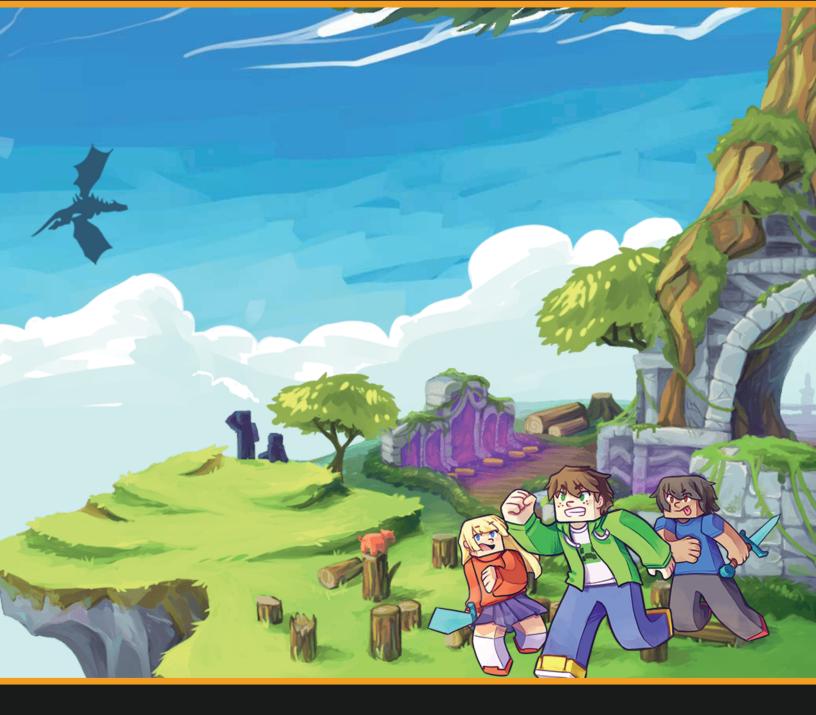
# NEWSLETTER



<mark>lssue 81</mark> June 2022

Bedrock Over the Years, Why We Love Mineplex, Guess the Location, Guess the Staff, and more.

# In This Issue

#### Regulars

From the Editor

#### Features

**2** Bedrock Over the Years

**9** Staff Statistics

5 Why We Love Mineplex

#### Contests



**Guess the Staff Member** 

#### **8** Guess the Location

Have any feedback? We'd love to hear it. Share with us on our <u>feedback form</u>!

# From the Editor

Happy June! This is an exciting month for many of us as we finish up our school year and spend some more time on ourselves and our hobbies. Some of you may have already finished up school, but for those who are still taking final exams, best of luck!

As we head into the summer (or winter) break, our Newsletter was geared toward more unique ideas as we brainstormed what types of reads would be intriguing to the Mineplex community. As I mentioned in the last issue, we do run into several months in the year where the server does not receive any substantial updates-thus, it gives us the chance to write specific articles that pertain to your (the community's) interests! This month, one of our new writers wrote about Mineplex's Bedrock development over time. Additionally, we also brought a new member onto the team. Congrats to Nightys on becoming a writer for the Newsletter!

If you have any specific inquiries in which you would like to speak with me privately about the Newsletter, the team, an article, or any other concern, you're more than welcome to and can do so through messaging me on the forums. Otherwise, as mentioned, you can always submit comments or feedback through our official form or on the thread. I hope you enjoy this month's edition of the Mineplex Newsletter!

Have a delightful June!

- Arjun, Newsletter Program Manager

# **Bedrock Over the Years**

#### By WinteryOsprey38

Mineplex Bedrock Edition, or Pocket Edition as it was formerly known, was released to the world on July 4th 2016, featuring five games - Micro Battles, Skywars Solo and Teams, Turf Wars and Master Builders. Shortly after, the first purchasable Bedrock rank, Knight, was released and offered perks such as exclusive particle effects.

Across the following months, various key features were implemented such as achievements, levels, an anti cheat and even a companion app was made available for Google Play and iOS, which players could use to view leaderboards. Survival Games, Mob Arena and Bomb Lobbers were introduced to the server along with a fresh new hub.



During December, a Christmas-themed gamemode known as Merry Mayhem was released and would continue to make an appearance during the festive season in later years. Dragon Escape was also released on Bedrock.

2017 kicked off with the release of Mineplex Bedrock's second rank, Lord, followed by a number of popular game additions in Spring including Gladiators, Skyfall Solo and Teams, and Block Hunt.



Later on, Quiver made its first appearance on Bedrock as part of the Mixed Arcade NPC, though it was later given a separate NPC due to its immediate popularity. Survival Games was given a teams gamemode and Death Tag was added to the server. September saw the addition of Mineplex's most popular gamemode, Cake Wars, which continues to attract large amounts of players to this day. That same month, Mineplex Bedrock was opened up to Windows and Xbox players due to Minecraft's Better Together update, and with this came new ranks - Duke and Duchess, offering even more perks.



Nintendo Switch players could access Mineplex Bedrock from January 4th 2018, a year that saw the addition of Factions to the server. During the Summer, a new castle island hub was released, featuring in-game leaderboards, as well as the addition of Dragons and a huge Mob Arena rework. In September, Speed Builders was introduced to Bedrock, followed by Creative Housing and the first custom pet on Bedrock, the Corgi.



The year of 2019 began with a massive update to Cake Wars, featuring new items, holograms and QoL changes, alongside important updates to Creative Housing and the party system. 2020 saw the birth of the current city hub, in addition to the removal of various games including Skyfall, Factions and Survival Games while Turf Wars, Micro Battles and Dragons were merged into the Classics NPC.

Gyroninja joined the development team during August, and marked his introduction with a major Skywars update and several server-wide changes to knockback and the AFK timer. Castle Defense made its first appearance as Bedrock's new holiday game for Halloween, likewise with Snow Fight during the Winter Event. This update also included a holiday game rotation NPC, which rotated between various old and new minigames, ranging from Quiver to Cake Wars Solos.



2021 marked a milestone year for **Bedrock as Mineplex Bedrock Edition** turned 5 years old in July. In celebration of this, Bomb Lobbers returned to the server and was accompanied by a significant Cake Wars update. Cake Wars would later see even more love as it would be given a permanent Solos gamemode in October, alongside the return of Castle Defense. The holiday rotation again made an appearance in 2021, featuring a different set of games compared to the previous year. Finally, in 2022, an experimental Cake Wars gamemode was implemented in the form of Cake Wars Mega for 2 weeks, along with the invasion of giant chickens for April Fool's.

We hope you enjoyed exploring Mineplex Bedrock's history. We are excited to see what's in store for the future!

# Why We Love Mineplex By Looof

Everyone who has played Minecraft knows of the server Mineplex. First starting in 2013, Mineplex quickly became a very popular Multiplayer server with its unique games, exciting events, and interactive community! As the years have gone by, Mineplex has stood strong, releasing large updates and adapting to many different problems. Players from the early days of Mineplex still frequent the server, and some log on daily to catch up with people or play some awesome games. The popularity of Mineplex begs the question:

What's one thing you enjoy on Mineplex that keeps you coming back?

Amg: "One thing I seriously enjoy here on Mineplex that keeps me coming back is the endless amounts of opportunity the server extends to its players. Despite all of the flaws (yes, every server has flaws), I have found that over the years Mineplex has been one of the best places for meeting all different types of people who you can eventually call friends. I have also made so many amazing memories here on the server and I feel that because of both the amazing memories and connections that I have made, that is what keeps me coming back to Mineplex!"

WalkOverYou: "i like how its more of a community based server, personally i like the whole format better" "Also cakewars >>>>"

aniphics: "the sg is the best sg out of any server"

Samtheman3742: "Definitely Super Smash Mobs. Its so crazy how many kits there are and how they each have their own abilities. I always play the different kits to keep things fresh and its my favorite game on Mineplex by far!"

p5ychOfficial: "Memories"

Arshaad\_73: "Well back in the days I would say the gamemode Champions and my friends in the gamemode Champions, who I used to party with. I loved that gamemode so much that I became #6th on the leaderboards. After CTF died, I started playing DOM, which was a lot of fun as well. After a Dutch Buildteam I was in, was taken down, I wanted to be in a new Buildteam. And I enjoyed Mineplex with all of its original gamemodes. So I applied. Ever since I really liked making projects with this amazing Buildteam. 'Till this day still it's the main reason why I am still here. I want to surprise the community with updates and build projects :). What I love about the live server right now? Probably just talking with people in Lobby-1. I unfortunately do not have enough time because of college to play some games. Building maps and hubs takes a lot of time as well, so yeah."

Officer401: "tight community, nostalgia, friends"

Stxne: "I enjoy all the hard work that the staff team puts forth on a daily basis. A lot of what they do goes unrecognized but they truly are the best."

UHEZ: "The people that I play games with"

Nolawn: "I spend so much time in the hub and I think that's my favorite part! It's extremely creative and there are so many things to do, whether it is some PVP at the lobby gladiator station, or talking to other players, I'm always entertained!" Skarm: "the true friendships i've built through mineplex and the community it once fostered is what made me want to play it every day."

Emilie: "The games are pretty fun but the community is what keeps me here. I love chatting in the discord, meeting others in lobby-1, and my friends on the staff team—especially my mentees"

War Robot Doge YT: "One thing that I enjoy about Mineplex is the awesome and diverse community that Mineplex has. Every time I go onto Mineplex, I'm greeted by a wonderful, heartwarming, and accepting community. I always feel welcomed coming onto Mineplex and that is just one of the reasons why I keep coming back to Mineplex."

As expected, a lot of the answers mentioned the close-knit community as the main reason that has kept the people on Mineplex. Another common answer was the assortment of games that either Mineplex has, whether it be a totally distinctive game or just a superior version of a common game. Whether you are a social person, or a hardcore gamer, Mineplex will cater to all of your needs, now and for many years to come!

# Guess the Staff Member By EmmaLie

It's time to kick off the summer season with another Guess The Staff. If you are unfamiliar with this guessing game, don't worry, it's very simple! Each month, we choose a staff member to star in that month's article and it's up to you to guess who it is! We've provided a short description, and a few hints to help you out. As always, you can use mineplex.com/staff as a helpful resource! What are you waiting for? Start guessing!

Description of the Staff Member: This staff member's Minecraft character is blind with blue hair, they love the ocean, dogs, and the color black. They have no numbers in their name, but they do have a red level!

Hint #1: I prefer Archery over Melee

Hint #2: I actively post content to both YouTube and Twitch

Does this staff member sound familiar to you? Take a guess here: <a href="https://forms.gle/qwYYNNXftYW5YDmeA">https://forms.gle/qwYYNNXftYW5YDmeA</a>

Last month's staff member was Emiliee! Congratulations to our winners!

SpectreSai3587 Knazamn



# **Guess The Location**

#### By Looof

Welcome back to Guess the Location, a game where you scour the Mineplex hub to find where the screenshot was taken. With summer arriving, we arrive at a shady tree in hopes of finding refuge from the brutal sun. This location is located on a small island; the perfect getaway! A very famous celebrity frequents this place, so if you look hard enough you may be able to see them.

Do you think you know where this screenshot was taken? Guess here: https://forms.gle/o5i6yftKFtBcDX2C8 Last month's image was near the lava parkour closer to the spawn area! The exact coordinates are x: -79 y: 68 z: 33

Big congrats to Ian293, Briar73, and chloeig on correctly guessing the location!

# May Staff Statistics By Arjun

This month, we wanted to issue a huge welcome to all the new staff members who joined us and say thank you to all of the staff members who have sadly resigned for all of their hard work for the network.

#### Java Trainee

May 14: FoxyStormy, Splendida

#### **Bedrock Trainee**

April 30: ceralmuncher May 21: trinityiv01

**Java Moderator** May 24: Knazamn

Bedrock Moderator May 7: okRen2

Builder May 8: MASTS

#### Resignations

May 11: xFrazer (Social Media) May 12: xstr4fiingx

#### **1 Year Milestones** May 8, 2021: DaPBillk May 22, 2021: HarryCARD

#### 2 Year Milestones May 2, 2020: FuzzyJunior May 9, 2020: Parkzr May 30, 2020: Emiliee, oublisam, thejoshxgames

**3 Year Milestones** March 30, 2019: neotheater April 20, 2019: Evgeen May 4, 2019: Epicbuilder435

**5 Year Milestones** May 26, 2017: Islendingurinn

**8 Year Milestones** May 3, 2014: DeanTM

# Meet the Team



**Arjun:** Hey there! I'm the Newsletter Lead. I'm also a Sr. Recruiter/Manager on the Recruitment team, a Rules Committee member, and I work on a couple of other sub-teams. Hope you enjoyed this month's issue of the Newsletter!



**Tortelett:** ayy nine years



Sophie\_OGrady: Hi, I edit the newsletter.



**Marzie:** For your safety, this product has been carefully removed from shelves and will be carefully disposed of.

# Meet the Team



**EmmaLie:** Hiya! I'm Emily and I'm that one weirdo who loves lollipops and doing stuff for the community. I'm currently the admin of Community Management & the Event Squad, so you'll see me a lot in-game, especially in EVENT-1. Outside of Mineplex, a lot of my time goes toward family, friends, Netflix, and Overwatch.



chhase: goose admin and editor



**ddglfer:** Hey y'all, I am ddgolfer and I am a writer for the Newsletter!



Looof: yea yea yea yea yea we paid

# <u>Meet the Team</u>



joshuart\_: Your friendly neighborhood Build Lead & Sr.Mod



**maevestarbaby:** hii i'm maeve, a physics student as well as a mineplex sr moderator and writer for the newsletter!



**WinteryOsprey38:** Hey, I'm WinteryOsprey38! I'm a writer for the Newsletter and a big lover of sushi



**Nightys:** hi, you can call me nightys or nights or connor whatever you prefer really. I'm a dedicated community member on cDM, EA, and now NL!