~Anubis~

12-02-09 04:08 PM



Big Wooden Shield Recipe

[N/P] Title

[N/P] Shoe and Glove lv 50+

[N/P] Onyx

Warning!!! Rewards and Onyx are random so you are never sure which you will get. Boxes, Eggs, and Weapons are Rare!!!

Warning!!! Rewards and Oryx are random so you are never sure when you will get. Boxes, Eggs, and Weapons are Rare...

Cloth Special Box includes: Random Shirt, the main prize is Angel Wings, Wings of Shadow, Angel Heart Crown all permanent.

Shining Cloth Box includes: 1 Random clothes and decoration items 15 days or permanent, and pet golden egg.

Golden Egg Includes: Random pet from the ordinary to the rare evo I, evo II, and evo III.

Warning!!! After the quest is complete only guild elders or chairperson can remove items until 5 minutes after the fight. Some items can not be traded so make sure whoever wants the item is the one to take it out. Rolling dice is always an easy way to see who gets to choose what they want in an order.

Well I hope this guide can help some of you to defeat Madam Malachite.

Special thanks to "**Timeless**" for helping me gather the fighting knowledge and to "**Fox**" for providing me with reward help.

TigerClaw

13-02-09 03:22 AM

thx for that guid i hope will be able to kill her too soon ^^

Loggos

13-02-09 12:54 PM

The 100 on the golden egg confuses me. ^^'

Do you get one pet per egg (and then probably rather fewer than 100 eggs...) or are some eggs empty so you are lucky when you get a pet at all?

(Wow, I can't wait to reach lvl 61...I want to do that quest..someday. xD)

vene

13-02-09 01:10 PM

Another hint: dont use prolong on dmg dealers at malachite.

All times are GMT +2. The time now is 02:04 AM.

Page 1 of 6 [1](#) [2](#) [3](#) [>](#) [Last >>](#)

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