

20200608 Simuloids, Avatars, Shades Viktor Nonong Medrano

In the esoteric philosophical terminology of computer simulation, *simuloids* are characters without human control or counterpart, whilst *avatars* do have human control or counterpart, whilst *shades* are reanimations of dead humans. The *avatar's* human controller exists outside of the interface. The world of computer simulation may mimic our reality. As in a computer program, our reality may have *bugs*, or errors. The "computer programmers" of our reality may be like "gods." An *avatar's* outside controller may be a transdimensional being. Such is an esoteric view.

