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CREATED BY THE NEWSLETTER AND MEDIA STAFF

ISSUE 34

# JUNE EDITION



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# STAFF MANAGEMENT MERGE!

**BY: SSNIP** 

A big change to our staff team was announced recently — the Trainee Management and Moderator Coordination teams have been merged into one Staff Management (StM) team. The resignation of PleaseTeamlFan, our former Moderator Coordination Admin, opened a discussion into the future of the staff management teams. After many deliberations, it was decided that the two teams would integrate.

This change took place in hopes of maintaining more consistency throughout a staff member's experience on the team in terms of mentoring. With this change, Mod Coordination and Trainee Management members will now be Staff Managers who mentor both moderators and trainees. A staff member will be able to have the same mentor from the day they are accepted as trainee to the day they leave the team, unless they choose to switch mentors. Additionally, Recruitment has been separated from Trainee Management into its own entity once again. Some role changes have also been made with this merge. The following is a list of the new general manager roles.

**Staff Management Admin - DeanTM** 

Staff Management Lead - Toki

**Mentoring Lead - Toki** 

**Mentoring Assistance Lead - HuskieALS** 

**Trials Lead** - ProtonOrange

**Resignations Lead - Dulciloquy** 

**Events Lead - Glitz** 

**Documents Lead - HuskieALS** 

**Bedrock Lead - DeanTM** 

# PHOTOGRAPHY CONTEST!

**BY: EMILIEE** 

Photography is an art that has grown in popularity throughout the years. With a smartphone almost always in our pockets, it is now possible to capture the unexpected and beautiful moments of our daily lives.

So, what better way to display how talented the photographers of our community are than by hosting a photography contest? We asked community members to submit their best photograph that they have ever taken, and the best ones will receive Mythical Chests, along with being featured in the newsletter!

Without further hesitation, here are the winners!



**First Place** La Vie est Belle." By Managua



**Second Place** "The calm before the storm." By junkmaus



Third Place "Hangzhou. The land of tea and silk." By coralines

# STAFF MANAGERS INTERVIEWS!

BY: SNOWYKITTY

You see the staff team of Mineplex moderating all of the time, but who taught them all of the things they know? Who pushes them to always do their best? It's the Staff Management team, of course! Two members from each of the team answered a few questions about what they do and their experiences on the team.

What role(s) are you under Staff Management?

BestPD: Under Staff Management, I am a Mentor Assistant.

**Dheslin:** I am a Mentoring Assistant (MA) for the Bedrock staff team.

Meami: Currently, I am just an EU mentor.

**ProtonOrange:** I will be a mentor for trainees and mods now, and also I am the Trials Manager.

What do you do under this position(s)?

BestPD: I am responsible for assisting the mentor I work with (Toki) in tasks pertaining to the Trainees and Moderators that she mentors. That could be anything such as doing weekly logs for the mentees, attending meetings, processing SRs for the Trainees, and conducting observations on both groups to ensure they are doing well. When it comes to other roles, I work on the Events team as well, which is a smaller team within STM whose job is to help plan and coordinate events for the staff body. It's a really fun experience.

Dheslin: I work with some of the Bedrock trainees and mods to make sure they are doing well as a staff member. I help to mentor the trainees and make sure they are ready to be a moderator. I also mentor mods and make sure they are meeting their quotas and having an enjoyable time as staff.

Meami: This means that I mentor both Trainees and Moderators.

ProtonOrange: As a mentor I will continue to look after moderators, but now also excited to be looking after trainees to ensure they're doing well and happy from when they join the staff team. Also as Trials Manager I will be maintaining all of the Trainee and Mod exams, as well as marking them for staff which I am excited too.

What's your favorite part about it all?

BestPD: While I was originally an MCA, this merge to MA has opened new doors to me and lets me see and work on so many new things which is awesome. I've never imagined being able to work with Trainees before so this is a complete eye-opener to me and I'm eager to get started with it! So I guess you could say that my favorite part of MA is that it's a changing environment and that being on it lets you meet so many new people and gives you so many opportunities to make your time on the team something you want it to be.

Dheslin: My favorite part is being able to work with these staff members and be there to help when they need it. It helps me to really get to know members of the team and form friendships with

them.

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# STAFF MANAGERS INTERVIEWS!

BY: SNOWYKITTY

Meami: Being a mentor is definitely a really rewarding experience and that would probably be my favourite thing about it, amongst all the other things. I joined the Staff team with the goal of enhancing other's experience both on the Network and on the Staff team and I believe that being a mentor really enables me to do that which in itself is satisfying. It's really interesting getting to know my mentees because they slowly become to feel more like a friend. You are interacting with your mentees pretty much daily and when they make progress in their staff career and feel accomplished; it makes me feel really proud and in a way fulfilled, especially when it comes to the end of their trainee trial. At the end of the day, you've helped someone reach a goal of theirs and it really does bring a sense of fulfilment which is something I definitely see as being one of my favourite things about being a mentor.

ProtonOrange: My favourite part about it all is that I am able to work with the new people who

used to be on TM, and also be able to introduce the newer Trainees to the staff team.

What's the most difficult thing about your role?

BestPD: The most difficult part of MA is and will be getting used to working with Trainees. Like I said, I was originally an MCA so working with Trainees wasn't something I've ever experienced, especially since I've only worked with Mods in the past. It's going to be way different than what I'm used to, but I'm certain that I and any other former MCA will be able to overcome it and catch on quickly to the changes. I have faith in this great team of nubs amazing people!

Dheslin: The most difficult thing about being a MA is balancing mentoring the staff members and seeing how they are doing while also making sure to be a friend to them and have a good time with them. Sometimes it's hard to chat and have fun while also making sure they are getting done what

they need to get done.

Meami: Though being a mentor is extremely rewarding it can occasionally be very demanding in regards to time. There is a lot that goes into mentoring so making sure you are efficient with your time is a very important thing as you need to make sure that you have time to help your mentees, monitor their progress and spend time on your real life duties such as school, as well as leaving some time for yourself to relax and spend time with your family and friends. Time management definitely plays a huge role in being a mentor and sometimes balancing your time efficiently and in a way that is good for yourself can be fairly difficult at times.

ProtonOrange: The most difficult part will probably be the merging process, as we have to combine the MC and TM trello boards and resources to be compatible under the new STM team, but I think also teaching between the TM and MC side on how to do each other's job will take some getting

used to, but I am looking forwards to it!

# **MEET SOME BUILDERS!**

BY: SM\_AWESOME

Ever wonder who is responsible for all the incredible blockitecture that makes up our server? The Build Team is responsible for much of what you see on Mineplex. We have our beautiful lobbies and a lot of cool maps thanks to them. But who are the Builders? We got to chat with a few members of Mineplex's Build Team to learn more about them and see if they have advice for aspiring builders.

Enchantoh (Builder): "I joined Mineplex a long time ago, probably about 4-5 years ago, when minekart was still a minigame, when ultra was the only purchasable rank, when the original hub tree was still there. The memories. I joined the build team on January 24th, 2018. What I love about building is that you can build anything that comes to mind and do with it what you want, the sky is not the limit, your own creativity is. I like making trees, but that might be because leaves are my favorite block. I also like making landscapes and then adding trees that fit well with the landscaping. Fun fact: I don't like quartz. Yep. It's an ugly looking block, okay. Watching a lot of videos on youtube has helped me get better at building. Looking at tutorials, recreating it and giving it my own twist to it. Finally, on a scale of coal to diamond, Dutty is about a dirt."

Intoxicating (Builder): "I joined Mineplex in 2014 around Christmas time. I joined the Build Team April 16th, 2017. I love building because expressing creativity is such a wonderful thing and being noticed for doing something as such is really rewarding, personally. I really enjoy terrain building — I find it almost therapeutic and I just love to look at a smooth finish. I first started building by watching tutorials by youtubers like Grian, practice has eventually helped me improve. For aspiring builders; be unique. We've seen a lot of different styles on Mineplex but one thing is they are usually similar. Try and make your own style and be creative. Dutty is also rly bad."

Giovani (Build Lead): "I joined Mineplex during the Redwarfare server merge that happened in ~October/November of 2014. I was in charge of the build team back at Redwarfare and Mineplex was gracious enough to let us merge with their build team. I officially started working as the leader of the team back in May of 2015. I love building because I like having the ability to make whatever comes to my head. Minecraft became addicting as I started improving and learned how to use many of the tools out there. I like to consider myself a well rounded builder. However, I really do enjoy working on terrain and making sure it's nice and smooth for gameplay. For aspiring builders, first of all just keep on practicing. The more you build the more you will improve. Second, in the application we ask for builders to link their portfolio of work. We can't tell when things were built so it's better to just leave out any of your old work that doesn't reflect your current skills. We judge all of your builds as a whole, not just your best. Finally Dutty is very bad."

## PROMOTIONS/RESIGNATIONS BY: HUSKIEALS

This month, we want to give a shout out to promoted and returning staff members as well as our thanks to those who have decided to resign.

#### **Promotions:**

#### Builder

May 30 - Cousinss

#### Java Trainee

May 5 - BlOckBuster\_, French\_Kangaroo,

Hagen is Awesome

May 12 - GummyCake, laulau209, StephenTries

May 26 - SomeRqndomName, Quackeh

#### **Bedrock Trainee**

May 26 - SenpaiApp

#### Java Mod

May 6 - Dva, GrandpaNguyen, ItzJuzt4Fun, MapleSyrup\_, Mindlesss
May 12 - Jobmaximous, Rejudge, Sir\_Bae

May 20 - Geographies May 26 - Busjack5, Pritt

#### **Bedrock Mod**

May 12 - Luigiiz3, MPGwenGuardian, PinkPossum03

May 20 - DarkNinja2004X

#### **Resignations:**

May 1 - Misties

May 2 - Hammie

May 3 - Dutty

May 4 - dirtysponge

May 5 - Lethal\_Enderman

May 7 - HalleeBalleee

May 9 - lukethememe

May 9 - TedBread

May 10 - SpaceMC May 10 - wolf2oo

May 12 - Yukimarimo (TM, Recruitment)
May 14 - Harshamondo
May 16 - AussieFighter (MC)

May 17 - NegativeSixx

May 20 - TheExpertOfChess

May 20 - FluffyUnicorn\_ (TM) May 21 - JaBomb

May 21 - Kathythecat101 May 23 - PleaseTeamlFan (Admin, MC)

May 26 - Kiaboneea May 26 - NubDraco

May 27 - Daanilo

May 28 - GummyCake

May 30 - Squirrelflight05 (Recruitment)

May 30 - RavenPaw9

#### Java Sr. Mod

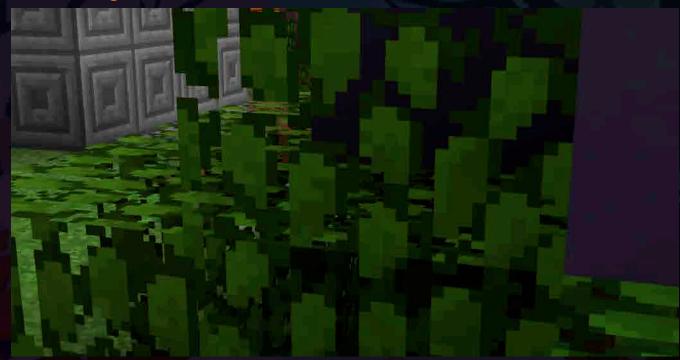
May 29 - hazeae24, ssnip, xVanessa (Community Management)

# **GUESS THE LOCATION!**

BY: HEYITSKAYLA

May is officially coming to a close, and June is taking the spotlight! After allergy season in May and entering June, you're probably sitting in your room, bored out of your mind. After being wrapped up with heaps of assignments and exams ending your school year, you have to be tired and wondering what happens next with summer break rapidly approaching. Well, no need to worry; Mineplex has your back! The Newsletter Team is back again for another Guess the Location to satisfy your boredom. For a concise reminder, Guess the Location is the game in which a screenshot is taken in the main hub on Mineplex, and players in the community are given the chance to guess where the screenshot is located. For some, it's quite fun and adventurous with unfamiliar locations based off the screenshot, but to others, it's quite complicated to correctly complete the challenge. Remember, three winners who will be awarded two Mythical Chests will be announced in the next Newsletter. Are you up to the challenge?

Firstly, let's take a glance of this screenshot:



If you are ready to take on the task of where the location is, submit your guess here! https://goo.gl/forms/DV8DfPk8uBYNg5qC2

Congratulations to May's Guess the Location winners! GrimlyTwisted HeyltsYoshi Nicodami

You three will receive your two Mythical Chests shortly.

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Get your minds cranking as Caption the Image is making another appearance in the newsletter! Our lovable game is here to make sure you're staying connected with your creative side. Unsure of what Caption the Image is, or maybe you've forgotten? No worries! With this game, you simply take a glance at the image below and submit your best caption for it. Whether it be silly, logical, serious, or random, all submissions are welcomed. A few captions will be collected and featured in the next edition of the newsletter.

Are you up for the challenge? Take a peek at the image below!



Do you have your caption? Submit it at https://goo.gl/forms/w1GgiltGE3AIR6Om1

Last month's captions definitely put smiles on our faces...

"A legendary, ex-senator has been spotted in a field near the Amazon Forest spending some free time with his pet flowers." - Augend

"I wasn't sure what your favorite flower was, so I brought them all." - FireStar891



# NEWSLETTER STAFF BIOS



**Tortelett:** Hi I made the pdf this month also.



SuspiciOus: Hi there, I'm SuspiciOus! I enjoy writing, reading, and technology. I'm currently a Sr.Mod that works in the Quality Assurance division for the Mineplex Pocket Edition and PC servers.



SnowyKitty: Hey there! I'm SnowyKitty and most call me Snowy. I am a Java Moderator here on Mineplex and the manager of the Newsletter Team. I love to read and write fiction stories, from realistic to sci-fi! My favorite game is Draw My Thing, though I'll really play anything even though I'm not the best at PvP. If you see me somewhere, don't be afraid to shoot me a hello!



ssnip: Hey, I'm ssnip, and I'm a Community Manager here on Mineplex. I manage the Ideas Project, work as a member of the Feedback Team, moderate the forums, host events, and I'm a writer and editor for the newsletter!



sm\_awesome: Heya! I'm sm\_awesome, and I'm a moderator here on Mineplex. In addition to being a writer and editor for the newsletter, I'm also on the Translations Team and the Ideas Team. If you see me around, don't be afraid to say hi — I (usually) don't bite!



The Grandmaster: Hey! I'm the one and only grandmaster. I'm a moderator on Mineplex on the Java platform. I'm presently in two sub-teams; Recruiter Assistance and Newsletter. Feel free to message me on the forums or friend me in-game if you require assistance!



Cowieh: Heyo! My name is Cowie, but you can call me Evan. I am currently a Mineplex Moderator on the Java platform. In my free time, I enjoy knitting, crocheting, and of course, writing! If you ever see me in-game, don't be afraid to say hello!

# NEWSLETTER STAFF BIOS



Emiliee: Hey, my name is Emilie! I'm a Mineplex Legend and a writer for the Newsletter. I'm also a previous Social Media Sr.Mod. Outside of Mineplex, I love to travel, create art, and go out with friends. I hope you enjoy this issue of the Newsletter!



Geographies: Hello there! I'm Geographies, but most just call me Geo. I'm currently a Trainee here on Mineplex, and am also on QAT. Outside of the internet, I really enjoy hanging out with my friends, swimming (both for fun and competitively), and so much more! If you ever see me around, feel free to start a conversation!



HeyltsKayla: Yoo! I'm one of your friendly Mineplex Eternals on the server, HeyltsKayla! I'm a proud Newsletter Program member. I have a passion for writing narrative fiction, studying meteorology, and playing soccer anytime I find myself with a soccer ball and a field. If you end up finding me in-game, don't be afraid to approach with a quick 'hello', and we could possibly talk about pizza. Don't forget to shoot me a friend request in-game and on the forums!



HuskieALS: Hey! I'm Huskie and am a Sr.Mod on Trainee Management as a Recruitmentor. I'm also also the TM Mentoring, TMA, and Documents Manager. In my free time I love watching ASMR and binge watching Netflix series. I'm usually hanging somewhere around the network, so feel free to poke me!



Plunderer\_: Hey! My name is Sabrina, but you most likely know me for my in game name Plunderer\_. I am a writer on the Mineplex Newsletter Team. I have been writing for a newspaper/ newsletter for over 4 years, and I'm so excited to continue to do so on Mineplex!

