



MN MINEPLEX NEWSLETTER

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CREATED BY THE NEWSLETTER AND MEDIA STAFF

ISSUE 40

DECEMBER EDITION

DECEMBER

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GAME INSIGHTS OVERVIEW!

BY: SPOILER & ENUNCIATED

Game Insights is a team that revolves around self-improvement and server feedback. They're here to deliver suggestions provided straight from the community members and forward them to the Design team, where the feedback will be further processed. Experienced players from each game Discord will discuss potential upcoming changes to certain games and plan out what they can do to improve on the updates that have been recently made.

Excited for upcoming game changes? We've taken the initiative of interviewing three prominent GI staff members who have helped reform the community and the team.

What is your role in the Game Insights team?

BastetTheSatann: Lead of the game insights team.

DanielW231: I'm currently the Team Manager at Game Insights, essentially acting as Bastet's second in command. My official titles are Team Staff and monitoring lead, however, I also assist Bastet with the general management and organisation of the team. My duties are more behind the scenes, whilst Bastet is front of house. In the event when Bas isn't around, I take over his duties to ensure the team can continue running smoothly and as efficiently as possible.

Enunciated: I'm currently a Team Staff member at Game Insights and help manage the team with other Team Staff members along with Bastet and Daniel.

What do you enjoy doing on the team?

BastetTheSatann: I enjoy a lot of different things about it really, but I'd say I really love seeing conducting discussions and seeing the result of these talks being added to the server.

DanielW231: I enjoy brainstorming and discussing ideas and concepts with the Team Staff regarding how to improve the team. I also enjoy GI promotions and my role within that, ensuring that only the most passionate and knowledgeable members of the discord are recruited to be apart of our team.

Enunciated: That's a hard one - I love a bit of everything. Though, I would say I love seeing discussions and the productiveness and enthusiasm that our GI members have. I also love being able to share my own thoughts on who should be recruited to GI - that's pretty amazing!

GAME INSIGHTS OVERVIEW!

BY: SPOILER & ENUNCIATED

What changes has Game Insights brought to the server in the past?

BastetTheSatann: Quite a lot! Both most recent SSM updates, a Skywars update, major contributions to the big Arcade update, was the base for the Block Hunt update and all CW updates so far... The list just keeps going.

DanielW231: The team has been at the forefront of many changes and updates the server has received. This includes the SSM update, almost all of the Cake Wars balance patches, both Survival Games updates and some Skywars modifications. Once updates are released the team begins working on another patch to further improve the game and user experience - we never rest until we're satisfied that we've produced a high-quality update for all players to enjoy.

Enunciated: Many, many changes. I'd say the most notable ones are the SSM update, all of the Cake Wars balance changes, both SG changes, our role in some NANO updates, and contributions to the Arcade update, and the base for the Block Hunt updates.

What's your proudest accomplishment on the team so far?

DanielW231: Rather than a single accomplishment, multiple stand out to me. With each update and balance patch that is produced, both Bastet and I manage the entire process, from when the document is created, to testing the update with GI and then giving the thumbs up for release. Everyone involved in that process, both directly and indirectly, influences the direction that Mineplex takes with these updates and it is certainly rewarding seeing the team's work become a reality on the server.

BastetTheSatann: Hm, hard question - every part of my work impacts a different part of the team, so some contributions aren't as important to some as they are to others. Probably leading updates for very complex games like SSM, or changing the way joining the discords work so more people can participate.

Enunciated: I'd say my proudest accomplishment was having a role in making the new Game Insights interest form. Other notable accomplishments would be having a role in spearheading Bedrock Game Insights, although it may have been denied. Additionally, I love seeing documents from our members turn into something on the server. A win for them is like a win for me and that's really what matters.

GAME INSIGHTS OVERVIEW!

BY: SPOILER & ENUNCIATED

Are there any future changes you hope to bring to the team?

DanielW231: Of course! We're currently looking into finding more ways of publicising the discord and making what we do more known within the community. We hope that by opening up the interest form on the new website we are able to recruit passionate individuals to help participate in improving their favourite games. We're also currently looking into other methods of recruiting individuals to the discord, such as reviewing contributions made within the Mineplex Discord and on the forums.

BastetTheSatann: A lot! We'll be going to advertise more to let people know about Game Insights, as well as work even closer with the MCL and increase interaction between the GI groups. There are more projects being worked on but leaking them now would be no fun.

Enunciated: Yeah, actually. I'm definitely interested in recruiting new enthusiastic Game Insights members from other venues on the server, such as the Mineplex discord and the forums. As well, I'm always interested in bettering the connection between Game Insights and the community itself.

We thank these leaders of Game Insights for taking their time to interview with us! Want to help contribute? Join Game Insights' Discord server to join them by applying here:

<https://www.mineplex.com/applicationform/gi-discord-app.24/form>

STAFF MANAGEMENT PROMOTIONS!

BY: SNOWYKITTY

Mineplex's staff team has always been here to help when needed. However, most of the skills that can be seen in a staff member are skills that aren't completely natural. Each staff member is assigned a mentor from a team called Staff Management who helps them throughout their time as Trainee until they're promoted to Senior Moderator. Mentors focus on behind-the-scenes tasks and all work together to make sure the staff team performs their best. Recently, two mentors were promoted to management positions within the team and have decided to share about their journeys.

What position were you promoted to? What do you do on it?

Dulciloquy: I was recently promoted to the position of Mentoring Assistant Manager. I'm now in charge of all our lovely Mentoring Assistants. I am essentially their mentor as I would deal with any issues that came up in their general conduct as a Moderator, but I also ensure all our assistants are completing their duties in assisting a member of Staff Management. I was very excited to recently open up applications for this position, and I am the main coordinator of the hiring process for new MAs as well.

HuskieALS: At the beginning of November I was promoted to Staff Management's Mentoring Manager. Because of this role, I get to make sure that our moderation staff team is enjoying their time on the team! I get to work alongside Toki by managing the mentors on the team, assign mentees to mentors, deal with any pressing issues that Trainees or Moderators have, and really anything else that's Staff Management related.

What do you enjoy most about Staff Management?

Dulciloquy: Definitely the people. It's really fulfilling to be able to use my knowledge base to teach others how to enter this position. Becoming a staff member on this server really has changed my outlook on life and I didn't think that it would have such an impact. It's very exciting to be there for newer staff members as they also explore everything that being a staff member can teach you. Additionally, being on StM gives me the ability to closely connect with my mentees more than any other Sr. Mod team.

HuskieALS: As with most of the mentors on the team, interaction is definitely my favorite part of being on the team. Not only am I able to make meaningful relationships with people all around the world with my mentoring position, but now I get to have a more direct role with all the mentors as well. I always feel very grateful to see people that you work with or help succeed, and I get to continuously see that around here on StM. My job is to talk to people, which is a dream by itself, and it's definitely what has kept me here for over 2 years at this point!

STAFF MANAGEMENT PROMOTIONS!

BY: SNOWYKITTY

How does your new position differ from your previous one?

Dulciloquy: Before StM was created, I was the manager of the Reinstatement department of Moderator Coordination. Unfortunately, that role was switched into Recruitment once Staff Management was created, and I was no longer able to help out with Reinstatements. In that position, I was really focused on bringing back dedicated staff members, completing background checks, and welcoming past staff members back on to our team! When that role was lost, I was simply a member of Staff Management, learning how to mentor Trainees and continuing to mentor a select group of mods.

The MA Manager position is different than these previous positions I have held because it focuses on the well being, productivity, and success of an entire subteam. I'm excited to form a relationship with all our lovely assistants and help them to be as successful as they can be. I also hope to thoroughly train these assistants to one day bloom into Mentors themselves!

HuskieALS: With my promotion to Mentoring Manager, I was able to give the MA Manager position over to Dulciloquy, and with that I've noticed some changes. Obviously apart from managing the mentors over the assistants on Staff Management, I get to be more directly involved with the decisions for how we mentor and what changes we can make in order to ensure that our staff team feels respected and important. I no longer am directly involved in choosing the assistants who come onto the team, but I am one who gets to have input on mentor promotions. It's much more responsibility, but Toki has set an awesome foundation for me to follow!

Why were you interested in joining Mod Coordination/Trainee Management?

Dulciloquy: Mod Coord appealed to me because I was really looking for a way to serve a higher purpose on our team. That might sound lame, but I really wanted a place to put my time and energy into making a difference. The MCA (Mod Coord Assistance) team was actually the only subteam I belonged to until my promotion to Mod Coord, so I really knew from the beginning that management/mentoring was where I belonged. I was interested in joining because I saw an opportunity to help shape the staff team and ensure the success of it. I really cherish my ability to now be able to "raise" Trainees and teach them all about Mineplex.

HuskieALS: I ultimately took the step towards Trainee Management by applying for TMA because I wanted to be involved in something that I could leave a lasting impact on. I wanted to give back to the server that gave me such a great experience while being a Trainee, and I wanted to be able to at least try and give that back to others who are joining the team. Joining the staff team may be intimidating at the beginning, and I wanted to be there to help wherever I could. It was an awesome experience to get to know more people and develop my interpersonal skills, and I have to say I don't regret joining TM at all!

STAFF MANAGEMENT PROMOTIONS!

BY: SNOWYKITTY

What have been your biggest "wins" while on Staff Management?

Dulciloquy: I've really triumphed in the tough conversations I've had to conduct with different members of our staff team. I am very proud of the amount of professionalism I can bring when necessary, and I really find success in tough conversations that go smoothly. I've also loved balancing friendship with mentorship, and creating a friendly learning environment instead of an intimidating one.

HuskieALS: Being completely honest, I have to say that being able to see my mentees succeed. It's a feeling that I will never get old of, and having the feeling that I was able to be apart of their journey makes all the difference when you're a mentor. It makes me feel accomplished, and ultimately a win for each of my mentees is a win for me!

What most excites you about the future of Staff Management?

Dulciloquy: I think since StM was created, our new pieced-together team has really started to focus on things that could use a change or an update. We've started to centralize everything a bit more and it's been really beneficial so far. I'm excited to have more of a say in the future of StM as I'll be the one heading MA recruits, so that's exciting as well. Overall, we've got some good ideas and our team works well together, so there's a lot of potential!

HuskieALS: There are always ways to improve our staff team and how we function, and I think that the future has a lot of potential to work with. We've come a really long way since the StM merge back in May of this year, and I can see us optimizing how we mentor and making the time on the staff team for our mentees more enjoyable!

WHAT ARE YOU THANKFUL FOR?

BY: SPOILER

Every individual on the network is sure to be thankful for a number of reasons. With this month celebrating America's holiday of Thanksgiving, we've taken the time to interview both community members and the staff team to find out what they're thankful for the most:

Shaiym: I'm really thankful for my friends that I've made on Mineplex. There are so many people in the Mineplex community that I have become closer to and they have really made an impact on my life. I'm really thankful for the friends and people I've come across and hope to make many more friends in the future!

Enunciated: I'm pretty thankful for all my achievements in real life. I'd pretty come far and I'm close to graduating college in 2 years, which is exciting and nerve-racking. Mineplex-wise, I'm thankful for all my memories I've made on here. I've met so many people and have met so much of my goals. I love the community and couldn't be thankful for how much it has to offer for me. I'm extremely grateful and thankful for all the moments I've made for other people also - that's pretty amazing to know I've been part of their journey in some way, shape, or form.

Joiined: There are many things that I am thankful for! To begin with, I'm extremely thankful for the gift of life. I am also thankful to have friends and a community to bond with here on Mineplex. And finally, I am thankful for health.

Titanc: I am thankful for Mineplex by how far it has become over the years. Mineplex staff mostly is what I am thankful for because of how excellent they have done by doing their job properly after gone through all this stress. I am also thankful for Firestar891, Toki, and Islendingurinn, for being a tremendous help towards my success in applying. Also thankful for who ever is doing the newspaper because of how ethic of work they've put in this.

A_Vocaloid_Nerd: What I'm thankful for this year is for all I've been able to help Mineplex in, from Game Insights, to Translations Team, to Ideas Team. Starting out as a forum banned player and being given another chance to correct my past, and I've made it this far in my Mineplex journey. I'm thankful especially to all my team leads who continue to help me at every step of the way (Bastet, DanielW231, EmmaLie, Dudeguy, and Dva).

Prof : Mineplex's games have an unavoidable magnetic effect that hooks you to it, you never get bored. I ask questions in-game, forums, and Discord frequently and the community is always there for me. I've always wanted to be a staff member and my ambitions have altered my personality for the better and I feel like Mineplex has helped me irl too.

We appreciate having everyone let us know what they're thankful for! On behalf of the Newsletter team, we hope all of our fellow Americans had a happy Thanksgiving, and for those around the world, a wonderful Thursday.

COMPETITION ANNOUNCEMENT!

BY: THEGRANDMASTER

Welcome back to the second round of the Newsletter's short story competition!

Around a year ago we hosted a 100 word short story competition relating to the theme of suspense. Many incredible stories were submitted to the competition, and after careful deliberation the best 3 stories were chosen. These 3 stories were then published on their very own page in the following edition of the Newsletter!

Now, just under a year later, we're bringing this competition back with a new theme: **Courage!**

I'll list a few instructions below just to help the competition run smoothly. However, if you have any questions feel free to private message me (TheGrandmaster) on the forums and I'll get back as soon as I can!

Please submit the story via private message to TheGrandmaster <https://mineplex.com/members/grandmaster.250> by the 24th of December so that we may add you to the appropriate boards.

Please limit the word count of your short story to 100 words. Whilst it is appreciated that you want to go into more detail and put in more effort (as expressed by some candidates in the last round), it isn't possible to review a huge variety of entries in such a short period of time effectively. We also would like to stories to be quality over quantity, and limiting the word count achieves this.

Last time around a few of the articles were specifically related to Mineplex mini-games. However, this story can be about anything (even non-Mineplex related things) as long as the content is appropriate.

A final thanks to you for showing interest in the competition. We can't wait to receive your wonderful stories!

GUESS THE LOCATION!

BY: THEGRANDMASTER

What's popping Mineplexians! Once again it's time for everyone's favourite Mineplex Newsletter minigame - Guess the Location! Just in case you're one of those few new people, allow us to explain the game's rules:

A screenshot is taken from somewhere in the Mineplex main lobby and it is your job to (as the name of the game suggests) to guess the location! A Google form will be linked below, and you must give a description of where the screenshot was taken. Please keep in mind that you're not meant to just give coordinates and that part of the fun is to try and describe the location of the image using directions. The more descriptive your response is, the more likely you are to be a winner of one of our prizes!

Did we forget to mention there was prizes!? That's right! The three most accurate and descriptive answers will be receiving Mythical Chests. These winners will also be announced in the next edition of the Mineplex Newsletter.

Without further ado let's jump right into it! Here is the location for this month:



Submit your guesses here: <https://goo.gl/k2p48Y>

Lastly, we would like to congratulate the winners of Guess the Location November edition:

Cheezeburgerfan

Neodu

You'll be receiving your chests soon.

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PETS OF MINEPLEX!

BY: EMILIEE

It is said that about 68% of US households are pet owners. With that many people, it is far too likely that some players of the Mineplex community also have a fuzzy friend they care for! By asking members of our Pet Lover Club on the official Mineplex Discord, we've collected a few pictures of pets our community and staff members much know and love!

Here's Wink! He is owned by KawaiiLovi.



These three pets are named Sherlock, Walnut, and Peanut! They are all owned by Dva.



This little dog, named Sticky, is owned by Theories_!

A huge thanks to everyone who allowed their pet to be featured! While not all pets were able to be showcased, the Newsletter team would like to thank each and every one of you who submitted a photo!

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PROMOTIONS/RESIGNATIONS

BY: HUSKIEALS

This month, we want to give a shout out to promoted and returning staff members as well as our thanks to those who have decided to resign.

Promotions:

Java Trainee

November 3 - Enigmata, Firefox54
November 24 - dragontiger34

Bedrock Trainee

November 17 - Beelnc
November 24 - DvaM

Java Mod

November 3 - Spoiler, Zipppo
November 17 - BuySomeApples, coopjc, Maxxehh
November 24 - Caameronn, Gkinz

Bedrock Mod

November 24 - SoulHardy

Java Senior Mod

November 16 - Augend, Dva, TeaSpiller (Forum Ninja)
November 17 - Ralfiee (Staff Management)

Resignations:

November 1 - Hyydro
November 6 - French_Kangaroo
November 10 - Loyald123
November 16 - Criar
November 16 - Baran
November 17 - RoeiHardCool
November 17 - AddictivePenguin (Clans Management)
November 17 - Meami (Staff Management)
November 18 - Josiah
November 28 - Jobmaximous
November 29 - Razergaming14 (Quality Assurance)

NEWSLETTER STAFF BIOS



Tortelett: Hi I made the pdf this month. I never got why everyone is saying what their names are when it's going to be in orange to the left anyways.



SnowyKitty: Hey there! I'm SnowyKitty and most call me Snowy. I am a Java and Bedrock Sr. Moderator here on Mineplex and the manager of the Newsletter Program. I love to read and write fiction stories, from realistic to sci-fi! My favorite game is Draw My Thing, though I'll really play anything even though I'm not the best at PvP. If you see me somewhere, don't be afraid to shoot me a hello!



ssnip: Hey, I'm ssnip, and I'm a Community Manager here on Mineplex. I manage the Ideas Project, work as a member of the Feedback Team, host weekly events, and I'm a writer and editor for the newsletter!



TheGrandmaster: Hey! I'm the one and only grandmaster. I'm an Ex-Moderator, who was part of the staff team for over 15 months. I love to read and write, when I have the time, and (despite no longer being a moderator) I'm still happy to help anyone who needs it!



Emiliee: Hey, my name is Emilie! I'm a Mineplex Titan and a writer for the Newsletter. I'm also a previous Social Media Sr.Mod. Outside of Mineplex, I am a psychology major on a pre-med track. I am currently a research assistant researching new anxiety treatment methods as well! Hope you enjoy this issue!



Geographies: Helllllloooo there! I'm Geographies, but many people call me Geo or Isaac. I'm currently an ex-staff member that worked on many sub-teams, ranging from QAT to FM. I'm both a writer and an editor here at the Newsletter as well as a map tester, and absolutely love staying up to date with the Mineplex community!



HuskieALS: Hey! I'm Huskie and am a Sr.Mod on Staff Management! I'm also also the Mentoring and Documents Manager for StM. In my free time I love watching ASMR and binge watching Netflix series. I'm usually hanging somewhere around the network, so feel free to poke me!



AvroVulcan: Hey! My name is AvroVulcan and I am currently a Mineplex Moderator, as well as a writer for the Newsletter! I've always enjoyed writing, and am lucky enough to be able to do it for something else I enjoy; Mineplex! I like to play SSM, and if you see me in game, feel free to say hi!

NEWSLETTER STAFF BIOS



Enunciated: Hey! I'm Enunciated, a writer for the Newsletter. I'm currently a moderator who is on a variety of teams such as Newsletter. Outside of Mineplex, I enjoy biking, hanging out with friends, and swimming. I'm always up for meeting new people and love playing games in my free time, and can usually be found in Nano Games, so don't be afraid to say hello!



flawsome: Hi sisters, flawsome here, and welcome back to the Newsletter! I'm a proud writer for the Newsletter Program, and you may have even seen me around the forums doing Ideas work here and there. I absolutely love chatting about practically anything, so don't be afraid approach me if you ever see me around! Until the next one — bye, sisters!



Spoiler: Hi! I'm Spoiler, a writer and editor for Mineplex's newsletter program. Throughout my life, I've had a passion for linguistics & language learning, and in my free time I enjoy researching about it while browsing the internet. As a senior in high school, I'm also applying to colleges.

