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CREATED BY THE NEWSLETTER AND MEDIA STAFF

ISSUE 8

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TRAINEE INTERVIEWS

BY: XSTAR_89

For this newsletter edition, we've chosen 3 recent Trainees from the #CoolBatch and asked them a few questions about their promotion! You'll find their own personal reactions to their acceptance in this article, as well as some tips they have for new Trainees. Good luck to them throughout their trials and enjoy reading!

PEGASUSOFLOYALTY:

What is your in-game name? Any nicknames?

PegasusOfLoyalty is my username, but people often call me 'Peg' or 'Rainbow' or 'POL'

What are you excited for during your trial?

I'm excited to assist players at a higher level of expectation, develop new friendships, and overall make a difference in the Mineplex community! A few sub-teams I'm aiming to join are the Media Team and Reports Patrol.

Has anyone inspired this? If so, who and why?

Most of my friends have encouraged me to apply for a staff position because of my desire to aid players, whether it would be in-game, on the forums, or even in the real world. Some of them include TruAim, glophie, 2012art, Fluffy_Enderman, HiddenPixels, TbhJustOwl, and Community Aid.

Fun fact about you?

Many people might know this, but I'm an aspiring artist who makes profile pictures, banners, and sketches for people on the forums. They can either be hand drawn or digitally. I also own an art shop!

Anything you would say to anyone aspiring to become a trainee?

Achieving a goal such as becoming a staff member is not easy. It may take you countless tries to finally get accepted, but it's absolutely worth it. It is going to improve you as an individual in the real world. Although it is a huge responsibility, keep in mind that you will make mistakes. Making mistakes is a way of learning. As we learn and grow, we gain experience which we can then further help others who are struggling, because we were once looking through their perspective. There are many ways to stand out as an applicant, but most importantly, just be yourself. Show us what you've got. Do not let anyone or any obstacle block you from your dreams. Once you have resilience in yourself, you can do anything.

TRAINEE INTERVIEWS

BY: XSTAR_89

SONIC_NIGHTMARE:

What is your in-game name? Any nicknames?

My in-game name is Sonic_Nightmare! Most people just call me Sonic. Other than that, I don't really have any nicknames.

How has the past few days of Trainee been?

The last few days have been nothing but great. After being accepted, I quickly met up with my mentor, Geothermal. He has been so nice and accepting to me, and we even played some games together! Also, during the last few days I have helped so many people. I am glad that I am able to help these people, and I really can't wait for the rest of my trial.

Fun fact about you?

A fun fact about me is that, even though "Sonic " is in my name, I have never seen/played any Sonic the Hedgehog material.

Anything you would say to anyone aspiring to become a trainee?

Never give up! I know some of you are under aged, or you haven't had enough detail in your previous applications, but never give up! I worked so hard to get trainee, and honestly it has been worth it. The staff team is beyond your wildest dreams, and if you want it then you should go for it. Don't let anything stand in your way, and never give up! Good luck to all people who wish to be trainee!

COOLRACH:

What is your in-game name? Any nicknames?

My name is coolrach. Some call me coolranch, cool, rach, ranch, Dorito, cockroach and so on. I have many nicknames! cx

How did you feel when you first found out that you were being promoted?

Well, I was late for TAP. I was at a friend's party (Was really fun), when I got home, quickly join the Mineplex TeamSpeak, joined the TAP lounge, someone told me I've gotten promoted/Trainee! I don't know how to explain my reaction/feeling... I felt so surprised, shocked, stoked! I was so glad to work with the staff team! My speech was pretty horrible too, haha! xD

How has the past few days of Trainee been?

Great! I've learnt a lot! Surprisingly, over the past few days I haven't receive my Trainee tag in-game yet! Why, you asked? Lets just say... #BlameFireStar891. Haha!

Anything you would say to anyone aspiring to become a trainee?

DON'T. GIVE. UP!! I've seen many users from my notifications saying "Train app denied. I give up. Don't wanna be staff anymore. IT'S IMPOSSIBLE!!" Nothing is impossible! Keep trying, and you'll get it eventually! I always thought achieving Trainee was really hard for me, but look where I'm at now! A Mineplex Trainee! Don't give up, and give it your all! <3

CAPTION THE SCREENSHOT!

BY: SNOW_SPARROW & CYBER700

The winner of the last Caption the Screenshot competition is FireStar891, whose caption for this screenshot was

"When interior decorating is not your forte... it's your cave."



However, there is now a new screenshot to caption! A majestic creation draped with waves of molten lava sure is something that catches the eye.

What are your captions for this screenshot?



Submit them here! <http://bit.ly/CaptionTheScreenshot8>

NEW MAP PREVIEWS!

BY: PERSIS
& HARWEY

However, don't think this is all the Build Team has done. In fact, we have been granted permission to highlight some previews of the Build Team's most recent map work! The maps shown are not guaranteed to be incorporated into Mineplex; not all have yet passed the Quality Assurance testing.



Nonetheless, with the release of many games throughout the year, Mineplex has released maps not only for its new games, but also for its old favorites. In the screenshots, we see some upcoming maps for Castle Siege and One In The Quiver!



#ASKTHESTAFF!

BY: XSTAR_89
& CYBER700

Different teams roam about Mineplex, each with their different purpose and goal in mind. From staff management to community driven teams, each have a specific purpose in mind and each of them are unique.

WHAT IS YOUR FAVORITE PART OF YOUR TEAM? AND WHY?

Social Media - TheDairyCow

The best part is working with all the other people in the team and calling WebGlitch a nub. But other than that, I love working together with fellow Social Media members to come up with fun-sounding events and exciting things that will interest the community.

Forum Ninja - aabigail

Personally, I love how much our team focuses on interacting with the community. I love to interact with everyone, and I'm glad FN offers a chance to do so. Forums is a really good way to communicate with others, and overall I just love that.

Community Management - Matamex

My favorite part of Community Event Management are probably the events themselves. I love being able to work with people (Staff and Community) and allow people to enjoy something other than games. I love those people who join an event for the first time and come back every day to do it all over again. Without the community, there would be no Mineplex at all! That's what keeps me on this team and helps keep me motivated to work as hard as I possibly can.

Trainee Management (Ex-Recruiter) - TheJoshXGames

Honestly, Recruitment is so much fun, for a bunch of different reasons. All of the recruiters are really funny and just great to talk to. Also I have heard people say they think being a Recruiter might be repetitive, but it is far from it. Interviews are always different, and so are applications. We just have a lot of fun, while getting a lot done, which is always great.

#ASKTHESTAFF!

BY: XSTAR_89
& CYBER700

TELL US ONE INTERESTING FACT ABOUT YOUR TEAM!

Mod Coordination - JackAddaway

The least known fact of Moderator Coordination is that in reality, Toki is the smelliest member of the team. I'm always harassed and called "Baddaway" and "Smelly", but this is just to draw the attention away from herself.

Clans Management - epicbluej

We're not dealing with a set path, Clans Management is a new team, our guidelines weren't even made before we all got together. We're making the team up as we go. Sounds very concerning doesn't it? No worries though, we're doing our best and so far everything has gone very well and we plan to make Clans epic.

Quality Assurance - Smaland47

Relyh's often late to scheduled testings, but it was prophesied he would make it this night. Following the miner's code and wielding a rose of epic beauty, our hero would journey to the testing site, stopping only to feed himself at a KFC. Along the way he solved puzzles and was justly rewarded with cheese. It smelled vile, but he consumed it anyway. It warmed him, which was a good thing as he'd have to travel through the arctic wastelands of the Christmas lobby. He got past the caves of the punless Koshkasa. Finally, he made it. It was snow problem. It was a small land this time, meaning HE WASN'T LATE!

Trainee Management - _AquaTechMC_

The main thing that I want people to know about Trainee Management is that the team is built up of some of the hardest working people I have ever met. The responsibility and workload can be challenging at times, although I know that we work well together to make it all happen.

APPLEG INTERVIEW

BY: XLOUIS

What can we expect from you as a new Business developer?

Currently my focus is on a comprehensive marketing plan that is helping business growth and innovation. On the growth side I hope to expand our reach and markets as well as identify key partnerships and venues for broader engagement. As far as innovation, we've got some fun things in the works.

How will your work benefit Mineplex?

I like to plan the work and then work the plan. That said, my plan is simple: focus on marketing, project/product development, establishing our core competency, deploying new products, and R&D for future gaming tech.

Do you plan to have much interaction with the community?

For sure. I hope to interact on a regular basis.

Any insights on your job?

Mineplex is an incredible company that has a solid vision and mission that I'm grateful to be a part of.

Favorite Mineplex game?

I really enjoy the Arcade games



POEM COMPETITION!

BY: CYBER700

As the cold starts to fade and the sun becomes more regular, we know that it is the season of Spring. In this Spring themed newsletter competition, we are challenging you to come up with the most detailed and thoughtful poem you can come up with about Spring! This can range from haikus to rhyming poems or acrostics and more. The winner will be featured in next issue of the Newsletter and will win 2 mythical chests!

You can submit your poems here: <http://bit.ly/PoemCompetition8>



GUESS THE LOCATION!

BY: IPBJSAMMICH
& CYBER700

Have an expert knowledge of the hub? Think you know every tiny detail about it? Then welcome to the newsletter game - Guess The Location! As normal, you will be given a screenshot at the end of the article and you have to fill in the form below to submit your answers (more information on the form)! Furthermore, three correct answers will be pulled out of a hat and be given 2 mythical chests each!

However, before we get started make sure to congratulate the three winners from last time!

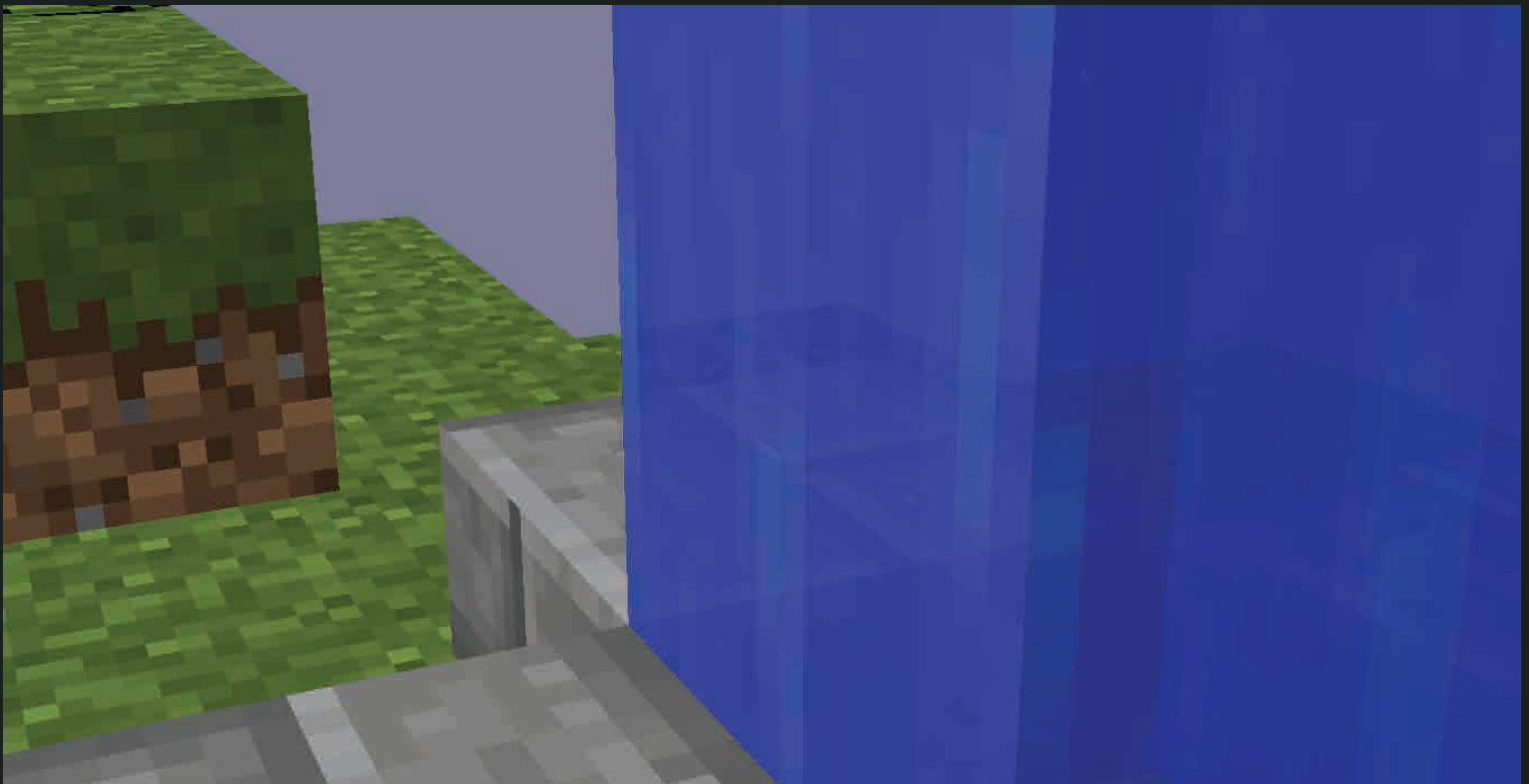
Red_Ace

Smaland47

Matthew_Cash!

You will receive your chests ASAP

Now, the form to fill out this edition of Guess The Location is:
<http://goo.gl/forms/3SsVrQYfZ0>



GAME INSIGHTS INTERVIEWS!

BY: IDONTHAVE1

With the introduction of the Game Insights subteam, we can expect a lot of positive changes being implemented into Mineplex soon. Many players and Staff members are excited about this new addition to the server. But what do the Game Insight members really do? Members of the Newsletter Program have taken the liberty to interview some Game Insight members and get an overview of what they do for their subteam.

The subteam itself consists of both players and Staff members who make suggestions and work on balancing and improving some of the popular gamemodes on Mineplex. Game Insights will be accepting suggestions from experienced players and Staff members regarding certain aspects of some gamemodes, and its members will be working together on getting the Mineplex community involved in improving those games. The members of this subteam will be interacting with the community in-game and on the Mineplex Forums, so keep a sharp eye in case you want to propose any ideas you think can help improve the games you love.

For this issue, we interviewed three Game Insights members, to learn more about the team directly from the source!

"What is the main job for Game Insights members?"

"Heyo! So I'm currently overseeing the Bridges team alongside WowKay. We work together to contribute new ideas and such and also improve Bridges! In general, as a whole team, we come together as a community and come up with ideas, in hopes of improving each game Mineplex has to offer."

- Whif

"Are you enjoying the team so far?"

"I am definitely enjoying the team! I love interacting with the community and on the forums to help make Super Smash Mobs as "super" as it can be."

- Solefern

"How do you think this new team will benefit the community?"

"Before the creation of this team, it seemed as though the community had little input on what needed to be fixed or changed within our gamemodes. Now that Game Insights has been announced, we have a whole team of staff dedicated to improving a specific game so that all of our games are close to perfect. We'll be able to work more closely with highly experienced and knowledgeable players on how to balance and improve some of our popular games in order to make our games overall more enjoyable for our community as well."

- Pabulous

FEBRUARY MOTM AND SOTM

BY: HARVEY

As February concluded, everyone knew it was time to award two hardworking staff members for their tremendous efforts in the staff team. These awards are the Mod Of The Month (MOTM) and Staff Of The Month (SOTM). All the staff members were true winners for their outstanding accomplishments in the team, but two were decided on for their continuous dedication to Mineplex.

The MOTM for February was **PrincessLivi**, and she was awarded it for her hard work on RA, TMA and the Newsletter team! She has continuously showed dedication when commenting on applications for potential Trainees, as well as helping out TM with managing the Trainees in their two month trial.

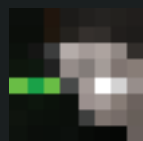
Our SOTM for the month of February was **FireStar891**! Fire is the Interview & Blacklist Manager for TM, spending lots of time on messaging potential Trainees with staff bios for interviews, managing those who have been placed onto the blacklist and mentoring the AU Trainees!

Make sure to congratulate these two on their achievements, and we look forward to seeing the next MOTM and SOTM for the month of March!



STAFF BIOS

BY: TORTELETT



WebGlitch: Hello there! My name is WebGlitch! I am the Social Media Admin and one of the first Newsletter managers. Hope you like this issue!



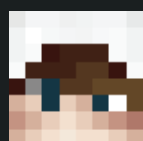
Crumplex: Hi, I'm Crum. I have been a staff member on Mineplex since 2014, and I am currently on the social media team. I manage the Media team, Newsletter team, and YT. I also spend a lot of time on the Mineplex Twitter! Follow us @Mineplex :)



Emiliee: Hey! I'm Emilie. If you ever need someone to talk to, feel free to message me on the forums! In my spare time I love playing volleyball and water polo.



TheDairyCow: Hi, I'm a manager for the newsletter on the Social Media team! Outside of Minecraft I'm in band, jazz band, chorus, and theater! I've been a staff member for about 9 months now, and am a part of the Karaoke team, and Reports Patrol Assistance! I'm looking forward to continuing my career here!



Harvvey: Heya! I'm Harvvey, and I'm a part of the Social Media team on Mineplex. As well as this, I'm also in the Karaoke Host and Music Moderation teams. I love music and writing too!



cyber700: Hi! I am currently a Mineplex Moderator, and I have been staff for over a year. I am in the Newsletter sub-team, and I have been since December. In my spare time, I love to play tennis and badminton, with the occasional game of basketball!



IDONTHAVE1: Greetings. I am IDONTHAVE1, a Moderator on the Mineplex Staff Team and a member of the Newsletter Program. I am into tennis, cross-country, and other sports.



iPBJSammich: Heyo! I'm iPBJSammich, and I've been a staff member on Mineplex since June 2015. I am currently on the Karaoke Hosts and Newsletter Teams, and have a lot of fun working with others on the staff team! If you ever see me, don't be afraid to say hello!



Persis: Hey there! My name is Persis, and I am a moderator for Mineplex. I am part of the Newsletter program and I also work in the Recruitment Assistance team. I enjoy reading and writing, as well as meeting new friends! Enjoy this issue!

STAFF BIOS

BY: TORTELETT



PrincessLivi: Hello there! I'm PrincessLivi, a Mod on Mineplex. I'm currently also a TMA and a RA, and I'm aiming for TM (Recruitment). In my spare time, I like running and dancing. Have a nice day!



Snow_Sparrow: Hello. I am Snow_Sparrow. I enjoy tennis, cross country, and other sports. In my spare time, I like to write and do other creative activities. I hope you enjoyed this issue of the Newsletter.



starslays: Hey there! My name is Star, and I've been staff since April of 2015. I'm currently a Senior Moderator and a mentor for Mod Coordination, alongside being on 4 different sub-teams, including the Newsletter Team! I love to meet new people and try new things, music, and ice-cream. I'm usually in-game or on TeamSpeak, so I hope to see you around!



TorteleTT: Hi! I am a moderator on the Newsletter, Media Team, and Music Management Team! I am in charge of designing and assembling all the written articles and images into this newsletter. Hope you enjoyed reading it!



RedIceBergz: I am a Mineplex Moderator on the Newsletter team. I like to help people in-game while also playing mini-games with others. Also, I am a whale.

