BETHESDA ANNOUNCES FALLOUT 4

World's Most Anticipated Game in Development at Bethesda Game Studios

Full Details to be Unveiled on June 14th at Bethesda's E3 Showcase

June 3, 2015 (London, UK) – Bethesda®, a ZeniMax® Media company, today confirmed the upcoming global release of *Fallout*® *4*, the next generation of open-world gaming. The world premiere of the game will take place during Bethesda's E3 Showcase being held at the Dolby Theatre in Hollywood, California on June 14th beginning at 7.00pm PST, and streamed live around the world via <u>Twitch</u> and <u>YouTube</u>.

Fallout 4 is being developed for Xbox One, PlayStation® 4 computer entertainment system and PC by award-winning Bethesda Game Studios® under the direction of Todd Howard. This eagerly-awaited game is the follow up to the 2008 'Game of the Year', Fallout® 3, and the first title from the world-renowned studio since the release of their global phenomenon and 2011 'Game of the Year', The Elder Scrolls V: Skyrim®.

"We know what this game means to everyone," said Game Director, Todd Howard, "The time and technology have allowed us to be more ambitious than ever. We've never been more excited about a game, and we can't wait to share it."

The game's official trailer, created in-game at Bethesda Game Studios, can be viewed at: www.fallout4.com.

About ZeniMax Media Inc.

ZeniMax Media is a privately owned media organization headquartered outside Washington DC with international publishing offices in London, Paris, Frankfurt, Eindhoven, Hong Kong, Tokyo, and Sydney. Through its subsidiaries, ZeniMax Media creates and publishes original interactive entertainment content for consoles, the PC, and handheld/wireless devices. ZeniMax Media divisions include Bethesda Softworks, Bethesda Game Studios, id Software, Arkane Studios, Tango Gameworks, MachineGames, Battlecry Studios, ZeniMax Online Studios, ZeniMax Europe Ltd., ZeniMax Asia K.K., ZeniMax Asia Pacific Limited, and ZeniMax Australia Pty Ltd. For more information on ZeniMax Media, visit www.zenimax.com.

About Bethesda Softworks

Bethesda Softworks, part of the ZeniMax Media Inc. family of companies, is a worldwide publisher of interactive entertainment software. Titles featured under the Bethesda label include such blockbuster franchises as *The Elder Scrolls*®, *DOOM*®, *QUAKE*®, *Fallout*®, *Wolfenstein*®, *Dishonored*®, *The Evil Within*™, *Prey*® and *RAGE*®. For more information on Bethesda Softworks' products, visit <u>www.bethsoft.com</u>.

About Bethesda Game Studios

Bethesda Game Studios is the award-winning development studio known around the world for its groundbreaking work on *The Elder Scrolls* series and the *Fallout* series. Creators of the 2006 'Game of the Year', *The Elder Scrolls IV: Oblivion*®, the 2008 'Game of the Year', *Fallout*® *3*, and most recently the 2011 'Game of the Year', *The Elder Scrolls V: Skyrim*®, Bethesda Game Studios has earned its reputation as one of the industry's most respected and accomplished game development studios. For more information on Bethesda Game Studios, visit bgs.bethsoft.com.

The Elder Scrolls, Skyrim, Bethesda Game Studios, Dishonored, Arkane, The Evil Within, PsychoBreak, Tango, Tango Gameworks, BATTLECRY, Battlecry Studios, MachineGames, Prey, Bethesda Softworks, Bethesda, ZeniMax and their related logos are registered trademarks or trademarks or trademarks or trademarks or trademark or trademark or trademark or trademark or Bethesda Softworks LLC in the United States and/or in other countries. id, id Software, id Tech, DOOM, QUAKE, Wolfenstein and RAGE are registered trademarks or trademarks of id Software LLC in the United States and/or in other countries. Other product and company names referenced herein may be trademarks of their respective owners. All Rights Reserved.