

The Legend of Zelda:Oracle of Seasons Community



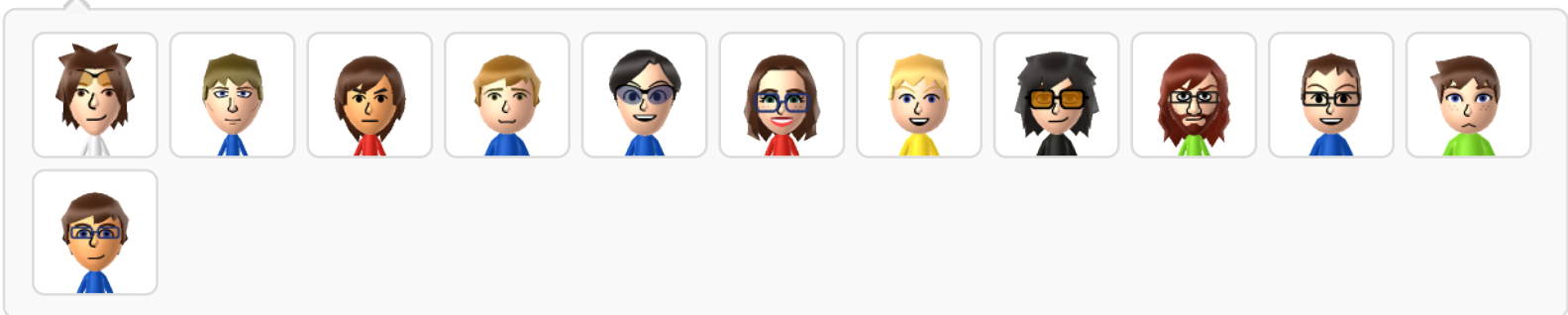
Nintendoer Nintend0er
09/03/2014 11:42 AM



4-Heart Cursed Ring Minimalist Run: Introduction. I've successfully conquered Ages under these conditions, so now it's time to start the more combat-heavy of the two. Specific rules are in the comments.

+ Yeah!

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Nintendoer 09/03/2014 11:46 AM ·Spoilers

While the twin witches explain their plan, I will explain mine.

As I'm sure you've noticed, I am starting a linked file. Which means there WILL be an extra final boss at the end, as well as a few extra events throughout the game.



😊 + Yeah!

👤 0 📦



Nintendoer 09/03/2014 11:54 AM ·Spoilers

As the name of the challenge suggests, I will have a maximum of four hearts throughout the entirety of the game. This means NO Heart Containers or Pieces of Heart will be collected.

Of course, it can't be a three-heart challenge due to this being a linked file, but this will be harder overall.



+ Yeah!

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Nintendoer 09/03/2014 11:59 AM · Spoilers

Onox said something earlier, about how he wouldn't fall as easily as Veran. Yeah, that's probably true...

The "minimalist" condition is simple. No optional items. This means no sword upgrade, no seed or bomb capacity upgrades, and (unfortunately) no linked secrets (with one exception).



+ Yeah!

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Nintendoer 09/03/2014 12:00 PM

unfortunately*

+ Yeah...

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Nintendoer 09/03/2014 12:12 PM ·Spoilers

And the last condition...I must wear the Cursed Ring at all times. Its effect is shown here.

I used a ring secret to bring this over. This is the ONLY secret I will use, and it's certainly not to my advantage. =P



Yeah!

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Nintendoer 09/03/2014 12:18 PM

Okay, ring equipped.

Finally, the posts I make on Miiverse will be focusing mostly on combat: item usefulness, enemy and boss strategies...the cause of all of my non-boss deaths and some (but not all) while fighting bosses. If anyone is planning on doing this run too, I might provide some helpful tips here!




 + Yeah!

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Nintendoer 09/03/2014 12:22 PM

Also, if anyone does decide to do this challenge, it would be more fun in a competitive setting. I'll make a separate post showing my death count after each dungeon, so if anyone wants to see if they can finish the game with less deaths than me (and without resetting upon dying, of course), feel free to post your death count there, too!

 + Yeah!

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Nintendoer 09/03/2014 12:22 PM

Okay, that's it for the intro. See you guys a bit later today for the first dungeon!

 + Yeah!

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Stagger 09/03/2014 3:08 PM

Best of luck! You did very well with Ages. This ought to be a different beast of course ...

 + Yeah!

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Cliff 09/03/2014 3:57 PM

I thoroughly enjoyed following your quest on your last posts, I wish you all the luck in the world on these next few!

 + Yeah!


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Nintendoer 09/03/2014 5:16 PM

Thanks guys! Luck will almost certainly be a factor in the upcoming challenges.

Unfortunately, I don't have as much time tonight as I thought I would. I'll have to start it tomorrow.

 + Yeah!

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