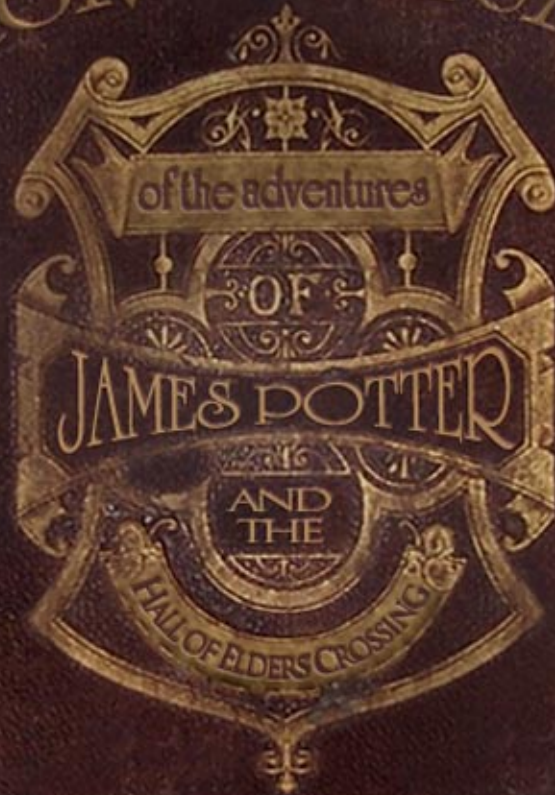


COMPENDIUM



HESTER IMOGENE BOSWORTH
SIR NIGEL TERRENCE MARSDOWNE III

THE JAMES POTTER COMPENDIUM, VOL. I

*A READER'S GUIDE
TO*

**JAMES POTTER
AND THE HALL OF ELDERS' CROSSING**

BY

G. NORMAN LIPPERT

Dear gentle reader,

You have by now, I presume, finished the aforementioned account. Please, be strongly advised that if you have not, you should go no further with this dissertation as it contains frequent and meticulously detailed so-called “spoilers”. If you want to fully enjoy this exciting story, it is best to do so page by page, chapter by chapter, as did we all. Remember, you have been warned!

This reader’s guide is simply that; a tool to assist you in navigating the somewhat complicated relationships and intricate plot lines that have emerged from our beloved author’s rather devious, often strange, but always extraordinary imagination. Only those people, events, and places which took form during James’ era will be clarified and explored here. While we acknowledge many references to people, places and events which came before, there are multiple resources available which cover those aspects, thus we will not address them here except to mention their existence in the context of the story. May we also refer you to “*Technomancy 101*”, by the same author, for a more detailed explanation of various topics.

This guide is divided into a number of sections for easy reference and there are cross-references for many items. Our heartfelt thanks to **Kaydle**, a devoted Grotto member, for allowing us to include her fastidiously complete character list and precise record of previous and newly introduced spells, flora and fauna.

We hope you find this enjoyable as well as helpful.

Warmest personal regards,

Miss Hester Imogene Bosworth, Historian
Sir Nigel Terrence Marsdowne III, Editor

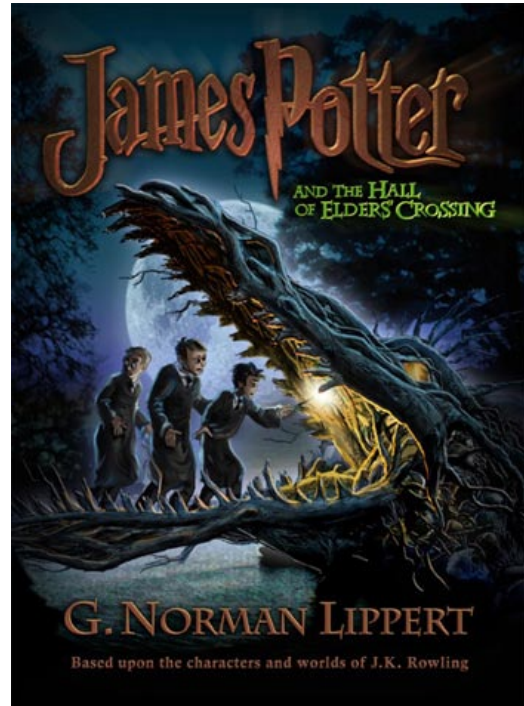
Introduction

James Potter and the Hall of Elders' Crossing takes place 18 years *after* the Battle of Hogwart's and *one year before* the Epilogue of *Harry Potter and the Deathly Hallows*, during the 2016 – 2017 school year. It is James Sirius Potter's first year at school. He is attending with his cousin Victoire Weasley, a 6th year, and his father's godson and close family friend, Ted Lupin, a 7th yr.

Hogwarts School of Witchcraft and Wizardry continues to function as it has for all these many years. There have, however, been several small but noteworthy changes. There is more integration of students of all age levels in the belief that it creates increased cohesiveness within the school and provides additional support and reassurance for younger students. For example, dormitories are not restricted by year and Technomancy class includes both 1st yr and 5th yr students. While school Houses remain intact and students are

sorted into them, little significant separation exists, with the exception of Quidditch teams which now allow 1st year students to participate. Students feel free to intermingle with others at mealtimes and visit each others' Common Rooms, although passwords, keys or small tests are required to gain entrance. Prior to the Battle of Hogwarts, there were at least six secret passageways; those have become sealed. However, new ones are being discovered yearly as the castle seems to evolve, almost like a living organism. At the end of last term, Petra Morganstern and her friends discovered a new passage from the statue of St. Lokimagus, The Perpetually Productive, to the shed next to the Quidditch pitch. The route is one way, return requiring that one came through the passage in the first place. St. Lokimagus' motto is "Igitur Qui Movea, Qui et Moveo" or "When you gotta go, you gotta go".

The current Head of School is Prof. Minerva McGonagall who continues to teach Transfiguration. She has served as headmistress since the retirement of the previous headmaster, Tyram Wosname, four years earlier. Argus Filch remains as Hogwarts' Caretaker with his scrawny cat, Mrs. Norris. Neville Longbottom has assumed the role of Herbology Professor and seems to occupy a special place of advisorship with the headmistress, presumably due to his acts of self-sacrifice and valor during the Battle of Hogwarts. Many new faculty members include, but are not limited to: Cabriel ("Cabe") Ridcully (flight instructor and Quidditch official), Professor Knossus Shert (Arithmancy), Tina Grenadine Curry (Muggle Studies) and Madame Penelope Curio (Healer and administrator of the Hospital Wing).



James meets and befriends two first year students on the train, Ralph Deedle, a British Muggle-born, and Zane Walker, an American, also Muggle born.

The beginning of this school year heralds the arrival of students and staff from the American Wizarding school, Alma Aleron University, based in Philadelphia, Pennsylvania, USA. With plans to stay for the year for an “international magical summit”, several AAU staff members are temporarily assigned teaching duties. James’ father, Harry, head of the Auror Department, and other representatives from the Ministry of Magic are also expected for a meeting with their American counterparts.

Other events of note: there has been a mysterious break-in at the Ministry of Magic; the Progressive Element, a group of wizards and witches whose rallying cry is “Equality and full disclosure” has infiltrated the school; James discovers an intruder and a new ghost during his first week of school.

Gryffindor House

House Ghost: After trying for many years, Nearly Headless Nick was accepted into the Headless Hunt, from which he never returned (presumably, this was the event required to help him “move on” into the afterlife), leaving Gryffindor without a House Ghost.

Head of House: Headmistress Minerva McGonagall

The entrance to the Common Room is via the Fat Lady’s portrait on the 7th floor in the East tower of the castle and requires a password. Password for James’ 1st yr: *Genisolaris*

Students:

James Potter – 1st yr. James is the first born son of Harry Potter and Ginny Weasley Potter and grandson of James and Lily Potter (deceased) and Arthur and Molly Weasley and brother of Lily Luna and Albus Severus. The nephew of Bill Weasley and Fleur Delacour Weasley, Charlie and Claire Weasley, Percy Weasley, Ron Weasley and Hermione Granger Weasley, George Weasley and Fred Weasley (deceased), he is also cousin to Rose and Hugo Weasley (Ron and Hermione), Victoire and Louis Weasley (Bill and Fleur), Harold and Jules Weasley (twins)(Charlie and Claire). James has his father’s unruly hair, his mother’s nose and expressive lips. His family pet is a dog and he takes a barn owl named Nobby to school. Unlike his father, he is a pitiful flyer and does not make the Quidditch team his 1st yr.

His skills improve during the year with coaching from Zane and a Christmas gift of a Thunderstreak broom. According to Ted, the Thunderstreak is equipped with Extra-Gestural Enhancement. It bonds with the owner and reads his mind, preventing anyone else from



using it. He turns out to be a good football (soccer) player in Prof. Curry's matches. Taught some defensive techniques by his father, he is quite a good dueler in Defense Against the Dark Arts. His wand is made of aspen, 12 inches long with a Phoenix feather core. Along with Zane, he is the youngest Gremlin, inducted his first night at Hogwarts.

Ted Lupin – 7th yr. Ted is the only son of Remus Lupin (werewolf) and Nymphadora Tonks Lupin (metamorphmagus) (both deceased), grandson of Ted (deceased) and Andromeda Tonks and godson of Harry Potter. A Metamorphmagus like his mother, he also exhibits some “wolfish” tendencies which he reveals to James the night of the Great Broom Caper. He is leader of the Gremlins, best friend of Noah Metzker and current beau of Petra Morganstern.

Noah Metzker – 5th yr. Noah is also Gremlin; he is Ted's best friend and “first hand man”. His brother is Steven Metzker

Steven Metzker – 7th yr. Brother to Noah Metzker, he is a tall boy with short blond hair. He is a School Prefect and instructs the trio to don their school robes as the Hogwarts Express approaches the school. Although he encounters James entering the Gryffindor Common Room when he is supposed to be under “house arrest” in the Infirmary, he does not detain him.

Damien Damascus – 5th yr. A stout boy with heavy glasses and a round, pumpkin-like face; he is the “scapegoat” for the Gremlins.

Petra Morganstern – 6th yr. Petra is also a Gremlin; Ted calls her his “alibi”. According to him, she is a “teacher's favorite student” and a “facts girl” and she first tells James about the alignment of the planets, an astrological event, which students in Madame Delacroix's Divination class are attempting to map. She and Ted seem to be an “item” but this relationship cools by the Christmas holidays when Ted's eye is apparently caught by the lovely and charming Victoire Weasley.

Sabrina Hildegard – 5th yr. A red haired and freckle-faced girl, she usually wears a quill in hair. She is the treasurer of the Gremlins, were they to have any money.

Justine Kennely – Captain of Quidditch team.

Baptiste, Ms – 1st yr. A student at Quidditch try-outs.

Klein, Mr – 1st yr. A student at Quidditch try-outs.

Hugo Paulson – 6th yr. A Quidditch player.

Ravenclaw House

House Ghost: The Grey Lady, Helena Ravenclaw (as established in *Harry Potter and the Deathly Hallows*), is the daughter of Rowena Ravenclaw, one of Hogwarts's Founders.

Head of House: Prof. Filius Flitwick

The Common Room is located in the West tower of the castle. The password is in riddle form, asked by the Eagle doorknocker on the entrance door. Zane must answer the question **“What is the significance of the hat in magical mastery?”** to gain entrance for himself, James and Ralph. **Answer:** “You can’t pull anything out of your hat that you haven’t already put into your head.” (Magic is only as effective as the studies that hone it.)

Students:

Zane Walker – 1st yr. Zane is a Muggle-born American whose family and filmmaker father are living in England for an indeterminate time. They plan to eventually return to the US whereupon Zane will attend AAU, the American Wizarding school. He has a younger sister, Greer. Blond and shorter than Ralph by almost a head, he is slightly taller than James. He brings a cat to school named Thumbs (so named because he has six toes on each foot). The next time we see Thumbs he is on the Slyvven Tower with Merlin. Zane’s wand is birch with a unicorn tail hair core. An excellent natural flyer, he makes the Quidditch team his 1st year. He is quite a good debater and a member of Debate Team A. Prefers coffee. Along with James, he is inducted into the Gremlins the first night of the school term.



Horace Birch – 5th yr. A Gremlin who teaches Zane the *visum-ineptio* spell. An avid chess player, he challenges Prof. Franklyn to a (presumably honorary) match for the title of “Grand Wizard Chess Champion of the World”.

Gennifer Tellus – 5th yr student. She is also a Gremlin, as well as Captain of the Quidditch team and member of Debate Team A.

Gregory Templeton – 4th yr student. Zane turns his drink into nurgle water.

Hollis, Mr – 1st yr student. He gave a short definition of Hechtor’s Law of Displaced Inertia in Technomacy class.

Gallows, Ms – 1st yr student. She earned 5 points from Prof. Jackson in Technomancy class.

McMillan, Reavis – A student in Muggle studies who calls Tabitha Corsica a “lying twit”.

Slytherin House

House Ghost: The Bloody Baron

Head of House: Prof. Horace Slughorn

Entrance to the Common Room is via the dungeons, under the lake. Stained glass windows with likenesses of Salazar Slytherin and other famous Slytherins grace the ceilings. Sleeping quarters resemble a pirate ship with gargoyle head lanterns. Stuffed unicorn and dragon heads, brought from home, adorn the walls over many students' beds. Students possess a ring-king with a green (emerald) stone which fits into the eye socket of a snake on the entrance door. Ralph uses his ring to bring James and Harry into the Common Room in JP&HEC.

Students:

Ralph Deedle/Dolohov – 1st yr. English, from Surry, he believes himself to be Muggle-born but discovers that his father is a Squib and the younger step-brother of Antonin Dolohov. His grandparents (deceased) are Maximillion and Whilhelmina Dolohov. He is a large boy, a head taller than Zane, with dark hair, and a squarish head. The tallest of the trio, James and Zane call him a “Dumpster” and a “brick wall”. Zane occasionally calls him by the name on his GameDeck profile, “Ralphinator”. His mother is deceased and his father is a currently unemployed computer security software designer who has read “Hogwarts: a History” from cover to cover. Allegedly with a Himalayan Yeti whisker core, Ralph’s wand is willow, 18 inches long, thick as a broomstick with a whittled point painted bright lime-green, purchased for 20 galleons from a “suspicious man” in Diagon Alley. The wand, in fact, is Merlin’s staff, part of which is returned to Ralph at the end of JP&HEC. He feels uncoordinated and is not on any sports team. Ralph joins Debate Team B at the urging of Tabitha Corsica, causing a fall-out between he and James, who objects to the revisionist arguments of Tabitha’s team. Ultimately, Ralph does not actively participate in the debate and apologizes to James for his (albeit half-hearted) involvement with the Progressive Element.



Tabitha V. Corsica – 6th yr. Rita Skeeter labels her a 5th year in an interview in the *Daily Prophet* but Rita, as is often the case, is inaccurate. A tall, attractive, polite girl, she has long black hair, sparkling eyes and a low voice that James describes as sounding like “silver bells and velvet”. She is a school prefect, Captain of both the Slytherin Quidditch team and Debate Team B, and Leader of the Progressive Element movement at Hogwarts. Her broomstick, allegedly fashioned by “Muggle artisans”, is registered as a Muggle Artifact with the school. It appears to have rather unusual powers, leading James to erroneously believe it is Merlin’s staff, one of the legendary Three Relics. Ted and Noah think it is “corked” (explained elsewhere).

Philia Goyle – 4th yr. One of Tabitha's friends, she is Chairperson of Debate Committee. Jackson assigns her to guard James in the hospital wing.

Tom Squallus – 4th yr. A handsome blond boy with sharp features and a very toothy grin, he is a friend of Tabitha's and a member of Debate Team B.

Kevin Murdock – 5th yr. He demonstrates Apparition in Technomancy class. Along with Philia Goyle, he is assigned to guard James in the hospital wing.

Rufus Burton – 1st yr. A “rock hound” (geology aficionado and rock collector) who gives his old, battered leather tool bag to Ralph, which Zane enchants and uses as a substitute for Jackson's satchel containing Merlin's cloak.

Trenton Bloch – Older student who told Ralph his GameDeck was an insult to his wizarding blood. Despite this, Ralph believes Trenton took the GameDeck and entered the profile name “Austramaddux”.

Heather Flack – Member of Debate Team B.

Nolan Beetlebrick – Member of Debate Team B.

Mustrium Jewel – Student who argues with Reavis McMillan after the debate.

Hufflepuff House

House Ghost: The Fat Friar

Head of House: Prof. Knossus Shert

Located below ground level near the kitchens and accessed by a still life painting. Winner of the House Cup James' 1st year and the only House not to suffer major point deductions as a result of the various Merlin-conspiracy related escapades and mischiefs throughout the year.

Students:

Victoire Weasley – 6th yr student. She is James' part-Veela cousin whose charms catch Ted's eye over the Christmas holidays.

Morgan Patonia – 1st yr student. *Larvenous ligulous* attempts to steal her earring in Herbology.

Andrew Haubert – Member of Debate Team A

Terrel. Mr – 3rd yr male student. His mother works at Ministry of Magic.

Terrence, Mr – Student in the Technomancy classroom before class while Zane and James' were planting the substitute satchel. James distracts him by asking about his Christmas holidays.

Hogwarts' Teaching Staff:

Headmistress/Prof. Minerva McGonagall – Transfiguration. She has taught Transfiguration since before James' father was at school and she still teaches it with the same firm hand. Ralph first learns the amazing power of his wand in this class when he transforms a banana into a peach tree. McGonagall gives the trio permission to use the “*nurglammonias*” charm on the pumpkin juice of anyone who says Tom Riddle was a better man than Harry Potter.

Prof. Filius Flitwick – Charms, Beginning Spells and Wandwork. In this class Ralph learns to levitate a feather and, we believe, uses that spell to stop James' freefall from his broom during Quidditch tryouts.

Prof. Cuthbert Binns – History of Magic. He is a ghost. Martin Prescott stumbles into his classroom when he finally forces his way onto the grounds and into the castle.

Prof. Horace Slughorn – Potions. Zane remembers Prof. Slughorn mentioning the name Austramaddux during Potions I class and later asks him what it means.

Prof. Sybil Trelawney – Divination. **Firenze**, the centaur, has moved back with the valley centaurs in Greyhaven. The class is co-taught with **Madame Delacroix** who is having the students map out an astrological event.

Prof. (Hon.) Rubeus Hagrid – Care of Magical Creatures. His teaching degree is “honorary” as he never finished his formal education, but knows more about magical creatures than just about anyone. Hagrid is assigned to safeguard Prof. Jackson in the hospital wing when he (Jackson) returns from the forest after his duel with Madame Delacroix the night of Merlin's return.

Prof. Neville Longbottom – Herbology. Since the Battle of Hogwarts, he has become quite a formidable wizard, dealing decisively with both Martin Prescott and Ms. Sacarhina. His name is suggested as successor to Prof. McGonagall but the Ministry feels he is a bit too young and inexperienced to be Headmaster. In spite of this, Longbottom appears to serve an important, albeit unofficial, role as an advisor to the headmistress, presumably because of his actions during the Battle of Hogwarts while still a Hogwarts student.

Prof. Cabriel Ridcully – Basic Broom. A giant slab of a man with enormous forearms and calves who wears a brown sport cloak over his Quidditch official's tunic. He is the current Officiator for Quidditch at Hogwarts.

Prof. Tina Grenadine Curry – Muggle Studies. A thin, sharp featured woman with frizzy hair, Ms. Curry is new James' first year. She introduces football, also known as soccer, as a way of understanding Muggle sports. No magical assistance of any kind is permitted in her class.

Prof. Knossus Hiram Shert – Ancient Runes. A skinny long-limbed man with thick spectacles who rather resembles a praying mantis.

Alma Aleron Wizarding School and University: The U.S. counterpart to Hogwarts, AAU is located in Philadelphia, Pennsylvania on a rather large but obscure campus in the center of the city. The following teachers are temporarily assigned to Hogwarts:

Teaching Staff:

Prof. Benjamin Amadeus Franklyn – Defense Against the Dark Arts. Chancellor of Alma Aleron Wizarding School and University for the past 112 years. Head of AAU debate team and a wizard chess contender, he officiates at the All School Debate. Said to be over 300 years old, he is an inventor of many “magical” devices including the thought-powered printing press and the Daylight Savings Device. Stout as a barrel, with long grey hair, he wears tiny, square glasses on a blocky but benevolent face. He meets secretly with Harry to discuss the possibility of a Wizard/Muggle war and the role of the Progressive Element, telling him that both Prof. Jackson and Madame Delacroix bear watching. He is not clear as to why he feels this way.



Prof. Theodore Hirschall Jackson III – Technomancy and Applied Magic. He is a three-star general in the Salem-Dirgus Free Militia. Described as tall and severe with iron grey hair and bushy black eyebrows, he carries a black leather satchel with him at all times and keeps his hickory-wood wand in a sheath sewn into his sleeve (a spare wand is quite possibly in his boot). Overhearing Prof. Franklyn tell Harry he “bears watching”, James mistakenly believes Jackson is part of the Merlin conspiracy, alongside the Progressive Element. While we do not learn how he acquired it, the satchel does contain Merlin’s robe and Professor Jackson has made it his life-long task to protect the robe and prevent Merlin’s return. In hopes of uncovering the plot, not only to return Merlin but to start a Wizard/Muggle war, he appears to befriend Madame Delacroix. He is injured in a duel with her the night of Merlin’s return. Before he leaves Hogwarts, he discovers and gives James the

doll Madame Delacroix made of him. Nicknamed “Stonewall” by Zane, he maintains that “questions are a sign that a student has not been paying attention”. His favorite expression seems to be “onward and upward”.

Prof. Desdemona Delacroix – Divination, Advanced Enchantments and Remote Parapsychology. She is the foremost expert on Remote Physio-Apparition and makes an “intimidatingly” delicious gumbo. Her wand is made from graperoot. Apparently blind with milky eyes, she walks with a large wooden cane. She is boney with a dark, lined face and her hair covered with a scarf. Her smile transforms her face from a “skeletal hag to a desiccated but pleasantly mischievous grandmother”. James believes she is also involved in the Merlin conspiracy. Nicknamed the “voodoo queen” by Ted, James is sure he saw a younger version of her on the lake the night of his arrival at Hogwarts. She was, in fact, bringing the throne to the Grotto that night, using Remote Physio-Apparition, and was later present on the night of Merlin’s return. It is eventually discovered that she constructed a doll resembling James and placed it in the shadow of a Harry Potter doll, adversely influencing James’ confidence and self-image during his year at Hogwarts. She also was the “suspicious man” in Diagon Alley who sold Ralph his wand for 20 galleons.



Madame Professor Desdemona Delacroix

Details and Descriptions

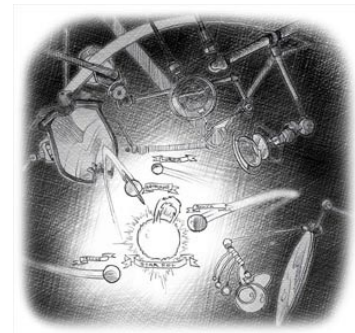
Ages: While Headmistress McGonagall is advancing in age by Muggle standards, she is not what anyone in the magical world would call ready to retire. Despite this, she was, as of James Potter's first year, quite ready to step out of the role of headmistress and resume her rather less demanding teaching post. The continuing presence of a number of other Hogwarts staff has elicited some curiosity, however. Here, in brief, are several completely unremarkable explanations for such longevities.

Rubens Hagrid: Being part-giant, Hagrid inherited the rather unexpected life spans of the giant community. Not only do many giant tribes mark lifetimes of well into two centuries, these giants do not seem to age in the same linear fashion as their human counterparts. Some giants will not appear to age at all for decades, and then will seem to mature with shocking rapidity in their declining years.

Argus Filch: Mr. Filch, being a squib, has been known to invest in some rather questionable mail-order "magical" products. One of these products was a pet food additive bearing the claim that it could "indefinitely extend the youth and vitality of your dearest animal companion". Being of imminently tender spirit regarding his beloved pet, Mr. Filch tested the additive upon himself before feeding it to her. Unbeknownst to him, this strange experimentation has granted Mr. Filch himself an unusually lengthy life, bounding vitality, and a slightly off-putting lustrousness to his remaining hair.

Mrs. Norris: As final recipient of the aforementioned pet food additive, Mrs. Norris' longevity is easily explained. Adding to this, however, is the long-standing suspicion that Mrs. Norris is, in fact, a Kneazle – a magical relative to the common housecat. The lifespan of the Kneazle, while not infinite, is known to be much longer than that of its more common counterpart.

Day Light Savings Device: A magical device contrived and designed by Benjamin Franklyn where, by a system of mirrors and lenses, light is captured, condensed and filtered. During JP&HEC, it hangs in the turret of the Southwest tower which has been turned over to AAU as their Common Room during their stay at Hogwarts. Some believe that it is quite possibly, at least in part, responsible for Franklyn's longevity.



Trans-Dimensional Garage: According to Prof. Franklyn, it is not Quantum Physics, but a naturally occurring temporal anomaly and one of only three known "dimensional plurality bubbles". Composed of a large tent with a complicated framework of wooden support struts, it serves as the storage facility for the Dodge Hornet, the Stutz Dragonfly and the Volkswagen Beetle, the Flying Cars in which the AAU delegation travel. Prof. Franklyn arrived in the Beetle, Prof. Jackson, the Dragonfly, and Prof. Delacroix, the Hornet. The tent simultaneously stands temporarily on the grounds of Hogwarts castle *and* in its permanent location on the east quadrangle of AAU in Philadelphia, Pennsylvania, USA. The back of the tent appears to open onto the AAU campus. Tool chests, maintenance

equipment, extra parts and workmen are all present in the garage, although they are illusory to those on the Hogwarts side. The cars are charmed to cross the dimensional bubble and exist in both places at once whenever they are inside the tent. Peter Graham, AAU chief mechanic, explains the intricacies of the garage to James.

Quidditch: A wizarding game played throughout the wizarding world but not as popular in the US. There are 7 players and usually several reserve players, consisting of 1 seeker, 1 keeper, 2 beaters and 3 chasers. The Captain of the team can play any position and also serves as Coach, scheduling try-outs and practice times. Rules have been changed to include 1st year players, although it is a great rarity for them to be skilled enough to earn a place on the team.

During James' 1st yr, try-outs are on Friday evening, Sept, 2, during a tremendous rain storm with lightning, blinding rain and gale force winds. James is not successful during try-outs. In fact he is so unwieldy with one of the house practice brooms that he requires rescuing by Zane and the combined efforts of the Gryffindor and Ravenclaw teams. In the end, Ralph and his unusual wand save James from serious injury.

The first game of the season is Gryffindor vs. Ravenclaw on Tuesday, Sept. 6. This is also the night the intruder is observed on the Quidditch pitch and James and Zane discover the Grotto. Ravenclaw wins this match. During a subsequent Gryffindor vs. Slytherin match, the unusual behavior of Tabitha's broom is noted, leading Ralph to announce it must be Merlin's staff. Ted and Noah think it is "corked". Slytherin wins despite a nearly perfect game by Gryffindor. Because he is convinced Tabitha's broom is Merlin's staff, James enlists the Gremlins to help him steal it before the Slytherin vs. Ravenclaw tournament match, with disastrous results. Known as the "Broomstick Caper", it cost Gryffindor and Ravenclaw fifty House points each.

Gryffindor:

Justin Kennely – Capt
Ted Lupin – beater
Noah Metzker – seeker
Petra Morganstern – chaser
Hugo Paulson

Ravenclaw:

Gennifer Tellus – Capt
Zane Walker – beater

Slytherin

Tabitha Corsica – Capt
Nolan Beetlebrick – keeper
Fiera Hutchins – beater
Tom Squallus – seeker

The Grotto Keep: A secret, magical location on a marshy island where the lake meets the Forbidden Forest, discovered by James and Zane the night the Intruder is chased from the Quidditch pitch. Revealed by moonlight, the island takes on the appearance of an ancient structure and the fallen trees, resembling a dragon's head bridge, connect it to shore. On the other side of the bridge is a vine Gate. James attempts to open the Gate by magic but is repelled and the vines begin to ensnare them and drag them into the mire. Even Grawp is

pulled into the muck attempting to save them. All are rescued by a Dryad who warns James of Voldemort's bloodline and possible reawakening of Merlin. She tells him, "Your father's battle is over. Yours has begun." On the night of the alignment of the planets, this is the place where Merlin's relics are gathered, to await his return.

12 Grimmauld Place: Sirius Black's family home and former headquarters of the Order of the Phoenix, it is located at Pancras and St. Chad's Place. Inherited by Harry and still maintained by Kreacher, the Potter's family and friends gather there for Christmas. Zane is traveling with his family but Ralph will remain at Hogwarts so James invites him to Grimmauld Place for Christmas. Most of the family is there except Molly and Arthur, who are visiting Charlie, Claire, Harold and Jules in Prague, and Percy who is traveling for the Ministry. Ted joins the festivities and appears quite smitten with Victoire. George brings Katie Bell. Luna Lovegood and Neville Longbottom arrive together but appear, to James, to be more like siblings than a couple. Luna tells James and Ralph about her father's thoughts and beliefs regarding Merlin's return. Kreacher makes his famous hot chocolate which contains 14 unnamed ingredients and at least a pinch of actual chocolate! James receives a Thunderstreak broom and Ralph is given Snape's old **Advanced Potion** book by Harry who thinks it deserves to go to a "good Slytherin". In this book, Ralph discovers sketches of the people in paintings scattered around the castle who appear to be watching them.

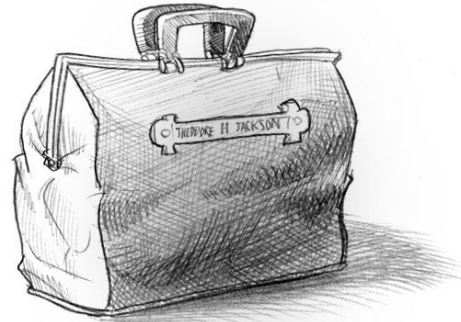


Christmas at Grimmauld Place

Top row, left to right: Hermione, Ron, Harry, George, Ginny, Bill, Ted, Fleur.

Bottom row, left to right: Albus, Victoire, James, Ralph, Lily.

The Bag Switch Escapade: After overhearing the conversation between his father and Prof. Franklyn, James is convinced Prof. Jackson is involved with the Progressive Element, the conspiracy to return Merlin and that he has Merlin's ceremonial robe in the satchel he constantly carries with him. The boys draft a plan to switch bags and give the contents to Harry as proof that the Progressive Element and Jackson are involved in a plot not only to return Merlin but to engage him in the plan for all out war against the Muggles. After searching for a suitable bag, Ralph discovers one owned by a fellow Slytherin. The student, a "rock hound" who uses it for tools, has received a new bag for Christmas and offers the old one to Ralph. With Ralph's dress robes stuffed inside, Zane enchants it with the "visum-ineptio" charm and he and James smuggle it into the Technomancy classroom under the invisibility cloak. Despite a number of glitches and much to the surprise of the trio, they are successful. Not only do they secure Jackson's bag but he does not seem to realize he has the fake one. The bag and robe are hidden in James' magically locked trunk but not before James tries it on and vanishes into the void beyond space and time. Fortunately, Snape was able to send Cedric who rescues him from the "ether". Ensuing events preclude James from ever giving the bag and cloak to Harry.



All School Debate: Held in the school's Amphitheater, the topic of the debate is "Re-evaluating the Assumptions of the Past: Truth or Conspiracy?" Tabitha Corsica is not on the debate committee but her friend Philia Goyle is chairperson and she is thought to have influenced the choice of topic. Prof. Franklyn moderates the proceedings.

Team A

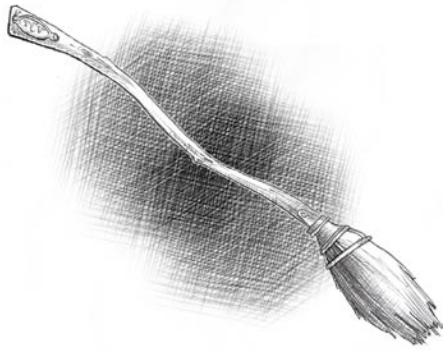
Petra Morganstern, Gryffindor – Captain
Zane Walker, Ravenclaw
Gennifer Tellus, Ravenclaw
Andrew Haubert, Hufflepuff
Gerald Jones, AAU

Team B

Tabitha Corsica, Slytherin – Captain
Tom Squallus, Slytherin
Heather Flack, Slytherin
Nolan Beetlebrick, Slytherin
Ralph Deedle, Slytherin

Team B's opening argument maintains that current Ministry policies such as the Law of Secrecy, the assumption that Wizard-Muggle contact will result in war and the existence of "Dark Magic" are discriminatory, false and the basis for prejudice against the Muggle world. Their goal is equality for Wizards and Muggles alike. Team A's counter-argument postulates that such reasoning is based on the assumption that history is a fabrication of the truth. In the midst of this, Ted and Noah launch a Weasley's Wizard Wheezes fireworks display, representing a humorous presentation of the Dark Mark and a Lightning Bolt. With no clear winner, Team B's final argument asserts that "Lord Tom Riddle" was a misguided but well-meaning wizard whose desire for Wizard-Muggle equality was too radical for the ruling class to allow; that he was defamed by a campaign of half-truths and lies and ultimately defeated and mercilessly killed by the old powers. In the end, it was an outright personal attack on Harry

which so riles the crowd, Prof. Franklyn and Prof. McGonagall are both needed to restore order. While James has been angry with Ralph for participating on Tabitha's team, Ralph says nothing during the debate and leaves the stage during the outburst, apologizing to James for being so caught up with the Progressive Element.



The Broomstick Caper: After a Slytherin vs Gryffindor match, the trio is convinced Tabitha's broom is Merlin's staff and plot to seize it. They attempt to steal it from the Slytherin girls dormitory, using the Marauder's map and the Invisibility Cloak to sneak Zane and James into the dungeon. Tabitha guards her broom closely though, thus foiling their plan and resulting in Zane's near-capture. With help from the Gremlins, who conjure a cyclone, and under the Invisibility Cloak, James and Ralph sneak into the Slytherin holding pen/locker room before a Quidditch match against Ravenclaw. The plan is for both Ralph and James to fly off on the broom during the cyclone on the field but James doesn't expect the broom to suddenly take off with him, leaving Ralph behind. Ralph is left to sneak out using the Invisibility Cloak. After a wild ride, it deposits James back on the Quidditch pitch with a fractured right ulna; Tabitha explains her broom knows its mistress and always returns to her. McGonagall places James under house arrest in the Infirmary and Prof. Jackson assigns Philia Goyle and Kevin Murdock as guards outside the door to insure compliance. This little caper costs Gryffindor and Ravenclaw 50 house points each.

The Hall of Elders' Crossing: James thinks this is a place but it actually is an event; the alignment of the planets which he first hears of from Ted and Petra. Madame Delacroix has the Divination class and Constellation Club plotting out star charts, working out timing and mapping out this astrological event. Merlin's return is to occur during this time if all his relics are gathered in the proper place. Zane declares he knows when the event will occur because he is mapping out star charts for Madame Delacroix in the Constellation Club, but Prof. Snape informs the trio that they are only determining the hour, Madame Delacroix has known the date for over a year and it is a day earlier than she is leading them to believe.

Merlin's Return: On the evening of the Hall of Elders' Crossing, or the alignment of the planets, Merlin's three Relics are to be gathered in the Grotto Keep. In hopes of thwarting this event, James, Zane and Ralph hurry to the Grotto, which has grown to cathedral-like proportions. While they know the Throne is already there, they believe steps have been taken to prevent the Robe and Staff from materializing. Unfortunately, no one knows that Ralph's wand is the Staff or realizes that what James thinks is the invisibility cloak is really the Robe. Madame Delacroix, in wraith form, is already waiting. The boys take cover, just in time to see Prof. Jackson approach. She disarms them, stuns Prof. Jackson, takes the Robe and the Staff and the reapparition of Merlin begins. But Merlin is less than pleased with the circumstances of his return; he deals harshly with Madame Delacroix and Austraddux, casts a sleeping spell over the boys and storms off toward the castle.

The Sylven Tower: Traditionally the highest point of any castle, recent additions to Hogwarts castle now overreach the much older tower. After Merlin's return, he demands a meeting with the "Pendragon". The Sylven Tower is the site of the meeting between Prof.

McGonagall (dressed in her flame red robe as the Pendragon of Hogwarts castle), Prof. Franklyn, Harry, Neville, James, Ralph, Zane and Merlin and his contingent of wildlife. After much heated discussion, Merlin concludes that he has been wrongly returned, the current world is no place for him and, taking his leave, vanishes. Please refer to “Technomancy 101” for a full description and interpretation of the Tower as used in medieval times.

Prescott’s Tour of Hogwarts: Prescott and his TV crew are given a tour of Hogwarts by Chancellor Hubert, Merlin in disguise. All they witness, however, thanks to Chancellor Hubert, is stage magic: a hat trick, levitation using wires and smoke and mirror projections. Detective Finney threatens to arrest him for trespassing and Sacarhina, Recreant and Ralph’s father are revealed as co-conspirators in the plot to return Merlin and involved with the Progressive Element.



Progressive Element: A group of witches and wizards who believe that accounts of events leading to the Battle of Hogwarts and the demise of Voldemort and his followers are skewed in favor of the victors and maintain that “Lord Tom Riddle” was unfairly demonized and destroyed because he threatened to make life better for both wizards and Muggles. He is considered a revolutionary hero and a fresh thinker whose beliefs were too radical for the traditional ruling class to handle. Their rallying cry is “Equality and full disclosure”. Franklyn believes their hidden agenda is total domination of the Muggle, requiring the first step of full disclosure to the Muggle world under the guise of equality. The apparent leader of the Progressive Element at Hogwarts is Tabitha Corsica. Most of Slytherin House are active members. They wear badges saying “Question the Victors” and “Progressive Wizards against Magical Discrimination” changing to “Progressive Wizards against False History”. Their banners read “End Ministry Auror Fascism” and “Tell the TRUTH Harry Potter”. On the afternoon of Harry and the Ministry of Magic representative’s arrival, the Progressive Element holds a demonstration in the school’s courtyard. James believes the Progressive Element is involved in the conspiracy to bring back Merlin and that Prof. Jackson and Madame Delacroix are collaborators. It appears that Miss Sacarhina and Mr. Recreant are also involved with the Progressive Element in some way. Those involved in the conspiracy presume that Merlin will be influential in the domination of Muggle society because of his mistrust of them. Prof. Franklyn tells Harry that AAU has its own version of the Progressive Element, as well as a counterpart to Dolores Umbridge in the person of an unexplained (but apparently notorious) Prof. Magnussen.

Invisibility Cloak: Harry brings his invisibility cloak with him when he visits Hogwarts and James misappropriates it to eavesdrop on a conversation between Harry and Prof. Franklyn. He hears that Franklyn distrusts both Madame Delacroix and Prof. Jackson. When he is at Grimmald Place for Christmas, James secretly takes both the invisibility cloak and the Marauder’s map back to Hogwarts. He uses the cloak to conceal the “fake” satchel and later the real bag during the switch in Prof. Jackson’s classroom. Hagrid tells James that

Harry knows he has taken the cloak and the map. On the night of the alignment of the planets, James grabs what he thinks is the invisibility cloak and hurries to the Grotto only to discover that he has Merlin's Robe instead, thanks to Madame Delacroix's deceptions; Ralph used the invisibility cloak to escape from the Slytheirn locker room during the "broom caper" and has it hidden in his trunk in Slytherin House.

Marauder's Map: Magical map of Hogwarts castle and grounds including passageways which reveals the location of people. The map belonged to Harry's father. Since the Battle of Hogwarts there are bits of the castle which are no longer visible. James takes the map from Harry's trunk at Grimald place, along with the Invisibility Cloak.

The Three Relics: As Luna explains to James, the three magical relics of Merlinus Ambrosius are his cloak, his throne and his staff. These items were left in the charge of his apprentice, Austramaddux, to be brought together when the time was "right". They were considered lost to time and history, much as was said of the Deathly Hallows. Made of incorruptible fabric able to survive eternally, the large, black, hooded cloak with gold braid closures was thought to have been used as a caul over the body of Kreagle, the first king of the Wizarding world, whose Secret Keepers were entombed with him to further protect its location. Some believe Merlin's throne, passed from one Muggle king to the next awaiting his return, is stored in the Ministry of Magic and lost in the endless vaults of the Department of Mysteries. The staff, made from a rare talking knucklewood tree, was kept by Austramaddux and its location apparently died with him.



Vow of Secrecy: A pledge taken by every witch or wizard upon coming of age which prevents them from revealing any information regarding the existence of Hogwarts to any Muggle individual or agency by a variety of jinxes or curses. The parents of Muggle born students sign a similar non-disclosure promise. Ralph's father was affected by neither. He was sent to live among the Muggles before becoming of age, thus he never took the Vow of Secrecy and, as he is a Squib and not a Muggle, he was not bound by the Muggle Non-disclosure Contract. This makes it possible for him to lead Prescott's crew onto the castle grounds.

The Protean Ducks: After James and Ralph are spirited away to the Grotto from the castle, James distributes three squeaky ducks from Weasley's Wizard Wheezes, enchanted with the Protean Charm, so they can keep in contact with one another. The first test of the effectiveness of the charm occurs when Zane communicates from the laundry room after nearly being caught in the Slytherin girls dormitory by Tabitha and Philia. He is tossed into a laundry basket and sent to the washrooms in the cellar by Figgle, a House Elf. James uses his duck to ask Zane and Ralph to bring Nobby to the hospital wing window where he is under guard on orders of Prof. Jackson after breaking his right arm while attempting to steal Tabitha's broom. Ted notifies Harry via duck when he and Grawp find the trio in the Forest the night of Merlin's return. Unfortunately, rather than quacking, these ducks spew insults such as "sod off!" and "grotty blighter". This is a complicated NEWT level charm and it is not clear if James acquired these ducks already charmed or enchanted them himself.

International Department for the Prevention of Unfair Advantage: Ministry agency responsible for requiring that any witch or wizard who wishes to participate in any Muggle sport undergo certain spells which temporarily nullify their magical abilities. Ms. Curry points out that few ever apply for the opportunity.

Peruvian Ballistic Beans: Small combustible legumes which Peeves sets out on the rafters above the Great Hall before breakfast one morning, exploding eggs and cups of pumpkin juice. Please see Technomancy 101 for a complete description and explanation of these.

The R.M.S. Wocket: Originally a chicken-wire and papier-mâché cauldron for a Hogsmeade Christmas parade, it is enchanted with the *visum-ineptio* charm by Gennifer Tellus to resemble a U.F.O. to Frank Tottington, a Muggle farmer. The name is apparently a magical misnomer derived from a lack of knowledge of Muggle science fiction, thus changing “rocket” to “wocket”. The Wocket also appears in the trans-dimensional garage at the end of Martin Prescott’s tour of Hogwarts, replacing the cars.

Corked Broom: A broom which has been enhanced by drilling a hole into its center and threading a magical object into it, such as a dragon’s rib or a basilisk fang, thus turning the entire broom into a wand. Corked brooms are illegal. Miles Bletchly, a former Slytherin Quidditch team captain and player for the Thundelarra Thunderers, was unceremoniously dismissed from the league for using a corked broom. After the Gryffindor vs Slytherin match, Ted and Noah speculate that Tabitha’s broom is corked.

Floo Network: A fairly simple method of travel or communication via fireplace. The system in use today involves the use of “floo powder” and a fireplace connected to the system. Prof. Franklyn alleges that the early witch trials and subsequent burnings were the beginnings of the system. A “real” witch would simply return to her own fireplace rather than burn. However, Franklyn, being American, is perhaps confusing when American witches began using the concept of the Floo network with the actual invention of Floo transportation. Most likely, transportation via flames was utilized by European witches and wizards many centuries earlier. Also, the Salem witch trials happened slightly before Franklyn’s time, thus he would have only second-hand knowledge of such things. Either way, Harry probably suspected Franklyn was not exactly correct in his assertions, but was tactful enough not to say so.

Heracles Window: Medieval stained glass window which is broken when the Intruder, Martin J. Prescott, escapes. James serves detention, removing graffiti and gum from the castle walls and floors, with Filch for causing the destruction of the window.

Venus Rose Garden: Garden immediately below the Heracles window where Filch finds bits of the broken glass.

Hogwarts Code of Conduct and Practices – section 30, paragraph 6: States that humans are prohibited from interfering with the work of House Elves, invoked when Zane ends up in the laundry room.

Elves of Hogwarts Coalition Agreement – section 55, paragraph 9: States that House Elves are responsible for securing the grounds during inclement weather. Noah Metzker reminds Peckle, Krung and Seedie of this when the cyclone threatens the Quidditch pitch during the Great Broom Caper.

Marble Arch: The location of the Potter’s main home.

Ebbets Field: An American Baseball Park; home of the Brooklyn Dodgers in Brooklyn, New York. During Technomancy class, Prof. Jackson suggests that it is possible for a wizard to apparate from London to Ebbets Field. Kevin Murdock asks where it is but Prof. Jackson never answers.

Skele-Gro Potion: A potion which reunites and restores broken bones, usually overnight, used for James’ broken right arm.

Veritaserum: A truth serum that compels the person taking it to speak the truth. Prescott stole some from the Potions storage room and tested it on a Muggle friend.

Nurglespike and tharff sap: Apparently extremely dangerous substances in the Potions storage room, although Prof. McGonagall never reveals their exact nature.

Sundry and Assorted Characters

Gremlins : Hogwarts’ current group of mischief makers and rascals, reminiscent of the Marauders; regarded as “scoundrels with honor” by Merlin. Known members include:

Gryffindor:

- Ted Lupin leader 7th yr
- Noah Metzker 5th yr
- Petra Morganstern 6th yr
- Sabrina Hildegard 5th yr
- Damian Damascus 5th yr
- James S. Potter 1st yr

Ravenclaw:

- Horace Birch 4th yr
- Gennifer Tellus 4th yr
- Zane Walker 1st yr

Mr. Grey: Known as the “heavy hand”, Mr. Grey appears during the Ministry of Magic break-in; using brute strength (since magical levitation is useless on the hexed entry), opens the stone dragon’s jaws to gain entry into the cave containing Merlin’s throne. He complains vehemently about having to be known as “Mr. Grey” but we never discover his real name nor do we learn more about him after his admission to St. Mungo’s under the influence of the Langlock curse.

Mr. Saffron: Regarded as the “lock breaker”, Mr. Saffron is a gravelly-voiced grizzled Goblin who chastises Mr. Grey for calling him by his real name of “Bistle”. He is able to reveal the secret to the Homunculus lock on the door to the throne’s secret location with gathered cavern light and powdered dragon’s blood. We learn that his full name is Fikkli Bistle and, because of his Goblin ancestry, is able to partially throw off the Langlock curse. He dies at St. Mungo’s after a suspicious dose of “misabeled medication”.

Mr. Pink: Called the “mapper”, he leads the group to the hidden door in the Dept. of Mysteries at the Ministry of Magic. He is described as tall and very old with a white goatee. We discover that his true identity is Mundungus Fletcher, the former petty thief and con-man who has struggled to reform himself from his checkered past. Despite his intentions of clean-living, Fletcher is lured into one last “big score”, raiding the Department of Mysteries for an apparently priceless treasure. Because of his previous affiliations with the Order of the Phoenix, Fletcher recognizes the voice of one of the three masked and cloaked figures who appear after the heist to betray and curse them. It is not known if he recovers from the Langlock curse.

Cedric Diggory: Former Hufflepuff Prefect, Quidditch Captain and Triwizard Tournament Champion, he was killed by Peter Pettigrew, under Voldemort’s orders, at the end of the tournament. He is now a ghost, silently haunting Hogwarts. He is the first to notice the intruder and chase him from the castle grounds but when Prescott persists and enters the castle, Cedric alerts James. He first reveals himself to James in the Trophy Room. He is able to unlock the door to the Headmistress’ office so the trio can speak with Prof. Snape’s portrait. James asks if he could be Gryffindor’s new ghost but he points out that he was a Hufflepuff. A sad, quiet spirit who hasn’t come to terms with his situation, he calls himself “The Specter of Silence”. He tells James that heroes are not defined by winning, but by doing the right thing when it would be far easier to do nothing.

Titus Hardcastle: Harry’s head Auror who accompanies him to Hogwarts, he is described as a thick, squat man with a square head and very tough, weathered features. He, James, Zane and Grawp search for the Intruder observed during the Quidditch match. In pursuit of one of Aragog’s offspring, he leaves James and Zane with Grawp. During his absence, the boys discover the Grotto Keep, are rescued by a Dryad and hear her warning. He arrives with Harry at Hogwarts, in response to James’ owl, to deal with the Muggle intruder. In the end, he arrests both Sacarhina and Recreant.

Miss Brenda Sacarhina: A Ministry Representative from the Department of Ambassadorial Relations who accompanies Harry to Hogwarts. She is described as a prim woman with an omnipresent plastic smile. It is Miss Sacarhina who responds to Prof. McGonagall’s call to the Ministry about Martin Prescott. Her instructions—to allow him access to the school until her arrival and to refrain from including the Auror Department in the matter—prompt James to send his father a message by owl. Believed to be one of the cloaked figures that appear in the secret hiding place of Merlin’s throne accessed by the Department of Mysteries, it becomes evident she is one of the leaders of the conspiracy to return Merlin. Prof. Snape warns James that she is involved with the Progressive Element.

Mr. Trenton Recreant: Another Ministry Representative from the Department of Ambassadorial Relations who accompanies Harry to Hogwarts. Described as a tall, thin, fussily dressed wizard with a pin-striped robe and a black derby, James likens his handshake to “holding a dead starfish”. He is believed to be the third cloaked figure to appear at the hiding place of Merlin’s throne and a co-conspirator in the plot to return Merlin.



Severus Snape: Former Headmaster of Hogwarts, he also served as Potions Master under Albus Dumbledore. His portrait hangs in the Headmaster’s office along with portraits of all former Headmasters. He warns James not to make the same mistakes his father did and that he will be watching him throughout the school year. He is able to do this by way of numerous, small, disguised portraits of himself which he has placed in various paintings throughout the castle. He warns James that Ms. Sacarhina is involved with the Progressive Element and one of the masterminds behind the return of Merlin, using Recreant as her tool. He advises him to give the captured Merlin cloak to his father or the Headmistress. He tells the trio the Hall of Elders’ Crossing is both a place and an event—the alignment of the planets. He also warns them that the event is to occur a day

earlier than Delacroix would have her students believe. He is heard to converse with the portrait of Albus Dumbledore.

Dryad: A tree sprite; the spirit of a single tree. The first dryad, who appears to Zane and James in the form of a very tall, thin woman with a corona of greenish-white hair and a dark green gown that flowed down to and into the ground, saves James, Zane and Grawp from the vines in the Grotto. She tells them the trees have been asleep for centuries but are now being awakened, although she does not know why. She predicts a period of unrest, great sorrows and dark times with many possible destinies; only one of which is good. She also tells James that while the enemy of his father was dead, his blood still lives in the heart of another not “one mile hence” and warns him that “Your father’s battle is over. Yours begins.” Later, a second dryad, in blue with ragged fingernails, separately spirits James and Ralph to the Grotto Keep from Hogwarts castle, demanding the return of the relics. This dryad is really the disguised spirit of Austramaddux. The boys do not yet realize that Ralph’s wand is, in fact, Merlin’s staff and thus the reason why Ralph is summoned along with James.

Luna Lovegood: Former classmate of Harry’s and daughter of eccentric Xenophilous Lovegood, Luna is just as unconventional as her father, specializing in things “nobody else knows about”. James asks her about Austramaddux and the possibility of Merlin’s return. Xenophilous believed that when Merlin’s three magical relics were brought together in a place called the “Hall of Elders’ Crossing”, he would return to claim them. There are many theories as to what happened to the relics but no one knows for certain. She tells James that no Wizard has ever returned from the dead nor is any likely to. Contrary to popular thought, Luna and Neville Longbottom are really only just very good friends and not romantically involved.



Green Dryad (Tree Sprite)

Merlinus Ambrosius: Magical advisor to Muggle kings and leaders. Legendary 12th century sorcerer and founder of the Order of Merlin, he quit the earthly realm, claiming to return when the world was “ripe for his ministrations”. He is so appalled at the conditions of his “reawakening” that he dismisses Austramaddux, (apparently a fate worse than death for a ghostly figure), storms into the castle and demands to meet with the “Pendragon”. After the summit on the Sylvven Tower, he disappears and returns only when James, realizing that Merlin is the only one who can save Hogwarts, calls out to him in the forest for his help, using the awakened tree spirits to send his message. Much later, when Prof. McGonagall announces her wish to retire, he is strongly considered, by the Ministry of Magic, for appointment as Headmaster of Hogwarts.

Austramaddux: A proponent of Reverse Precognition, Foedre Austramaddux was a historian and seer from the distant past who recorded the last days of Merlinus Ambrosius and predicted his return. Zane hears Prof. Slughorn mention his name in class and finds further information about him in a book from the Ravenclaw private library, “The Book of Parallel Histories, Vol.7”. Merlin considered Austramaddux an apprentice and servant, thus binding him to safeguard the three relics until the task of his return was completed. He appears in the form of a blue dryad to James and Ralph. “Austramaddux” is also the name of an unknown user profile on Ralph’s GameDeck. Ralph’s father communicates with the user of this profile, as does Prescott, but we never learn their identity, although there is speculation it is Tabitha Corsica, under the direction of Miss Sacarhina.

Dennis Deedle/Dolohov: Ralph’s father, described as a small, pudgy man with thinning black hair and a twitch in his right eyebrow. He is a currently unemployed computer security specialist whose real name is Denniston Gilles Dolohov. His parents were Maximillion and Whilhelmina Dolohov; he, however, is a Squib. His much older step-brother was Antonin Dolohov, famed mainly for killing Remus Lupin during the Battle of Hogwarts. Because of Denniston’s inability to perform magic, his parents abandoned him to a Muggle orphanage at age 12 and refused any further contact. He hides this information from Ralph, convincing him that he is a Muggle-born wizard. In hope of receiving a hundred thousand Euro reward, he sends a letter and a Chocolate Frog to the news program, *Inside View*, and then a package with the GPS, Game Deck and instructions to reporter Martin Prescott. Denniston claims to have communicated, via GameDeck, with someone on the Hogwarts grounds but he does not know the identity of the person who used the profile name *Austramaddux*. It appears Miss Sacarhina urged him to send information about Hogwarts to the news program. She assured him that since he is, in fact, not a Muggle, the Muggle’s non-disclosure contract he’d signed is invalid and, as he has never signed the Magical Vow of Secrecy as a wizard, he was not breaking any laws. He leads Prescott’s crew and Detective Finney onto Hogwarts grounds.

Martin J. Prescott: A television news reporter. His program, *Inside View*, offers rewards for “proof” of paranormal activity which they never actually pay. Initially known as the “Intruder”, Prescott is first noticed by James at the firewood pile near Hagrid’s cabin. He is discovered in the castle and, chased by James and Cedric, he breaks through the Heracles window to escape. He is observed by James and Harry on the Quidditch pitch during the season’s first game, disappears into the Forbidden Forest and is believed to have been eaten by a giant spider. His video camera is recovered in the Forbidden Forest by Titus Hardcastle.

Having survived the spider attack, he skulks for months at the edge of the Forest, watching and waiting until he forces his way into the grounds. He walks through the castle gates, recording his observations via his cell phone to a remote location. After witnessing levitation in the form of a game of Winkles and Augers and stumbling into Prof. Binns' classroom, he is finally apprehended by Profs. McGonagall, Longbottom and Franklyn and confined in the Room of Requirement, pending Ministry of Magic instructions. He claims to have received a Chocolate Frog, Game Deck and GPS device from an informer, and instructions and coordinates from someone inside the castle with the screen name "Austramaddux". He and his crew are ultimately allowed to film at Hogwarts but what they find is not what they expect, thanks to Merlin in the guise of Terrence Hubert.

Terrence Hubert: The fictional Chancellor of Hogwarts. After James visits the Forest to implore him for help, Merlin returns, meeting James in his Gryffindor dormitory and agreeing to assist with the problem of Martin Prescott. He tells James 9/10 of magic is in the mind and the other 1/10 is "pure, unadulterated bluster". Enlisting the aid of the Gremlins, who he calls "scoundrels with honor", Merlin takes on the persona of Chancellor Terrence Hubert, arriving in the recently rediscovered Ford Anglia with an apparently Imperiused Madame Delacroix as his foreign-born wife. He explains his conspicuous absence from Hogwarts by claiming to have been at a magic warehouse facility in Canada. He proceeds to conduct the tour of Hogwarts that Martin Prescott has insisted upon, presenting the school as no more than a school of stage magic and sleight of hand, thus convincing the entourage that Prescott's claims of amazing magic and mythical creatures are false.

Detective Randolph Finney: Detective with British Special Police who arrives with Prescott's group; described as a friendly-looking, older, balding, well-dressed man in a light grey suit. After enchantment with a "slight" *Amorous* charm by Merlin, he is quite taken with Minerva McGonagall and less concerned with the investigation. McGonagall later meets Finney for dinner in London where she performs a few minor memory modifications on him, further altering his memories of Hogwarts and the events surrounding Prescott's exposé.

Figgie: House Elf who is convinced to lift the Boundary Charm over the Slytherin girls' dormitory stairs, allowing Zane to enter. She tosses him into a wash basket and sends him to the laundry as Tabitha Corsica and Philia Goyle enter the room, forcing Zane to request rescue from James and Ralph via Protean Duck. Not be confused with "figgles", a staple in the diet of the Umgubular Slashkilter.

Peter Graham: Chief mechanic in the Trans-Dimensional Garage who explains the function and intricacies of the garage to James.

Ernie and Frank: Driver and conductor, respectively, of the Knight Bus which picks up Ted, Victoire, James and Ralph at King's Cross station when they return home for the Christmas holidays, subsequently delivering them to 12 Grimmauld Place.

Pendragon: An office of political and ceremonial authority in Celtic society; supreme war chief of the ancient Britons. After his return, Merlin storms to Hogwarts castle and demands to meet with the "Pendragon" in hopes of determining where he is in time and why he has been returned.

St. Lokimagus, The Perpetually Productive: Statue whose base conceals the entrance of the secret passageway to the shed near the Quidditch pitch, discovered at the end of last term by Petra and some friends. This passage was used during the raising of the “Wocket” and the Great Broom Caper. St. Lokimagus frequently leaves the plinth, apparently to visit the loo. His motto is “Igitur Qui Movea, Qui et Moveo” or “When you gotta go, you gotta go”.

Spells, Charms and Curses: In addition to familiar favorites, a number of new spells and charms, marked by the *, have been introduced:

***Amorous Charm** – A spell which causes the subject to become infatuated with a designated individual. It is easier than administering Amorentia Potion but weaker and less long-acting in its effect. Merlin cast a “slight” amorous charm on Detective Finny so he became preoccupied with Prof. McGonagall rather than the investigation.

Atmospheric Charms – Spells which create weather patterns such as the cyclone created by Ted and Petra on the Quidditch pitch during the Great Broom Caper.

***Boundary Charms** – Charms which prevent trespassing. A Boundary charm keeps boys from entering the girls’ dormitories. Figgle has to lift the spell to allow Zane to enter the Slytherin girls’ dormitory when they are looking for Tabitha’s broom. A Boundary charm is also erected around the Quidditch pitch during matches, preventing any magical interference from spectators.

Disillusionment Charms – Spell used to enables a person or object to appear invisible, used to assist in keeping Muggles from discovering Hogwarts’ and other magical places.

Freezing Charm – A spell used to make the effects of either heat or fire harmless. Prof. Franklyn suggests that guests may want to make use of such a charm in reference to Madame Delacroix’s gumbo.

***Extra-Gestural Enhancement** – A charm used to enhance the performance of the Thunderstreak broom by enabling it to read the rider’s slightest movement or thought.

Fidelius Charm – A charm used to create a Secret Keeper. Secret Keepers protect the location of specific people or places by insuring that only they can locate it or lead others to it. There is concern that Prescott may be able to lead other Muggles to Hogwarts because he has become a de-facto Secret Keeper.

***Homunculus Lock** – A magical lock which opens only when a predetermined set of factors are present. It is used on the cavern door in the Dept. of Mysteries at the Ministry of Magic; disabled by Mr. Saffron using collected cavern light and powdered dragon’s blood, the

correctly keyed lock reveals a tableaux of a “danse macabre” (dance of death) carved into the door, thus revealing the door handle.

Langlock Curse – A curse whereby the tongue is glued to the roof of the mouth, rendering the person speechless. This curse, signified by orange jets of light, is used on the three burglars in the Ministry of Magic by one of the three cloaked figures. Goblins are apparently able to partially throw off this curse.

Memory Charms – These charms modify or, in the most severe cases (Obliviations), completely erase a person’s memory of an event. Prof. Franklyn suggests that Prescott be Imperioused into sending his crew away and then Obliviated. Prof. McGonagall points out that such a decision is totally up to the Ministry of Magic. She was, however, said to have performed several “slight” memory charms on Detective Finny after he returned to London.

***Relaxation Charms** – These charms are used on the mattresses in Hogwarts hospital wing to promote healing and rest.

Repelling Charms: These are spells which keep something away from the caster or a designated object or place. Using a “corked broom”, Miles Bletchly, former Quidditch player for the Thundelarra Thunderers, cast Repelling charms that caused the opposing team to fumble the Quaffle.

Shield Charms – These charms create a magical barrier against hexes or curses or provide protection against intrusion. Ralph suggests that Prof. Jackson may have used a Shield Charm on the bag containing Merlin’s cloak which may prevent them from opening it. No such charm is in place however. Apparently Prof. Jackson believed his ability to protect the bag beyond doubt required no need for such a safe-guard.

***Time-loop Charm** – Charm which utilizes a very short-term, reoccurring time-travel spell to insure the life of an otherwise short-lived resource, such as a candle or lantern. It is used to keep the floating swamplicht globes from extinguishing their light in the Ministry of Magic.

***Threshold Marker** – A dimensional doorway used to communicate a message or secret over great time or distance. James is drawn through a threshold marker when he puts on Merlin’s cloak.

***Trans-Dimensional Bridge Charm** – An extremely complex bit of Technomancy used to allow cars in the trans-dimensional garage to exist in two places at once. Can only be used on inanimate objects.

Protean Charm – A rather difficult spell which causes any changes made on an original object to reflect in its copies. It appears to be used mostly as a communication tool. It is unclear if James acquired the ducks already enchanted from WWW or if he cast the spell himself. It is considered to be a N.E.W.T level spell. Perhaps he learned it from his Aunt Hermione who was quite proficient at it.

Accio – A summoning charm.

* **Acculumos** – A summoning charm used by Mr. Grey to gather cavern light.

Alohomora – An unlocking spell especially useful for doors or windows. James attempts to open the Vine Gate using this spell but it is repelled by powerful magic.

* **Artemisae** – Used by Prof. Jackson to counter-charm Ralph's nosebleed caused by a Weasley Nosebleed Nougat.

Colloportus – A locking spell used to lock James' truck after Jackson's satchel with Merlin's cloak was hidden in it; the counter spell to "*alohomora*". It is believed to be more effective if performed by the owner of an object.

Crucio – The Cruciatus Curse; an Unforgivable Curse used for torture. At Christmas, Hermione jokingly threatens family members with it if they try to open the presents early.

Expelliarmus – A disarming spell useful in dueling. Ralph's first attempt at this spell singes a large, ragged bald spot across the top of Victoire's head. After further practice on mannequins, he is able to successfully disarm Prof. Franklyn.

* **Imago aetaspiculum** – This is a form of magical painting which captures the living imprint of the subject within the timeframe of its lifetime.

Imperio – The Imperious Curse. Used to control another's speech, thought or action, it is one of the three Unforgivable Curses. Apparently Prof. Franklyn is not above using it as he suggests it for dealing with Martin Prescott. It also appears Merlin may have used such a spell on Madame Delacroix.

Lumos – An illumination spell which enables a wand to provide lighting in a specific area.

* **Nurglammonias** – A transfiguration charm; changes any liquid to nurgle water.

* **Persica Alteramus** – A transfiguration charm; transforms bananas into peaches.

Petrificus Totalus – A complete body-bind curse. This is, most likely, what Madame Delacroix used on Ralph and James in the Grotto the night of Merlin's return.

Reducio – A reducing spell which diminishes the size of an object, it was used to make the Christmas tree fit properly into the main hall at Grimmald Place.

Reparo – A restoration charm used to repair minor damage or mend broken or shattered objects. George jokingly accuses Albus of attempting to open his Christmas presents and re-wrapping them using this charm.

Stupefy – A stunning spell, used to temporarily knock out another person, especially during a duel. Zane attempts to stun Madame Delacroix in the Grotto but it does not work on her "wraith" form.

* **Velocito Expendum** – An inertia-transference charm used to propel an object by magical means; demonstrated by Professor Curry on a football.

* **Visum-Ineptio** – A “fool the eye” charm which works by exploiting a viewers’ expectations of what they should be seeing. It is used by the Gremlins to deceive Frank Tottington during the raising of the Wocket. Horace Birch teaches Zane this spell to use on the substitute satchel.

Wingardium Leviosa – A levitation spell which enables the user to both raise objects and cause them to fly. Ralph learned this spell in Prof. Flitwick’s class and it is speculated it was what he used to stop James’ precipitous fall from his broom during Quidditch try-outs.

Flora and Fauna: Several unusual plants and animal have been introduced.

***Blusterwermps** – Part of the diet of the Umgubular Slashkilter.

***Figgle** – Part of the diet of the Umgubular Slashkilter. It has nothing to do with House Elves, other than that Figgle’s mother, unfortunately, seemed taken with the name.

Flobberworm - A ten-inch, toothless brown worm to which Ted compares his old Nimbus.

***Grotto Vine** – Vibrant green-gold plant which emits a humming sound; may be related to Devil’s Snare.

***Knucklewood Tree** – Rare talking tree (possibly extinct) from which Merlin staff is made.

***Larcenous ligulous** – Vine-like plant attracted to shiny objects, such as jewelry, which it uses for photosynthesis. Reportedly bred by magical pirates for use in thievery.

Mimulus mimbletonia – A special favorite of Prof. Longbottom, the rare plant is an important vegetable resource.

Octogator – We don’t actually know what this is but it sounds nasty. It has been suggested that it may be a hybrid of the relatively rare Gigantica Octopodus and the common alligator, but we have no confirmation from the author to that effect.

***Spynuswort Plant** – Versatile plant with a wide range of uses from healing skin diseases to waxing brooms; all of its parts, from tip to root, are valuable and useful.

Umgubular Slashkilter – Mentioned in previous documents, but never fully explained, this flightless raptor is distantly related to the hippogriff and octogator. The spoor smells pepperminty due to its diet. Luna has apparently been conducting additional research on this creature.

Classes

Technomancy: The study of the science of magic. Magic takes advantage of natural laws but does not break them. It is not unnatural but, rather, *supernatural*, i.e. *beyond* the natural. Topics covered during the year include the Theory of Vanished Objects (which also applies to disappearance/apparition), Hechtor's Law of Displaced Inertia and the Theory of Magical Painting. Advanced Applied Technomancy, in which Ted is enrolled, discusses the science behind unplotability and the space-time continuum or, as Ted says, "just say quantum".

Theory of Vanished Objects: All solid objects are made up of atoms or molecules which hover in very close proximity to one another. Though never touching, they give the item a sense of shape and weight. When an item is "vanished", the arrangement of those molecules is altered. The distance between them expands so greatly that viewers can actually move between them, thus the object seems to disappear. It is, in essence, everywhere and nowhere.

Apparition: Based on the Theory of Vanished Objects, Apparition uses the same methodology. The apparator expands the distance between his own molecules, and then, having achieved "everywhereness", reduces that distance but with a new center-point. While Disapparition is not instantaneous, as demonstrated in class, it seems so for the apparator because his mind is in a state of perfect hibernation during the process. Therefore, it is imperative that the wizard have the end-point firmly fixed in his mind *before* he disapparates or he will never reapparate at all. It is possible for a "non-apparator" to apparate by using side-along apparition and holding on to or touching a qualified witch or wizard. Zane theorizes that Merlin didn't die, but disapparated to a specific time, place and set of circumstances. When those parameters are all in place, such as the Grotto Keep at the time of the Hall of Elders' Crossing, he will simply reapparate from the distant past.

Hechtor's Law of Displaced Inertia: The theory behind the Inertia-Transference Spell. Hollis, a 1st yr Ravenclaw, is asked to give a short definition and, while Prof. Jackson states it is relatively accurate, we don't hear what he says. However, Petra Morganstern does elaborate regarding the transference of inertia between objects of different densities. Basically, inertia affects objects based on the proximity of their atoms. The denser the object, the more it is affected. Philia Goyle suggests that coupling an Inertia-Transference Spell with a Binding Spell will keep even low density objects intact despite great changes in velocity, although Prof. Jackson doesn't think this would be particularly useful: "A feather shot out of a cannon still won't hurt".

Magical Paintings: There are two types of magical art. Jackson demonstrates one type with a cartoon drawing Zane did of him in class and explains that the artist's intentions infiltrate the parchment by way of a magical, psycho-kinetic process which allows the picture to take on an appearance of action and manner. On a larger scale, this appears in paintings that are purely from the imagination of the artist, similar to Muggle paintings, except the subjects can move and emote. The image in such a painting can visit any nearby painting if it so desires. The second type of magical painting depends on advanced spell work and potion-mixed paints to recreate a living individual or creature. It is known as *imago aetaspiculum* and captures the living imprint of the subject within the timeframe of its lifetime. It mirrors every intellectual and emotional characteristic but the subject does not learn or evolve beyond the time of his/her

death. These images can leave to visit other images of themselves or, in the case of some very great wizards such as Albus Dumbledore, appear in multiple frames at once. They cannot, however, visit a picture of a purely imaginary nature. Jackson uses a painting of Cornelius Yarrow, Hogwarts former bursar, and Mr. Biggles the clown to demonstrate this rule. Yarrow's portrait is unable to enter Biggles' imaginary world, but Biggles is capable of entering Yarrow's (to the former bursar's great chagrin). Jackson's general law: Portraits are confined to their own frames, but imaginary subjects can move freely into and through any other painting in their general vicinity. In answer to Philia Goyle's question, Prof. Jackson points out that a portrait does not make the subject immortal. In the end, it is still just paint on canvas. His final point, made by destroying the painting of Mr. Biggles, is that even if a piece of magical art is slashed or burned or severely damaged, it will continue to represent the subject until destroyed by the original artist. Only the original artist can destroy the painting and break the connection.

Advanced Applied Technomancy: "Just say quantum" seems to be the easiest way to explain this. Muggles cannot "see" places that are "unplottable" because they can only function on the surface of reality. Wizards can see beyond the space-time continuum. They do not *make* places unplottable; the places are *already* on a different plane. Wizards, however, can see these places and make use of them. It is possible for Muggles to get into such places if they are led or accompanied by a Wizard and then push beyond what their senses are telling them.

Remote Physio-Apparition: Considered a form of somewhat "dark" magic, it is a specialty of Madame Delacroix who uses it to transport herself and Merlin's throne to the Grotto Keep in preparation for Merlin's return. It was this form of herself that James witnesses on the lake as he approaches Hogwarts the first night. She also appears in the Grotto on the night of the Hall of Elders' Crossing return via the same method. Generally, she projects a much younger version of herself, as revealed by Merlin upon his return. While Zane's attempt to stupefy the "wraith-like" Delacroix did not work, he manages to "disable" her, at least temporarily, with a well placed log. We refer you to "Technomancy 101", by our author, for a more complete and in depth treatment of this practice.

Books

Elemental Magic: What to Know for the New Witch and Wizard: Booklet Ralph reads on the train; it contains a short primer on the adventures of Harry Potter.

The Book of Parallel Histories, Volume 7: Book Zane obtains from Ravenclaw's private library which contains Austramaddux's accounts of Merlin's disappearance from the world and predicted return.

Hogwarts: A History: Historical account of Hogwarts, allegedly read "cover to cover" by Ralph's father.

JAMES POTTER & the HALL of ELDERS' CROSSING CHARACTERS

(* marks characters introduced in JPHEC)
(**bold** indicates characters further illuminated in the text)

A

***AMBROSIUS, MERLINUS** – Legendary 12TH century wizard

ARAGOG – An acromantula that once lived in the Forbidden Forest

***AUSTRAMADDOX, FEODRE** – An apprentice to Merlin

B

***BAPTISTE** – 1st year female student at Quidditch try outs

***BEETLEBRICK, NOLAN** – Slytherin debater and Quidditch player

BELL, KATIE – George Weasley's date at Christmas

***BIGGLES, MR** – One-dimensional magical painting of a clown

BINNS, CUTHBERT – Hogwarts' History of Magic Professor; a ghost

***BIRCH, HORACE** – Ravenclaw Gremlin

***BISTLE, FIKKLIS** – A goblin; part of the trio robbing the Ministry of Magic

BLACK, SIRIUS – Harry Potter's godfather

BLACK, WALBURGA – Portrait of Sirius' mother

***BLETCHLEY, MILES** – Former Slytherin Quidditch Captain &
player for Thundelarra Thunderers

***BLOCH, TRENTON** – Older Slytherin student, suspected by Ralph of taking his
GameDeck and entering the screen name *Austramaddux*

***BURTON, RUFUS** – A 1st year Slytherin

C

CADOGAN, SIR – Gryffindor portrait of a Knight

*CARSON – Male student in Transfiguration

***CORSICA, TABITHA** – 6th year Slytherin; Quidditch Captain, leader of Progressive Element

*CURIO, MADAM – Hogwarts' Healer

***CURRY, TINA** – Hogwarts Professor of Muggle's Studies

*CYCIPHUS, KING – Painting of a king being crowned; contains one of Snape's small portraits.

D

***DAMASCUS, DAMIEN** – 5th yr Gryffindor student; a Gremlin

***DEEDLE/DOLOHOV, DENNIS** – Ralph's father; a squib

***DEEDLE/DOLOHOV, RALPH** – James' supposedly Muggle-born 1st yr Slytherin friend

***DELACROIX, DESDEMONA** – Alma Aleron Professor of Divination

DIGGORY, CEDRIC – Ghost; former Hufflepuff Prefect, Quidditch captain, Triwizard champion

DOLOHOV, ANTONIN – A Death Eater; Ralph's uncle

***DOLOHOV, DENNISTON GILES** – Birth name of Ralph's father

***DOLOHOV, MAXIMILLON** – Ralph's grandfather

***DOLOHOV, WHILHELMINA** – Ralph's grandmother

*DRAKEMONT MRS – A talk show guest on Mrs. Black's television

***DRYAD (BLUE)** – A persona of Austramaddux ; a hostile tree spirit of the Grotto

***DRYAD (GREEN)** – A helpful tree spirit of the Grotto

DUMBLEDORE, ALBUS – Portrait of the former Headmaster of Hogwarts

E

***EDDIE** – A Muggle TV cameraman

ERNIE – The driver of the Knight Bus

F

FAT LADY – The portrait entrance to the Gryffindor Common Room

***FIGGLE** – A female Hogwarts' house elf

FILCH, ARGUS – The squib custodian of Hogwarts'

***FINNEY, RANDOLPH** – A British Special Police Detective; a Muggle

FIRENZE – A Centaur ; former instructor of Divination at Hogwarts

***FLACK, HEATHER** – A Slytherin debater

***FLACK, HORATIO** – Head of the Counter-jinx Facility at St Mungo's

FLAMEL, NICHOLAS – Owner of the Philosopher's Stone

FLITWICK, FILIUS – Hogwarts' Professor of Charms, Beginning Spells and Wandwork;
Head of Ravenclaw House.

***FRANK** – A Knight Bus attendant

***FRANKLYN, BENAMIN AMADEUS** – Alma Aleron Chancellor and Professor of
Defense Against the Dark Arts

G

***GALLOWS** – A female Ravenclaw student in Technomancy Class

***GHOST OF GOLGAMETHE** – An oath uttered by Professor Slughorn

***GNOFFTON** – Male; former Slytherin seeker at Hogwarts

***GOYLE, PHILIA** – Slytherin; friend of Tabitha ; Chairman of debate committee

***GRAHAM, PETER** – The head mechanic in the Trans-Dimensional Garage

GRAWP – A 16ft giant; Hagrid's half-brother

***GREENE, QUORINA** – A witch ; the lead Investigator of Bistle's death

***GREMLINS** – A group of mischievous Hogwarts students; "scoundrels with honor"

***GRETA** – A Muggle make-up artist

***GREY, MR** – The pseudonym of a Ministry of Magic burglar

GRYFFINDOR, GODRIC – One of the four Founders of Hogwarts

H

HAGRID, RUBEUS – The Keeper of Keys and Grounds of Hogwarts; a half-giant

HARDCASTLE, TITUS – Harry's Head Auror

*HAUBERT, ANDREW – A Hufflepuff on the debate team

*HERACLES – A person in a stained glass window

***HILDEGARD, SABRINA** – A 5th year Gryffindor; a Gremlin

*HOLLIS – A male 1st year Ravenclaw in Technomancy class

***HUBERT, TERRENCE** – A pseudonym of Merlin as the “Chancellor of Hogwarts”

*HUMPHREYS, BOLLOX – A warrior mentioned by Sir Cadogan

J

***JACKSON, THEODORE HIRSHALL, III** – Alma Aleron Professor of Technomancy
and Applied Magic

*JEWEL, MISTRUM – A Hogwarts student; possibly Slytherin

*JONES, GERALD – An Alma Aleron student on the Debate Team

K

***KENNELLY, JUSTIN** – The Gryffindor Quidditch Captain

*KLEIN – A 1st year student at Quidditch try outs

*KNAPP, LOQUACIOUS – The current Minister of Magic

KREACHER – The Potter family house elf

*KREAGLE – The 1st Wizarding King

*KRUNG – A male Hogwarts' house elf

L

Longbottom, Neville – Hogwarts' Professor of Herbology

Lovegood, Luna – Daughter of Xenophilus Lovegood and friend of the Potter family

Lupin, Ted – 7th year Gryffindor; leader of the Gremlins; Harry Potter's godson,
Gryffindor Quidditch beater and current beau of Petra Morgenstern

M

***Madrigan, Myron** – The host of Current Wizard's Newswatch

***Magnussen, Prof** – An evil Alma Aleron wizard

Majoris, Miss – A female student in Transfiguration class.

McGonagall, Minerva – The Headmistress of Hogwarts and Transfiguration
Professor

***McMillan, Reavis** – A female Ravenclaw student in Muggle Studies

***Metzker, Noah** – A 5th yr student; the Gryffindor seeker and a Gremlin

***Metzker, Steven** – A 7th year student; Gryffindor Prefect; Noah's brother

***Morganstern, Petra** – A 6th yr Gryffindor, Quidditch chaser;
Captain of the Debate Team; a Gremlin

***Murdock, Kevin** – A student in Technomancy of Apparition age

N

Nearly Headless Nick – The former Gryffindor Ghost

***Nooby** – James Potter's barn owl

Norris, Mrs – Argus Filch's cat

P

***Paton, Morgan** – A 1st year Hufflepuff in Herbology

***Paulson, Hugo** – A Gryffindor Quidditch player

*PECKLE – A Hogwarts house elf

PEEVES – The Hogwarts poltergeist

PERACLES – A person poisoned in a painting containing one of Snape's small portraits

***PINK, MR** – The pseudonym of Mundungus Fletcher for the Ministry of Magic burglary

POTTER, ALBUS – The younger brother of James Potter

POTTER, GINNY – The wife of Harry, James' mother and former professional Quidditch player for the Holyhead Harpies; nee Weasley

POTTER, HARRY – James' father, who defeated Voldemort; Head of the Auror Department

POTTER, JAMES SIRIUS – The eldest child of Harry and Ginny Potter

POTTER, LILY – James' younger sister

***PRECHKA** – A 22ft giantess from the Crest Dweller's tribe; Grawp's girlfriend

***PRESCOTT, MARTIN J.** – A Muggle reporter spying on Hogwarts'

R

***RECREANT, TRENTON** – Ministry Official; Council of Ambassadorial Relations

***RIDCULLY, CABRIEL** – Hogwarts' Basic Broom Instructor and Quidditch umpire.

S

***SACARHINA, BRENDA** – Co-Chairman of the Council of Ambassadorial Relations

***SAFFRON, MR** – The pseudonym of Fikkli Bistle

*SEEDIE – A Hogwarts' house elf

***SHERT, KNOSSUS** – Hogwarts' Ancient Runes Professor; Head of Hufflepuff House.

SKEETER, RITA – The Investigative Reporter of the Daily Prophet

SLUGHORN, HORACE – Hogwarts' current Potions Master; Head of Slytherin House

SNAPE, SEVERUS – Former Headmaster of Hogwarts'; Potions Master and Professor of Defense Against the Dark Arts

***SQUALLUS, TOM** – A friend of Tabitha; the Slytherin seeker

***ST. LOKIMAGUS, THE PERPETUALLY PRODUCTIVE** – Statue whose base hides the entrance of the secret passageway to the shed near the Quidditch pitch.

T

***TELLUS, GENNIFER** – A 4th yr student; Captain of the Ravenclaw Quidditch team; “treasurer” for the Gremlins

***TEMPLETON, GREGORY** – A 4th year Ravenclaw student

***TERRENCE** – A male Hufflepuff student in Technomancy

***TERREL** – A 3rd year male Hufflepuff student

***THUMBS** – Zane’s six-toed cat

TONKS, ANDROMEDA – Ted Lupin’s grandmother

***TOTTINGTON, FRANK** – A Muggle farmer

TRELAWNEY, SYBIL – Divination Studies Professor

***TRIFE** – Hagrid’s bullmastiff who succeeded his beloved boarhound, Fang

U

UMBRIDGE, DOLORES – Former Headmistress of Hogwarts’

**UNDERSECRETARY OF CO-CHAIRMAN OF THE COUNCIL
OF AMBASSADORIAL RELATIONS** – Woman who briefly appears in the fireplace,
announcing Ms Sacarhina’s arrival

V

***VINCE** – A Muggle TV cameraman on Prescott’s crew

W

***WALKER, GREER** – Zane’s younger sister

***WALKER, ZANE** – James’ American friend; a 1st yr Ravenclaw and Gremlin

WEASLEY, ARTHUR – Grandfather of James Potter; Ginny’s father

WEASLEY, BILL – husband of Fleur, Victoire’s father and uncle of James Potter

WEASLEY, CHARLIE – James’ uncle living in Prague; father of Jules and Harold

***WEASLEY, CLAIRE** – James’ aunt living in Prague; wife of Charlie; mother of twins Jules and Harold

WEASLEY, FLEUR – Mother of Victoire and Louis; wife of Bill; an aunt of James; nee Delacour

WEASLEY, FRED – Twin brother of George Weasley, killed during the Battle of Hogwarts

WEASLEY, GEORGE – Twin brother of Fred Weasley. Owner of Weasley’s Wizard Wheezes and uncle to James

***WEASLEY, HAROLD** – A cousin of James living in Prague; twin of Jules

WEASLEY, HERMIONE – James’ aunt; Hugo and Rose’s mother; nee Granger

***WEASLEY, HUGO** – A cousin of James; brother of Rose

***WEASLEY, JULES** – A cousin of James living in Prague; twin of Harold

WEASLEY, LOUIS – A cousin of James; brother of Victoire

WEASLEY, MOLLY – James Potter’s grandmother; wife of Arthur; mother of Ginny

WEASLEY, PERCY – James’ uncle, traveling for the Ministry

WEASLEY, RON – James’ uncle; Hugo and Rose’s father; brother of Ginny

WEASLEY, ROSE – James’ cousin; sister of Hugo

WEASLEY, VICTOIRE – A 6th yr Hufflepuff student; James’ cousin; sister of Louis

WIFFLES – A rabbit used in the “magic hat trick”

***WOSSNAME, TYRAM** – Headmaster of Hogwarts prior to Minerva McGonagall

Y

***YARROW, CORNELIUS** – A two-dimensional portrait of a former Hogwarts’ Bursar

APPENDIX: Artistic Interpretations and Expositions

Besides entertaining a worldwide cadre of readers, *James Potter and the Hall of Elders' Crossing* has inspired many other writers and poets to explore their own understanding of the Potter universe in their own unique ways. While there is not room within the scope of the Compendium to explore every example of such expressions, the following excerpts have been deemed representative and illustrative of James Potter's adventures, specifically. (Note: these have been transcribed exactly as written by the respective authors, preserving as much of their original intent and style as possible)

James Potter-inspired Poetry by Kaydle50

JAMES

WHAT A LEGACY JAMES POTTER HAD,
ALWAYS DWELLING IN THE SHADOW OF HIS DAD.
WHEN HE AND OTHERS UNCOVERED A PLOT,
THEY HELPED REMOVE A GREVIOUS BLOT
AND THAT MADE THE PROGRESSIVE ELEMENT.... OH SO SAD!

ZANE

YOUNG JAMES HAS A YANK MATE NAMED ZANE,
WHOSE DARING AND WIT ARE QUITE PLAIN.
HE IS ALWAYS FUN TO BE AROUND,
TO PROF JACKSON, HE'S CLASS CLOWN.....
BUT NEXT YEAR, HE'LL NOT RIDE HOGWARTS TRAIN.

RALPH

RALPH WAS SORTED INTO THE HOUSE SLYTHERIN,
WHERE TABITHA'S APPROVAL HE TRIED HARD TO WIN.
AFTER HEARING ACCUSATIONS MADE IN DEBATE,
HE COULD NOT SUPPORT THAT TYPE OF HATE,
AND LEFT THE PLATFORM FOR THE SAKE OF A FRIEND.

TABITHA

TABITHA, TABITHA, YOU'RE BEAUTIFUL AND BRIGHT
IN YOUR MIND, VOLDEMORT WAS AN ANGEL OF LIGHT.
WHILE EVERYONE PONDERES YOUR MYSTERIOUS BROOM,
YOUR PROGRESSIVE POLICIES ALMOST CAUSED HOGWARTS' DOOM.
HARSH WORDS AT A DEBATE NEARLY LED TO A FIGHT,
WHILE ACCUSING HARRY POTTER OF NOT DOING RIGHT.
LEGENDS MAY COME AND HEROES MAY GO.....
I HOPE SOMEDAY SOON THE TRUTH YOU WILL KNOW.

MADAME DELACROIX

HAILING FROM THE BAYOU, COMES THE MADAME DELACROIX,
WHO TRIED ENSNARING JAMES WITH HER DEVILISH LITTLE TOY.
SHE IS CUNNING, SUBTLE AND TRULY QUITE SLY.
HER VISION DOES NOT RELY ON A HUMAN EYE.
AFTER COLLECTING ARTIFACTS THAT WITH POWER ABOUND,
SHE ATTEMPTED TO RESTORE MERLIN ON A GROTTA KEEP MOUND.
ALL HER SNARES WERE UNCOVERED AND NOW SHE'LL SURELY NEED BAIL,
SINCE HER NEXT "APPARITION" WILL BE FROM WIZARD'S JAIL!

CEDRIC

A YOUTHFUL LIFE THAT ENDED MUCH TOO SOON,
YOU WERE DRAWN TO A CEMETERY BY MURDEROUS RUNE.
IN LIFE, ALTHOUGH HUFFLEPUFF, YOU PROVED YOU WERE BRAVE.
IN DEATH, YOU CHASED JAMES FROM AN EERIE GRAVE.
SUSPECTED BY ALL THAT CHO CHANG YOU WOULD MARRY,
IN LOVE AND IN QUIDDITCH, A RIVAL FOR HARRY.
SO MUCH MORE THAN A HANDSOME FACE,
YOU HELPED THE POTTERS WITH QUIET GRACE.
CHOOSING THE RIGHT THING, ALTHO IT WAS HARD...
ONLY YOUR BODY RETURNED TO HOGWARTS' YARD.
WANDERING THRU MISTS BECAUSE TIME YOU LOST TRACK,
CEDRIC, WE MISSED YOU AND WELCOME YOU BACK.

MERLIN

LARGER THAN LIFE IN DAYS OF YORE,
ALMOST DEIFIED THRUOUT ANCIENT LORE.
SHROUDED AND CLOAKED BY INTRIGUING MYSTERY,
A FIGURE FAMILIAR TO SAXON HISTORY.
WISE COUNSEL WAS PROVIDED TO ANCIENT KINGS
AND FRIENDSHIP EXTENDED TO ALL LIVING THINGS.
YOUR PROWESS AND KNOWLEDGE ARE SO LEGENDARY,
THAT THE MANTLE AND STAFF BECOME SECONDARY.
QUICK TO REACT AND QUICKER IN WRATH,
DID YOUR ARRIVAL PROVIDE THE GATEKEEPER A PATH?
O GREAT MERLIN, PROVEN MASTER OF THE WOOD,
YOU MASTERED YOUR OWN SOUL AND CHOSE THE SIDE OF GOOD!

PROF. FRANKLYN

OLDER THAN THE U.S., INTRODUCED TO PRESIDENTS,
YOU CROSSED THE ATLANTIC AMONG ALMA ALERON RESIDENTS.
A LEGISLATOR, SCIENTIST AND DIPLOMAT OF STATE;
MUGGLES LEARNING YOUR TRUE AGE, SUCH AN UPROAR WOULD CREATE.
GRACED WITH VISION AND WIT THAT ARE QUITE KEEN,
A TYPICAL YANK WITH A LOVE OF MACHINES.
ENJOYING LONGEVITY AIDED BY A DAYLIGHT SAVINGS DEVICE,
YET A SINGLE GLANCE AT DELACROIX TURNS YOUR SMILES TO SOLID ICE.
GIZMOS AND GADGETS, A GENUINE TECHNO-MASTER,
YOU KEPT A MIDNIGHT MEETING TO AVERT POTENTIAL DISASTER.
WHEN CONSIDERING ALL YOUR ACHIEVEMENTS AND VAST ACUMEN,
PROFESSOR BENJAMIN FRANKLYN, YOU ARE A GIANT AMONG MEN.

Prof. Jackson

You were feared, mistrusted, and accused as was Snape.
We had no idea you were protecting Merlin's cape.
Seldom smiling and stern of face,
You often instruct as you continually pace.
In Technomancy, you exhibited an ability to paint,
Mr Biggles' repulsiveness provoked his neighbor to nearly faint.
Your movements were compared to a ship at full sail,
James and company caused your guardianship to fail.
Battling for life with wands hidden in your sleeves
Madame Delacroix tried to defeat you by calling on the trees.
Although you had been labeled as Old Stonewall,
You proved you had a heart when you revealed the magical doll.

Ted Lupin

Head Gremlin, Gryffindor, and Metamorphmagus;
You held your wand out to hail the Knight Bus.

Your father and mother both gave their life,
To ensure you'd be raised in a world with less strife.

Your antics caused others to laugh from the start,
While carrying a secret deep in your heart.

You revealed to James that after each birth,
Our character and actions determine one's worth.

Your father Remus' legacy could have been so much worse;
Ted, your life without love, would be a terrible curse.

James S. Potter

James Sirius Potter what do you see,
when sleeping and dreaming upon your bed?
Is it forging your own unique identity,
as the footsteps of your father you dare tread?

The Sorting Hat pondered which House should be your place,
and at last called out the name of Gryffindor.
Sensing confusion, but really just a trace--
the Hat decided bravery was at your core.

You chased an intruder away from the school,
with the help of a solitary ghost.
Tricked into becoming someone else's tool,
In the end your actions helped Hogwarts the most.

Embarrassed and disappointed at your failure on a broom,
You sulked and pouted all the weekend long.
Listening to Cedric had lifted your own gloom
and made you realize that with your mates you now belong.

You uncovered a plot with the help of your friends,
and then the Gremlins created cyclonic weather.
Success you found often depends,
on ultimately how well people can work together.

Cousin and brother will soon join the throng,
Exciting discoveries await one and all.
Getting assistance, you can never go wrong,
when Mayhem and the Darkness inevitably fall.

AN OFFER HE COULD NOT REFUSE

MR FORGE IS A QUALIFIED AND SKILLFUL GOBLIN,
WHOSE PAST SUCCESSES ARE NOW POSING HIM PROBLEMS.

USING PARCHMENT AS A MAP TO REACH HIS SUMMONERS' DESTINATION,
A SNAKE GREETES HIM AT THE DOOR INVOKING FEAR AND TREPIDATION.

ONCE INSIDE WITNESSING A SCENE THAT COULD HAVE BEEN TAKEN FROM
MACBETH;
HE OVERHEARS FROM WIZARD PEERS: MERLIN AT LAST DRAWS LIVING
BREATH.

HE IS QUESTIONED ABOUT A MYSTERIOUS LATIN PHRASE,
AND ADMITS HE HAS NO KNOWLEDGE OF SUCH MAGICAL WAYS.

FINALLY THE INSANE GATHERING GIVES HIM A TERRIBLE CHOICE,
HE MUST GAZE UPON A PAINTING WITH A HORRIFIC VOICE.

HE KNOWS BEYOND ALL DOUBT, HE IS "IN WAY OVER HIS HEAD",
SHOULD HE REFUSE TO RESTORE THE PORTRAIT OF A MAN LONG THOUGHT
DEAD.

THIS TIME COMPLETING HIS TASK WILL GIVE HIM VERY LITTLE JOY,
FOR REGARDLESS OF THE OUTCOME, HIS LIFE THEY SURELY WILL
DESTROY.

James/Harry Potter-inspired Poetry by KAYDN-SYRIS

The Hall of Elders' Crossing

FROM THE SHADOWS COMES THE GREAT JAMES POTTER
HE SPIES A MUGGLE BY THE DARKEST TREES
HE NOTICES THAT HE'S QUITE THE SPOTTER
AS CEDRIC PASSES BY ON THE COOL BREEZE

HE DISCOVERS A PLOT TO WAKE MERLIN
SO HE STEALS MERLINS CLOAK AND STONEWALLS CASE
FOR JAMES, EVERYTHING BECOMES A BURDEN
AS HE SITS BY THE COZY FIRE PLACE

JAMES, RALPH, AND ZANE GO TO THE GROTTA KEEP
THEY FIND DELACROIX BRINGING MERLIN BACK.
WHILE THE MIST ROLLS IN HE AWAKES FROM SLEEP
HE KNOCKS OUT THE BOY'S, AND FADES INTO BLACK.

ALTHOUGH THEY HAD THOUGHT HE WAS THE BAD GUY
IN THE END MERLIN BECAME AN ALLY.

Hogwarts

THERE IS A POWER, WHICH NOT MANY KNOW
DWELLS IN THE HEART IT DOES, FOR THE GIFTED.
IT BECOMES MORE PROGRESSIVE AS THEY GROW
SENT TO SCHOOL WHERE THEIR SPIRITS ARE LIFTED.

IT IS THE PLACE OF MAGICK, HOGWARTS IS
WHERE YOUNG STUDENTS LEARN THEIR MIGHTY POWERS.
DOING CHARMS, SPELLS, AND POTIONS IS A WIZ
AND SNEAKING OUT OF BED AT ALL HOURS.

TOUGH, THE CLASSES WILL BE, BUT LEARN YOU WILL
ABOUT DARK CREATURES, AND THE DARK PAST TOO.
WHILE EXPLORING HOGWARTS, UPON THIS HILL
SECRETS YOU WILL FIND WHILE WANDERING THROUGH.

I'M HOPING THAT YOU WILL LISTEN TO ME
"PLEASE DO NOT AGITATE THAT WHOMPING TREE"

Quidditch

FLYING HIGH IN THE SKY ABOVE THE PITCH
RIDING ON A FIREBOLT THROUGH THE AIR.
SEARCHING THE CROWD, FOR THE ELUSIVE SNITCH
WHILE A BLUDGER, ZOOMS PAST HIS JET BLACK HAIR.

HARRY SPOTS IT ABOVE THE SPEAKERS BOX
HE LEANS FORWARD, AND SHOOTS AFTER THE BALL
AND WITH THE AGILITY OF A FOX
HE CATCHES IT, AND SLAMS INTO A WALL

THE CROWD GOES WILD, AS GRIFFINDOR WINS
ON ALL THEIR FACES, WERE NOTHING BUT GRINS.

Peverell Brothers/Deathly Hallows

ALONG TIME AGO, THREE BROTHERS USED MAGIC TO CROSS A RAGING
RIVER.
MEETING DEATH ON THE OTHER SIDE, FOR EACH OF THEM DOWN THEIR
SPINE WENT A SHIVER.

FOR THEIR CLEVERNESS, DEATH GAVE THEM EACH ONE WISHFULL PRIZE.
ALTHOUGH THEY DID NOT KNOW IT, THEIR GIFTS WERE THEIR OWN
DEMISE.

TO THE FIRST BROTHER, THE ELDER WAND WAS GIVEN, ITS POWER
UNMATCHED.
HE GLOATED ABOUT HIS WAND, UNTILL HE WAS KILLED, AND FROM HIS
DEAD HANDS IT WAS SNATCHED.

THE SECOND, ASKED DEATH TO BRING BACK HIS LOVE FROM THE GRAVE,
THUS GIVEN TO HIM WAS THE RESSURECTION STONE.
HOWEVER, SHE DID NOT WISH TO COME BACK, SO HE KILLED HIMSELF, SO
THEY COULD BE ALONE.

THE THIRD AND YOUNGEST BROTHER THOUGHT HARD, AND ASKED FOR A
CLOAK OF INVISIBILITY.
HIDING FROM DEATH UNTILL HE WAS OLD, HE PASSED IT ON TO HIS
POSTERITY.

THESE OBJECTS ARE VERY DANGEROUS, AND SHOULD BE FORBIDDEN.
FOR THE SAKE OF THIS WORLD, I HOPE THAT HARRY WILL KEEP THEM
HIDDEN.

TriWizard Tournament

SOME SEVEN-HUNDRED YEARS AGO,
WITCHES AND WIZARDS CREATED A TOURNAMENT TO PUT ON A SHOW.

INVITING ONLY, THE THREE MOST POPULATED SCHOOLS.
THE IDEA WAS SIMPLE AS WERE THE RULES.

THE CHAMPIONS WOULD BE CHOSEN BY A WOODEN GOBLET WITH BLUIISH
FLAMES.
OUT OF THE FIRE WOULD COME A PIECE OF PARCHMENT, AND UPON IT
WOULD BE THEIR NAMES.

IT WOULD BE CALLED, THE TRIWIZARD TOURNAMENT.
EACH OF THE CONTESTANTS WOULD BE GIVEN, AN ASSIGNMENT.

THREE DANGEROUS TASKS WOULD BE REQUIRED.
THOSE WHO DID NOT GET GOOD MARKS, TO LAST PLACE THEY WERE
RETIRED.

NOW SEVERAL HUNDRED YEARS HAVE GONE BY.
A STUDENT DIED IN THE TOURNAMENT, HE LAID LIMP ON THE GROUNDS,
WHILE YOU HEARD HIS FATHER CRY.

CEDRIC MY FRIEND YOU WILL NOT BE FORGOTTEN,
FOR YOUR KILLER HAS BEEN DESTROYED, AND NOW HE IS ROTTIN’.

Voldemort –Part 1

VOLDEMORT PARTED HIS SOUL
PUTTING THE PIECES INTO HIS DESIRED OBJECTS.
DEFEATING DEATH WAS HIS GOAL.
HOWEVER, HIS BODY SUFFERED HORRIBLE SIDE EFFECTS.

TOM WAS NOW UNABLE TO LOVE, AND HEARTLESS
IN DOING THIS DEED HE WAS TRANSFORMED
HIS FACE RESEMBLED A SNAKE MAKING IT LOOK ANIMALNESS
HE HAS BECOME THE MOST EVIL MAN, SO BE WARNED

LUCKILY DUMBLEDORE FOUND OUT HIS SECRET
TO HARRY HE PASSED THE INFORMATION.
UNFORTUNATLEY DUMBLEDORE DIED ON THE TURRET
BUT, HARRY SUCCEEDED IN DESTROYING HIM, WHICH WAS CAUSE FOR A
GLORIOUS CELEBRATION.

Voldemort – Part 2

ON THE NIGHT OF ALL HALLOWS EVE
A MAN IN A DARK CLOAK WALKED DOWN THE STREET.
HE PROUDLY PRODUCED HIS WAND FROM HIS TATTERED SLEEVE,
AND DESTROYED TWO POTTERS, BUT THE LOVE FOR THE THIRD WAS AS
HARD AS CONCRETE.

YOU SEE MY FRIEND'S VOLDEMORT DID NOT FEEL LOVE
THUS HE DID NOT SUSPECT TO BE TWARTED BY ITS ESSENCE.
HE BECAME LESS THAN A GHOST, AND FOR YEARS HIS NAME WAS NOT
SPOKEN OF
HOWEVER, WORMTAIL BROUGHT HIM BACK IN HARRY'S ADOLESCENCE.

MANY TIMES HE ATTEMPTED TO KILL THE "CHOSEN ONE"
AND EVERY TIME HE TRIED HE WOULD FAIL.
FOR IN HIS LAST BATTLE POTTER HAD WON
THIS IS WHY I SAY, THAT GOOD WILL ALWAYS PREVAIL.

Gatekeeper's Curse

THE DRYAD HAS SPOKEN OF A MYSTERIOUS BLOODLINE
THAT WAS NOT ONE MILE HENCE FROM HOGWARTS.
SHE SPOKE OF THIS AS THE ELDERS WERE READY TO ALIGN
THIS SO CALLED "IT" COULD UNLEASH EVILS OF ALL SORTS.

HARRY'S BATTLE IS NOW OVER, AND JAMES' WILL BEGIN
FOR HE MUST RELY ON ALL OF HIS STRENGTH'S.
IF HE WOULD EVER WANT TO WIN
HE MUST UNLEASH HIS POWERS TO FULL LENGTHS.

TRUST I SEEK AND I WILL FIND IN YOU
SEEK HELP FROM FRIENDS, AS YOUR FATHER DID NOT.
IT IS TIME FOR YOU TO CLIMB OUT OF THE SHADOWS AND START ANEW
BECAUSE THE BATTLE IS SOON TO BE FOUGHT.

Expecto Patronum

Their tattered cloaks, and rattling breath were drawing nearer
Harry stood over Sirius' body trying to protect him.
The lake turned to shiny ice, looking as if it was a mirror
All of the light was gone, chances of survival were slim.

Screams and echoes were entering Harry's mind
He fell over as they began to kiss Sirius.
They both laid motionless on the ground entwined
While a bright light protruded onto the lake that was quite mysterious.

Harry awoke in the hospital wing not knowing what was going on
He was met by Hermione and Dumbledore, and turned the time turner back a couple clicks.
They had gone back in time, and raced across Hogwarts lawn
Hoping that the future would soon be fixed.

They freed Buckbeak, and ran to the lake.
Harry saw himself fall over, but no one had saved them yet.
He raised his wand and shouted "EXPECTO PATRONUM". While his wand began to
shake.
A silvery stag erupted from the wand, and soon vanquished the threat.

He had saved himself as well as two others.
For he truly was the great son of his father and mother.