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CREATED BY THE NEWSLETTER AND MEDIA STAFF

ISSUE 25

SEPTEMBER EDITION

SEPTEMBER

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CLANS SEASON 3!

BY: GLITCH

This month marks the two-month way point of Clans Season Three, a very long-awaited update for the game mode. This new season brought plenty of new content, varying from small cosmetic changes to the newest raid of Charles Witherton & the arrival of the Scythe of the Fallen Lord.

Some of the major changes to this season of Clans involve direct server changes. Introduced was the addition of Casual & Hardcore servers, as well as a stats floor for the latter. Casual servers have sieging disabled and are a place for new players of the game mode to learn the ropes and to get the 20 hours on clans required to access the Hardcore servers.

The Charles Witherton Raid was among the largest of changes. If you and your Clan can manage to get past the complex puzzles & challenges and defeat Witherton himself, you're to be bestowed with the newest Clans legendary, the Scythe of the Fallen Lord. The scythe features a strong melee damage factor, with eight points a hit and the ability to lifesteal from those you are fighting.

Additionally, this season introduced mounts, added to the game for a more efficient form of transportation and a competitor to Assassins for mobility. The mounts are rated on strength, speed, and jump abilities with can range from a tier of 1 to 3 stars. Currently, the only way to obtain a mount is through purchase from the Clans Shop in-game or as a reward from a successful raid.

The last big addition was both the Builders and Dye boxes. Each of these is purchasable from the Mineplex shop and serve the ability to grant the user dyes or change normal blocks in-game to a variety of cosmetic blocks that are unobtainable in the base game.

Smaller changes made this season include the removal of the y-value for growing crops and the ability to leave mid boss fight as well as changes to nether loot, ally amounts and armor durability.

If you're interested in becoming a Clans player or are interested in the in-depth specifics of changes this season, check out the changelog - <https://goo.gl/Bs9E5R>

For more information on the upcoming Season 4, information about Sieges has been released - <https://goo.gl/Tz7Lgm>

CLANS SEASON 3!

BY: GLITCCH

I chatted with two community members, ItzPhire and iNewo as well as mepman9, the lead of the Clans Management team and asked them a few questions about their experience with this season of clans so far.

What server do you currently play on and with which Clan?

ItzPhire: Clans 9, I'm in the SmashNGrab clan.

mepman9: I currently play on Clans-7 with the Clan MemeTM.

iNewo: I play on Clans-6 with my buddies over in Hurricane, sometimes referred to as the "Moat Nation".

Which change/new feature do you think has been the best so far in Season Three?

ItzPhire: I really like how you can no longer leave boss battles until it's defeated, makes everything a little harder, which I enjoy a challenge.

mepman9: The biggest new feature to come with Season 3 was the Charles Witherton raid. I really like the addition of raids as a whole because it really extends what we can do regarding end-game content for all of the Clans who have worked their way up there. Personally, I think we need to be a bit tougher with it, but that's just me. Either way, it opens the door for new end-game content which is always a good thing to have.

iNewo: There were many great features added this season, but if I had to pick a favorite, I'd definitely go with the inescapable boss arenas. I've always loved the team fights in Clans, and not allowing players to escape boss arenas forces a huge fight for the drop at the boss. One of the most memorable clan fights in the boss arena I've partaken in was a Skeleton King. The red fireworks signifying a legendary drop went off, and complete chaos broke out. 3 clans all with 5+ members battled for the Magnetic Maul, however, Hurricane was able to win and return the Maul to their base.

What is the build you've used the most this season?

ItzPhire: I've used Assassin as my main kit this season.

mepman9: Most likely brute. I like to play very anti-assassin in general.

iNewo: Being one of the players who change their class every once in awhile it's hard to tell, but I'd say my most used class is probably Assassin. The build I normally use is probably the current META in clans, being Evade, Flash 4, Silencing Arrow 1, Recall 2, and Combo Attack 3. However, as I said earlier, I love to switch it up and go other kits because only running one thing gets boring after a while.

YT COUNCIL!

BY: EMMAGRILL

While wandering around Mineplex you may occasionally see a user with the “YT” rank. What does the rank signify - is it extremely special in any way? Hopefully you were able to get “YouTube” from that title, because if so, you’re right on track!

The YT rank is awarded to growing Youtubers in order to help them gain popularity across the Mineplex network. It is designed to reward and recognize individuals who have put a lot of time and effort into their channel. People with the YT rank are one step ahead on their way to becoming a “YouTuber” at Mineplex.

As ranks signify permissions and power, there is a team embedded within Mineplex’s Social Media management that focuses on recruiting, monitoring, and helping potential YT members. They process applications individually and do their best to keep the YT team as clean as possible. These folks are known as members of the YT Council.



YT COUNCIL!

BY: EMMAGRILL

Each of the following YT Council members were asked the same question: **What's one thing that you want the general Mineplex community to know about the council or your experience within it?** Here are their responses.

Its_Hippo: I guess the main thing I would like the general Mineplex community to know about the council is that even though you don't see us, we are there. Our subteam isn't exactly in the "public eye" if you will as we are a small group of people who work together to ensure the maximum quality of people with the YT rank.

It seems that some people have it mistaken that the YT rank is something they can walk in and demand but it's really not, it's quite the opposite. Choosing new people for the rank is always a tiresome and difficult task that can take upwards of a few days depending on factors that may or may not hinder the applicant. Even further into that, if you do obtain the rank it's not plain-sailing from there. Strict requirements have been put in place for a reason and failure to uphold these requirements will result in further action. It is up to us as members of the YT council to ensure the best possible people are chosen for the rank and we intend to keep it that way!

PyxelByt: Honestly, the YT Council has been a great experience so far. I've been able to work towards a lot of personal goals of mine, as well as having a general interest in marketing and communication, this has definitely improved that. I personally am friends with quite a few content creators, and being able to work with new ones as well as a few old friends is a great time for me; plus the ability to monitor and ensure Mineplex is being properly promoted is what I enjoy most! It's definitely a very exclusive team, but for sure worth the effort it takes.

GAME INSIGHTS!

BY: HAZEAE24

Calling all competitive, intermediate, and casual players across the mythical land of Mineplex: Have you ever wanted to leave a significant impact on Mineplex by improving their games? Or work closely with Quality Assurance and Developers to improve gameplay balance server wide? If you have these interests and have ever wanted to contribute to the gameplay development process, gameplay balance, improvement of older games, and you love playing all types of games you might be perfect for Mineplex's most interactive community subteam: Game Insights! This subteam is composed of elite players on Mineplex who have mastered their favorite game(s) and are ready to demonstrate their skills and knowledge to enhance each player's experience on our incredible server! The Game Insights team's goal is to improve Mineplex's games by discussing various aspects of gameplay to release balance patches, create unique and exciting kits, introduce new aspects of gameplay, and perfect balance in our beautiful maps to give players the finest gameplay experience. The subteam works closely with Mineplex Developers and Quality Assurance members to assure that each update can be released to its maximum potential. Whether or not you prefer to play games casually or competitively, you would be able to discuss and have an equal voice amongst other Game Insights members and Mineplex staff. If you would like to engage in our development process by sharing your insight on the game(s) you love, join the Game Insight subteam!

How do I get on the Game Insights team?

Since Lobby 1, or any of the other lobbies, isn't large enough to contain all of these top-notch players, the Game Insights subteam utilizes a private Discord server to insure that players, Game Insights members, Quality Assurance, and Developers will be able to easily communicate with one another. In order to receive an invitation to the Discord server you must display that you have a deep understand of gameplay, map, and kit balance for your respective game(s) and that you do not exhibit or condone in destructive or inappropriate behavior. Your knowledge can be determined by contributing your ideas by commenting on forum threads, creating new threads about a game, informative wall posts containing constructive feedback regarding an unbalanced game, and having good overall stats server wide. The expectations may seem high for a Game Insights member, but no worries! Even if you don't have the best of stats or have hundreds of forum posts you can still earn a spot on the Game Insights subteam! However, receiving an invitation doesn't mean that you're automatically a member of the Game Insights subteam... yet. Once a new member joins the Game Insights Discord server they are potential candidates for open spots in the team if they are hardworking and passionate about making a significant change. If new members perform well with their work, give informative, quality feedback in various discussions, and are excelling in means of activity then they can be promoted to an official Game Insights member! Go ahead, show us your expertise so one day you can work alongside other elite players to improve your favorite game!

Any specific questions regarding Game Insights can be directed to the Game Insights team lead, Hybolt <http://www.mineplex.com/profile/11543823>

MS OPEN 2017!

BY: SUSPICIOUS

Mineplex and the MCL (Mineplex Competitive League) are currently running their first Minestrike tournament! It began in August and is due to come to a close this coming September.

With the Swiss Stage wrapping up, and the quarter finals fast approaching, the MS Open's climax is imminent. Eight teams remain, and only four will be advancing to the semi-finals. Teams of 5-8 will be competing head to head in a game of blocky CS:GO, but who will persist to the final fight?

During the Swiss Stage, sixteen teams played a best-of-one game of fast-paced shooting. A round using only knives started off each game, and the winner picked to veto first or second. The two teams then took turns vetoing one of six maps each time until one remained, and the first team to veto also chose their starting side. Similarly, during the upcoming quarter finals, a knife round will take place at the beginning of each game, but this time the winner will decide either to veto first and pick their side on the second map, or to pick their side on the first map and veto first in the second round. After the knife round, teams will play best of three matches. The first team to achieve eight points will be determined victor, and sides will be swapped at the end of the game so that both teams have the opportunity to attack/defend. Following the quarter finals will be the semi-finals (using the same rules), and finally, the finals, in which the two remaining teams will play a best of 5 game to determine the overall champion. The top 3 teams at the end of the tournament will receive prizes ranging from a custom Minestrike knife skin to Illuminated and Minestrike treasure chests!

More information about this tournament can be found at <https://open.mpcleague.com>, and don't forget to tune in to the MineplexGames channel as well for weekly livestreams and recaps of the most recent matches!

MINEPLEX STATISTICS

BY: ICEFALL

This month we tried to accommodate several requests submitted last month for our statistics! The following numbers were taken only over the course of August. If there particular stats you'd like to see in October, make sure to let us know!

<https://goo.gl/forms/M9rGlpHUsY09qGZ92>

Reports Patrol (reports handled):

Trainees: 36

Mods: 2115

Sr. Mods: 619

All: 3,770

Total accepted: 3,277

Team Deathmatch:

Most wins: Yotu with 479

Most kills: Mensun with 488

Most gems earned: Yotu with 64,128

Dominate:

Most wins: branpurr with 268

Most kills: branpurr with 2,490

Most gems earned: branpurr with 70,604

Wizards:

Most wins: PapiPat with 122

Most kills: Mattaronie with 747

Most gems earned: Kimchar with 23,052

Block Hunt:

Most wins: omega8422 with 337

Most kills: Pessh with 2,333

Most gems earned: Hack_the_DJ_Pro with 84,692

Capture the Flag:

Most wins: SIGHche with 461

Most kills: SIGHche with 4,815

Most gems earned: SIGHche with 93,132

Overall:

Top Clans in-game time: 5pd with 280.5 hours

Top server in-game time: Alak0430 with 285.3 hours

Unique server joins: 3,817,705

PROMOTIONS/RESIGNATIONS

BY: KANEBRIDGE

This month, we want to give a shout out to promoted and returning staff members as well as our thanks to those who have decided to resign.

Resignations

PC

August 12th - Zepyth
August 12th - Marvin4265e
August 14th - Notus (Social Media)
August 14th - GoldTouch
August 15th - blissfullyy (Recruitment)
August 17th - PapaGim
August 17th - Phidgett
August 18th - Jvne
August 19th - arisela
August 19th - Goizueta
August 19th - Geothermal (Trainee Management)
August 20th - Burgr
August 23rd - TrinityIV
August 24th - ItsKinley
August 24th - Plqne
August 25th - TobiGoro (Trainee Management)
August 27th - Geographies
August 28th - Bacon_CaNT_PvP
August 30th - DropBeat
August 31st - Kimlia

Promotions:

PC Trainee

August 4th - Illusionment, NegativeSixx
August 11th - AGLThree, MSWS, Nezze, nintendoboy11, TrinityIV
August 18th - xEthanx
August 25th - lanehh, theatomiclamp, Maltesers16, Puppyunicorns, wallflowerr, _Darth

PE Trainee

August 4th - BREEZLET, CloudGamer360, Dheslin, xxBrendan101xx
August 11th - AyeltzLele, SPMNJ

PC Mod

August 5th - Geographies
August 12th - 510bike
August 19th - MultiSingle, RavenPaw9
August 26th - Bradster124, mateias

PE

August 19th - Yukimarino

Senior Mod

Quality Assurance - hazeae24, Awquard, _Draco_, Mrcrazydude
Recruitment & Trainee Management - Glitz

Reinstatements

July 7th - Arisela & xAbbiex
July 29th - PinkCherry & Bacon_CaNT_PvP

GUESS THE LOCATION!

BY: SNOWYKITTY

Ready to rock'n'roll with your favorite Newsletter game? We know you've missed it! If you're new to this game and you couldn't miss it because you've never played before, allow me to explain. Below we have a screenshot from somewhere in our main hub. If you're selected as one of the random three that guess it correctly, you will win two Mythical Chests! You'll find out if you're one of the winners in next month's edition. I bet you're excited to start guessing. Well, I won't delay you any longer!

Do you know where this mysterious screenshot was taken?



If you think you do, submit your guesses here!
<https://goo.gl/forms/8DoJ6dGMkcDT87IC3>

Congrats to last month's winners!

_cS
MCCharity
Nathan100

We'll deliver those chests very soon.

BACK TO SCHOOL SALE!

It's that time of year where everyone is headed back to school, and that probably means more writing and less gaming for too many of us. But the good news is Mineplex is holding a sale in shop for ranks, crates, chest bundles and more! Whether you're a player on PC or PE, you'll be able to grab some really cool items - check them out at mineplex.com/shop before the sale ends!



STAFF BIOS



iPBJSammich: Heyo! I'm iPBJSammich, and I've been a staff member on Mineplex since June 2015, and am currently on the Karaoke Host and Newsletter Teams. SSM, as always, is my favorite game on the network. Don't be afraid to say hello, I don't bite!



Tortelett: Hi! I am a moderator on the Newsletter and Media Team! I am in charge of designing and assembling all the written articles and images into this newsletter and making everything look pretty. Hope you enjoyed reading it.



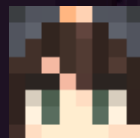
SuspiciOus: Hi there, I'm SuspiciOus! I enjoy writing, reading, and technology. I'm currently a Sr.Mod that works in the Quality Assurance division for the Mineplex Pocket Edition and PC servers.



Kanebridge: Hello I'm Kanebridge otherwise known as Kane, I am a Senior Mod on Mod Coordination! In my free time; I love drawing, playing instruments and sports, and writing. I'm always on Teamspeak so feel free to say hi :D



Icefall: Hiya, I'm Ice! I'm a Sr. Mod on Social Media and currently manage the Newsletter team. Hope you enjoyed this issue and feel free to message me on the forums with any questions/concerns.



hazeae24: Hello! My name is Haze! I've been a staff member since January 8, 2016. I love reading and writing all forms of literature. I love interacting with players so if you see me around make sure to say hi!



EmmaGrill: Ello! My name is Emma, and I'm a 15 year old book addict. I'm currently a part of eight different subteams at Mineplex as a Moderator. In my spare time I enjoy doing competitive archery and playing the flute. If you see me around feel free to say hello!

STAFF BIOS



Its_Hippo: Heyaaa I'm Its_Hippo, I'm a Sr. Mod on #SocialMedia the best team! I'm also a writer and editor for the Newsletter and am on a variety of subteams. Also an Adele Superfan and am insanely obsessed with RuPauls Drag Race. Feel free to chat with me about anything Drag Race related or just pop in and say hi! :) (Bring some teal!)



Loofii: Hey y'all, I'm Loofii! I'm a Mineplex Mod. My favorite game is Speed Builders, with Team Skywars as a close second. I like dancing, writing, and I'm a huge fan of Troye Sivan and Hayley Kiyoko. If you see me ingame, be sure to say hi!



SnowyKitty: Hey there! I'm SnowyKitty and most call me Snowy. I am a Moderator here on Mineplex. I love to read and write fiction stories, from realistic to sci-fi! My favorite game is Draw My Thing, though I'll really play anything even though I'm not the best at PvP. If you see me somewhere, don't be afraid to shoot me a hello!



Glitch: Howdy! I'm glitch, but most people call me Nat. I'm currently a Forum Ninja here at Mineplex, but do much more than that on a daily basis. I write articles for the Newsletter & make graphics featured in the articles, mainly renders. I'm typically always online on Enjin, don't be afraid to come and say hi!

