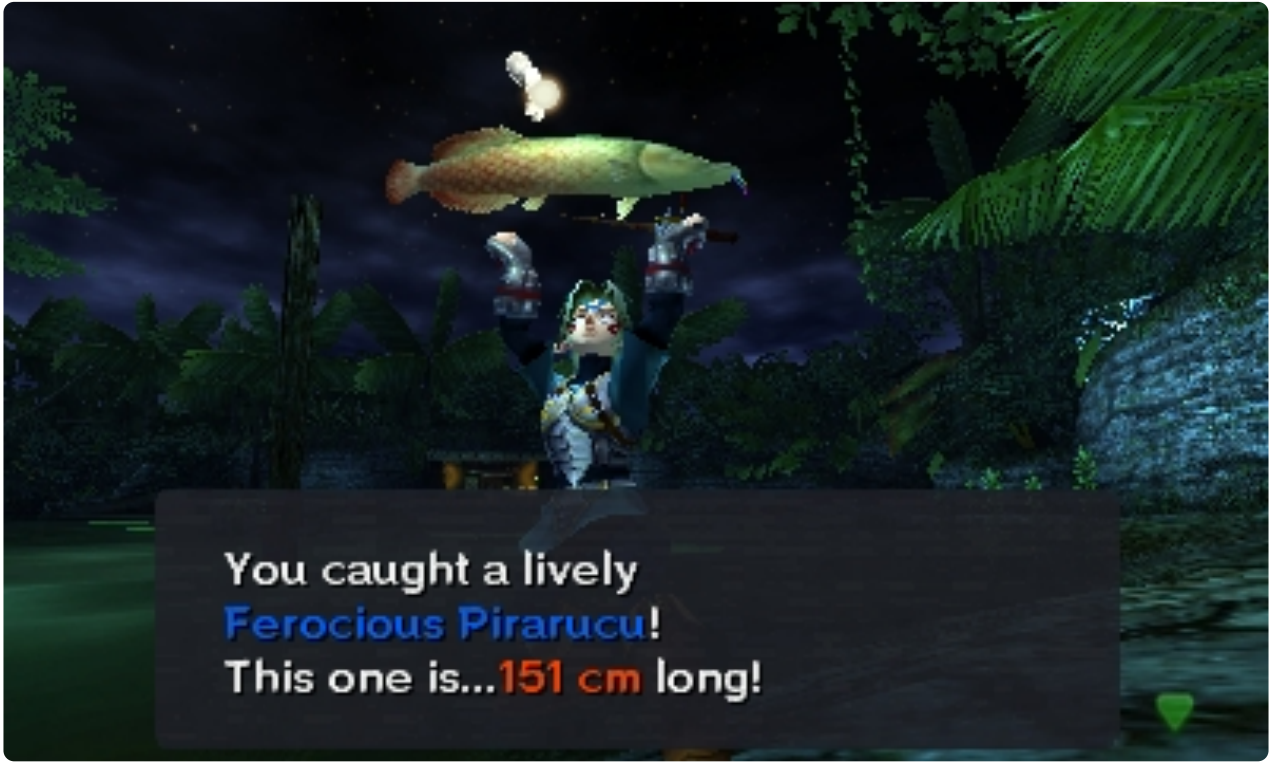


The Legend of Zelda: Majora's Mask 3D Community



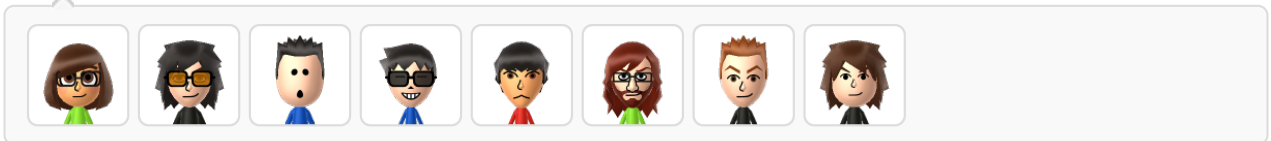
Nintendoer Nintend0er
03/09/2015 8:32 AM · Spoilers



Nintendoer's fishing log. This post will be dedicated to discussing my experience at the game's two fishing holes. Comment here if you want to keep up with my progress. There will be spoilers!

+ Yeah!

8 84



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Nintendoer 03/09/2015 8:33 AM

Disclaimer: Some of the information in here may not be entirely correct, as I am still a newbie at the fishing in this game. I ask that you please do not spoil any strategies, fish locations, etc. for me in this post.

Also, this will not be as comprehensive as my differences posts. I'll just be using this to give updates on my fishing status.



Nintendoer 03/09/2015 8:33 AM ·Spoilers

Wow, the fish pictured above had to be the coolest one yet. Live bait just didn't want to cooperate as much as the artificial stuff. =P But man, did it feel great when I finally hooked it! And I wasn't expecting the boss music to play when I finally did so, either.

Including this guy, I've caught 9 different fish in the swamp. There are two more listed on the posters, and I understand that...



Nintendoer 03/09/2015 8:33 AM ·Spoilers

...there's one more not listed on them. I'll try to catch all of them before

moving on the the ocean, but I may need to get a bit more experience under my belt before I go for that "ultimate fish".

At first, I thought the fish in here were day-specific, but I think that's only the case for one of them (The "Earthquake Catfish", I think it's called?). Instead, I now believe the fish reset when...

 + Yeah!

 0 





Nintendoer 03/09/2015 8:33 AM ·Spoilers

...you exit and re-enter the area. There's maybe...4 or 5 different types of fish any given time you enter. Termina Bass is always one of them, of course.

I'm having a blast with this minigame. I love all the different methods for hooking the fish. Worlds better than the fishing in Ocarina of Time, IMO.



 + Yeah!



 1 



Nintendoer 03/09/2015 8:34 AM ·Spoilers

It could be my imagination, but I think FD Link has an easier time reeling the fish in. Even in the fishing hole, he's overpowered. =P

 + Yeah 

 0 



Nintendoer 03/09/2015 8:37 AM ·Spoilers

One more thing. I have not seen any fish spawn in this area yet. Perhaps it's the location of the swamp's "ultimate fish"? Or perhaps it's one of the two listed on the posters I have not yet caught...

Anyway, that's all I have for now. Happy fishing!



Yeah!

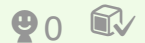


Nintendoer 03/09/2015 8:38 AM ·Spoilers

Here's the map for reference, in case it isn't clear what area I'm talking about.



Yeah!



Matthew 03/09/2015 9:29 AM

As soon as I first entered this place I foresaw several hours of fishing. I was

right. :P

I always like TP's fishing better than OoT's, because it was more complex and relaxing, so I'm glad that this is similar.

 Yeah!

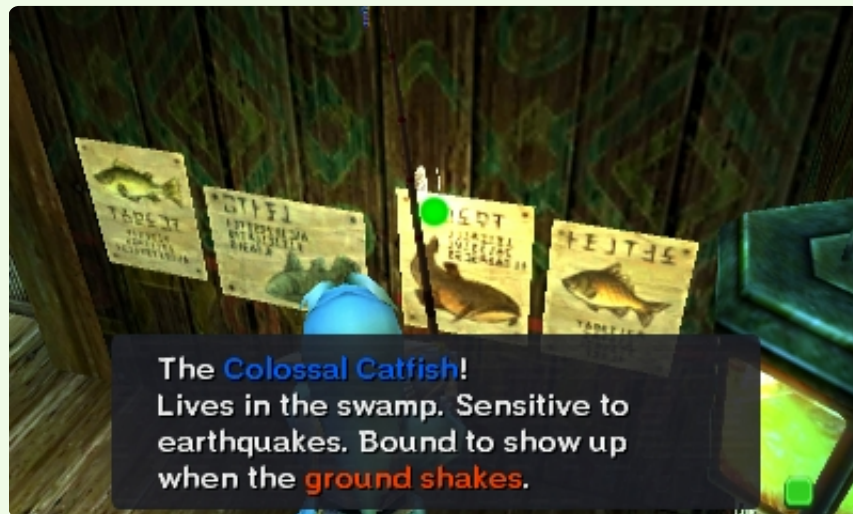
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Nintendoer 03/09/2015 10:13 AM ·Spoilers

I dunno if I would say this is as relaxing as TP's fishing, considering there's still a timer to worry about, but I know what you mean. =P

Concerning this thing's name I was...not close at all...



 Yeah 

 0 



Matthew 03/09/2015 10:41 AM

Yeah. Twilight Princess did have a different, calmer vibe to it.

 Yeah!

 0



Nintendoer 03/09/2015 11:23 AM ·Spoilers

Alright, finally found one of the fish I was missing; the Sweetranch Fish (Sweet Ranchfish?!). I initially thought it would be over by the dead end to the right upon entering, but it's actually here in this area I described earlier.

As for the Colossal Catfish, I assumed it would appear anywhere on the third day. I haven't seen it yet, so maybe it's only available during the final 12 hours...



Yeah!

0



Matthew 03/09/2015 11:29 AM ·Spoilers

Fishing during the last 12 hours isn't relaxing. :P

Would you mind me giving a slight nudge on how to catch the Colossal Catfish without telling you outright?

Yeah!

0



Nintendoer 03/09/2015 11:40 AM

Ah, sorry but I would rather figure it out without any hints. Even if my current assumption is completely wrong. =P

Yeah!

0



Matthew 03/09/2015 11:42 AM

Ok, I figured you would say that, but I was going to offer anyway. :P

Yeah!

0



Nintendoer 03/09/2015 11:44 AM

It's cool. It's nothing against you or anything, but I find that figuring these things out the hard way is half the fun.

Yeah!

0



Stagger 03/09/2015 12:45 PM

You've already caught a couple of fish in the Swamp that are day and time specific ... I won't go into further detail as you may want to observe their habits for yourself in order to pursue size records on the file.

Yeah!

0



Nintendoer 03/09/2015 1:08 PM ·Spoilers

I've only seen the Ancient Fish once, so I think that's probably one of them.

And the Postal Salmon's description makes it seem like it's out only at certain times, as well.

Yeah!

0



Stagger 03/09/2015 1:14 PM

Well as a fellow guideless player, I can't be drop dead certain. However the Postal Salmon is one of those I was referring to. The Pirarucu and Ancient are along the same lines - rare, but unrestricted in appearance by time as far as I can tell.

Yeah!

0



Nintendoer 03/09/2015 1:15 PM ·Spoilers

And right as I say that, there he is again. Pfft. Maybe he's a night-time

phenomenon?



Yeah!

1



Matthew 03/09/2015 1:22 PM ·Spoilers

You are right in the fact that it's more fun to find the fish patterns on your own. I didn't use a guide, personally.

I really liked the Postal Salmon. :P

Yeah!

1



Nintendoer 03/09/2015 1:31 PM ·Spoilers

Ah! Hello there. Mr. "Ultimate Fish", I presume?

At least I know WHERE it is. But I kinda doubt I have the time to catch him right now.

And still no catfish! Either I'm not getting lucky enough, or my assumption was incorrect.



+ Yeah!

1



Nintendoer 03/09/2015 1:39 PM ·Spoilers

I don't even have time to determine how to lure him out, it would seem. Plopping bait in front of his face is not doing the trick.

Considering his similarity in appearance to Jabu-Jabu (and name, it would seem), maybe I'll need a bottled fish?



+ Yeah ❤️

0

Nintendoer 03/09/2015 2:15 PM ·Spoilers



Okay, so a bottled fish is out of the question. Bleh.

I still think he needs to eat a fish, though, so maybe a strategy similar to the Pirarucu is in order.

As for the catfish, he still isn't showing up during this time period, so I'm more or less convinced I have the wrong idea. The only other thing I can think of that can at least attempt to simulate an earthquake is a Goron Pound...



+ Yeah!



Nintendoer 03/09/2015 2:21 PM · Spoilers

Oh, man, looks like I was right. He WANTS that fish!

Do I have time to reel him in? Probably not, but now I know his location and method of capture. That's some pretty significant progress.



+ Yeah!?

1



Matthew 03/09/2015 2:27 PM

I want to know why that fish likes earthquakes from a realistic standpoint. It doesn't make much sense.

+ Yeah!

0



Nintendoer 03/09/2015 2:27 PM ·Spoilers

Yep, as I thought. I'm probably gonna at least need 3-4 hours for this one. You got lucky this time...



+ Yeah ❤️

0



Stagger 03/09/2015 2:31 PM

@ Mathew: Catfish are not only bottom feeders, but often dwell in holes in the ground of their chosen environs. You probably know that, but the sensitivity to tectonic disruption was a fairly neat detail for them to add as a fishing gimmick imo. Seems legit ... :p



Matthew 03/09/2015 3:05 PM

@Stagger That is true, catfish do act that way, but I would think an earthquake would scare them, not make them come out looking for food.



Nintendoer 03/09/2015 3:36 PM ·Spoilers

I dunno, I kinda gets the impression the quakes scare it out...y'know, if I could actually get it to come out. =P

I am back, and here's my plan to catch these two. First, I will go to the pier and do a Goron Pound. Then, I will hop across to the center platform , looking for the poster-less fish on the way. Pound it, then over to the bridge near the area with a waterfall, and another pound.



Nintendoer 03/09/2015 3:39 PM ·Spoilers

Exit, re-enter, any try again. Those three areas seem the most suspicious to me, so if this doesn't work after a while, I'll try something else.

I'm loading my save point at 6 on the night of the final day. I have no clue if this guy (who I found again!) spawns at any other time, but I know for a fact he shows up here, so I'm playing it safe. Although, trying to catch him so close to certain...



👤+ Yeah!

👤 0 📦



Stagger 03/09/2015 3:40 PM

@Matthew: Too realistic. 7.5/10 :p

@'doer: I'm enjoying your tactical talk. It's taking me back to my efforts when I was first angling for the later catches ... for hours on end heh.

👤+ Yeah!

👤 2 📦



Nintendoer 03/09/2015 3:41 PM ·Spoilers

...doom may not be in my best interest if he does appear before now, but...oh, well. I think I have a pretty good shot at this time. If I don't take forever trying to hook him, that is.

👤+ Yeah! ❤️

👤 0 📦



Nintendoer 03/09/2015 3:50 PM ·Spoilers

@Stagger Thank you. I bet you two are probably screaming into your 3DS's at all the ignorant decisions I'm making. =P I'm so used to being knowledgeable about this game. It's...interesting, being on the other end of the spectrum for a change.

He's on my line! And I have over 8 hours to reel him in. If that isn't enough...then he's probably available before now. XD



Yeah!

0



Stagger 03/09/2015 3:53 PM

Ha! Actually I'm biting my tongue at my WiiU gamepad. :p My 3ds is occupied heh.

Yeah!

1



Matthew 03/09/2015 3:58 PM

I'm suggesting things to my computer, actually. XD

Yeah!

1



Nintendoer 03/09/2015 3:59 PM ·Spoilers

And here's one of those ignorant decisions now. I should have known that I wouldn't be able to work him up onto this rather tall platform. Yikes...If I can't get him here, at least I learned my lesson.



+ Yeah!

0



Nintendoer 03/09/2015 4:20 PM · Spoilers

Yep, I let that one get away. Bah, that was really careless of me...

But I did catch the catfish! I have 5 hours left, so I probably shouldn't attempt the big guy again. I guess I'll find out the hard way if he appears before the final 12 hours.



+ Yeah!

1

Blake 03/09/2015 7:06 PM



Sorry I missed the last few of your posts on MM3D, I'm way behind in my personal playthrough.

But I thought I'd read through this one because I'm not a fan of fishing. I grinded FAR too much at the fishing pond in MySims (not to mention real life fishing) when I was younger to get any enjoyment from fishing in any way ever again.

Yeah!

0



Nintendoer 03/09/2015 8:42 PM ·Spoilers

That...was kind of amazing. I already discussed above how to hook him once he shows up, but I had a pretty difficult time getting him to do even that. He wouldn't pop up during the first 12 hours? Maybe he's just nocturnal. Wasn't there at night? Perhaps my assumption that he's only there during the final 12 hours was correct.

But he wouldn't show his face then either. He finally...



Yeah!?

1



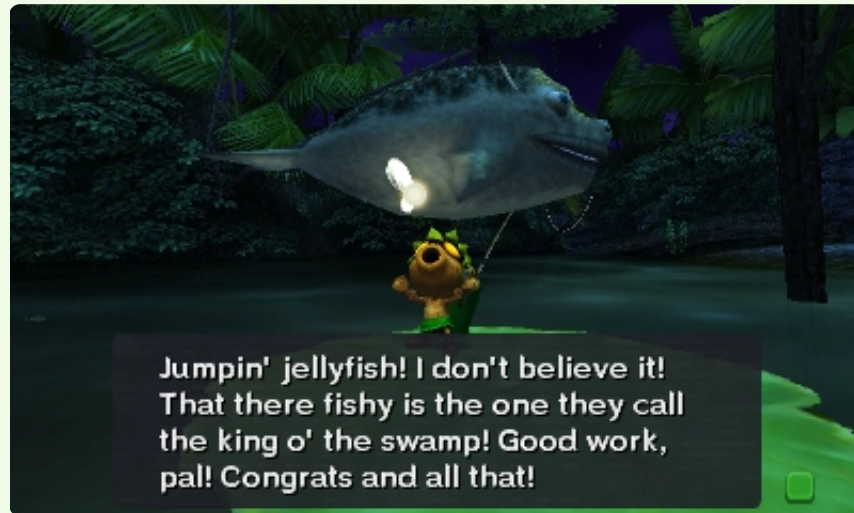
Nintendoer 03/09/2015 8:46 PM ·Spoilers

Decided to appear for me, but only after I caught some...lesser fish. And I think that's the key; you need to catch a certain number of fish in a given

cycle before this monster will become available.

...Then the game decided to lock up as I was reeling him in...(It's like I'm destined to never catch him)

...And then I caught some more fish, he appeared once more, and 6 hours later, here he is!



Yeah!

1



Nintendoer 03/09/2015 8:50 PM ·Spoilers

And I loved the way that fight progressed. He was clearly in control at first, but the more I faught against his movements, the more often I could pull him back. Until finally I was pulling him toward me almost constantly.

Okay, I caught at least one of every fish in the swamp. Next time I play, I'll head toward the ocean. Now I should probably save my game before...I dunno, my 3DS explodes. =P

Yeah

1



Stagger 03/09/2015 8:53 PM

Ah, that's a relief as a silent partner here. You've discovered one of the tips I was dying to give on the Legendary fish. There is another one on the

other boss theme music fish that it is taking massive restraint for me not to jabber about, hoping you uncover it next session ...

Btw, the size variance possibilities on the larger fish is monumental!

 Yeah!



 0 



Nintendoer 03/09/2015 8:56 PM

This is the Night of the Second Day, by the way, so it's not just the final 12 hours.

@Stagger Oh, really? How big was the one you caught?

 Yeah! 

 0 



Stagger 03/09/2015 9:00 PM

416cm, which I've seen outdone since ... I haven't gone for a second one myself yet, but all of the larger fish have a very wide variance I've observed from Justin and others' posts compared to my own catches.

 Yeah!

 0 



Nintendoer 03/09/2015 9:02 PM

Wow. So this one is probably on the lower end of the spectrum. I could become addicted to this if I tried to improve on it...

 Yeah!?

 0 



Stagger 03/09/2015 9:05 PM

I plan to eventually! So much to do before I revert to mini-game perfectionism though ...

 Yeah!

 0 



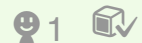
Nintendoer 03/10/2015 4:11 PM

I have a feeling I'll be fishing quite a bit on this file, so I'm stocking up on passes. They carry over between cycles, and you can hold more than 10 of them (unlike the max of 500 rupees).

To the ocean!



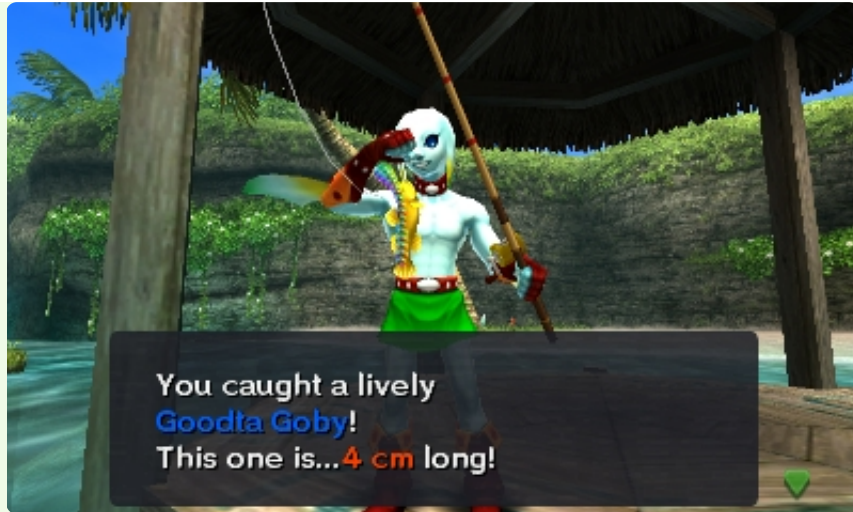
Yeah!



Nintendoer 03/10/2015 4:51 PM ·Spoilers

This little guy gave me more trouble than I thought he would. Not from reeling him in, of course, but from finding him in the first place! He's so small, and moves around in such a large area...

So far so good. I have four different fish in this area at the moment.



Yeah!

0



Stagger 03/10/2015 4:54 PM

You are in for so much fun. Glad to be along for the ride ... the Ocean Fishing Hole has some great looking catches, mysterious finds, and tremendous battles!

Yeah!

0



Nintendoer 03/10/2015 5:05 PM

Sounds great! Although I don't have the time right now to continue, I'm looking forward to it when I do.

Yeah!

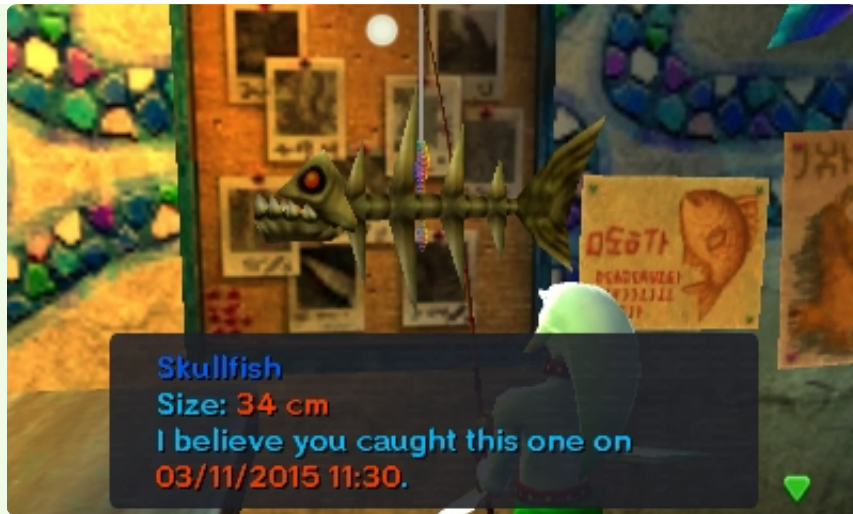
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Nintendoer 03/11/2015 11:39 AM ·Spoilers

I had a little time to play this morning, and I caught two more fish. I have to say, I like the layout of this fishing hole more than the last one.

I think this thing only comes out at night.



+ Yeah!

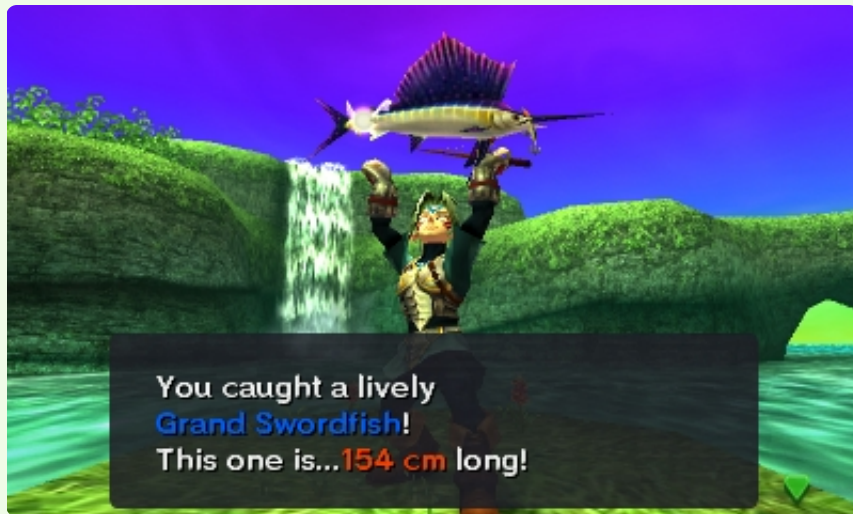
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Nintendoer 03/11/2015 5:23 PM ·Spoilers

Wow, what a battle! It was difficult even hooking him to begin with, but even after I managed to do so, he broke free Right as I was about to catch him. I had to do the whole process again in order to produce this result.

I have...4 more to catch, I believe.



+ Yeah!?

1

Nintendoer 03/11/2015 5:52 PM ·Spoilers



Ah, a shark! I almost didn't see it. Now I know where your hiding spot is in case I fail to catch you this time...



+ Yeah!?

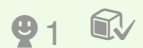


Nintendoer 03/11/2015 6:15 PM · Spoilers

Success! I spent probably 7 or 8 hours just trying to find a fish I could use as bait. What I ended up doing was using a goby near the shore, reel him in close enough, direct him to the right toward the shark, and let him have it. Like I said before, live bait doesn't like to cooperate as much as the artificial stuff. And honestly, it's more fun that way.



+ Yeah!





Nintendoer 03/11/2015 6:16 PM

It is now less than 2 hours 'til destruction. I can try and find this area's superfish, but I most definitely won't have the time to catch it.

+ Yeah!



Nintendoer 03/11/2015 6:19 PM ·Spoilers

That said, I have a sneaking suspicion it appears right here...



+ Yeah!



Stagger 03/11/2015 6:55 PM

Good work bro. Now that you've wrangled the boss music themed fish, I feel okay spilling a secret, but I will mark it spoilers. It bears no relevance on the "Legendary" catch ...

+ Yeah!



Stagger 03/11/2015 6:58 PM ·Spoilers

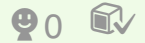
Talking to each Fishing Hole operator repeatedly after securing a pole is incredibly helpful. "Let's chat" eventually leads to a "Right on ..." opening to a response about what can be caught that session. If the Catfish, Pirarucu, Shark or Swordfish are available, he'll always indicate it with a lengthier

than normal response specific to the monster catch.



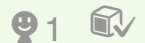
Nintendoer 03/11/2015 7:01 PM

Um...yeah, that would have been helpful for the catfish. I'll keep that in mind if I try to improve on my records.



Nintendoer 03/11/2015 8:02 PM ·Spoilers

There's no hat-stealing in this game! Had to try, right?



Nintendoer 03/11/2015 8:22 PM ·Spoilers

Oh hey. I just realized that the mask actually shimmers when there's a Fairy Fish nearby. Cool little detail.



Yeah!

0



Nintendoer 03/11/2015 10:00 PM ·Spoilers

So...the shark isn't always in the same place. Good to know.



Yeah!?

1



Stagger 03/11/2015 10:06 PM

How many poster fish are still eluding you? The Savage Shark gives me a jolt when it's out in the open heh. It can be ridiculously easy to catch from there though!

Yeah!

0



Stagger 03/11/2015 10:08 PM

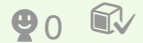
The Catfish was definitely the one that spoiler is most useful for, but it's handy for lesser fish at the Ocean too ...



Nintendoer 03/11/2015 10:09 PM

Just one poster fish; the flounder. The hint for catching it is blatantly obvious, but I just can't find the darn thing. =P

And I'm still checking around for the other one, too.



Stagger 03/11/2015 10:13 PM

Cool, you have the Nuptuna. I liked its tie-in with the Amberjack poster description ... you'll have them fished to completion in no time. Great job!



Nintendoer 03/11/2015 10:13 PM ·Spoilers

And as soon as I say something, there it is. I should have known he would only show up by wearing the mask. I REALLY should have known.



Yeah!

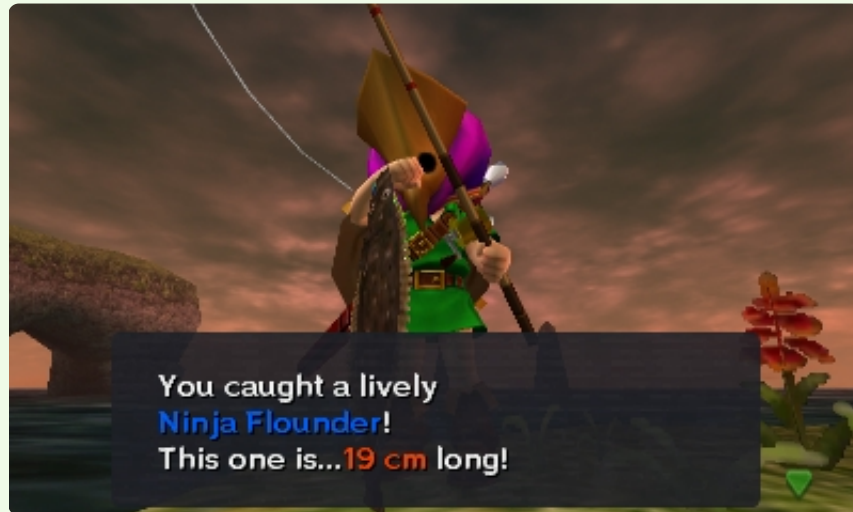
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Nintendoer 03/11/2015 10:19 PM ·Spoilers

Yeah, the Neptuna was pretty cool.

There we go! Now only one fish remains...



Yeah!

0



Nintendoer 03/11/2015 10:32 PM ·Spoilers

Ah-ha! I see it! Just where I thought it would be.

Okay, it looks like a rather disturbing fish version of the Great Fairy...which leads me to two different ideas.

Either I simply lure it out and hook it with the Great Fairy Mask...

...Or I use a regular Fairy Fish as bait. I'm guessing it's the latter.



+ Yeah!

0



Nintendoer 03/11/2015 10:39 PM ·Spoilers

Wearing the mask did no good. So...

Except...the fish in question is all the way over here. I'll need to see if I can chase it closer.



+ Yeah!

0



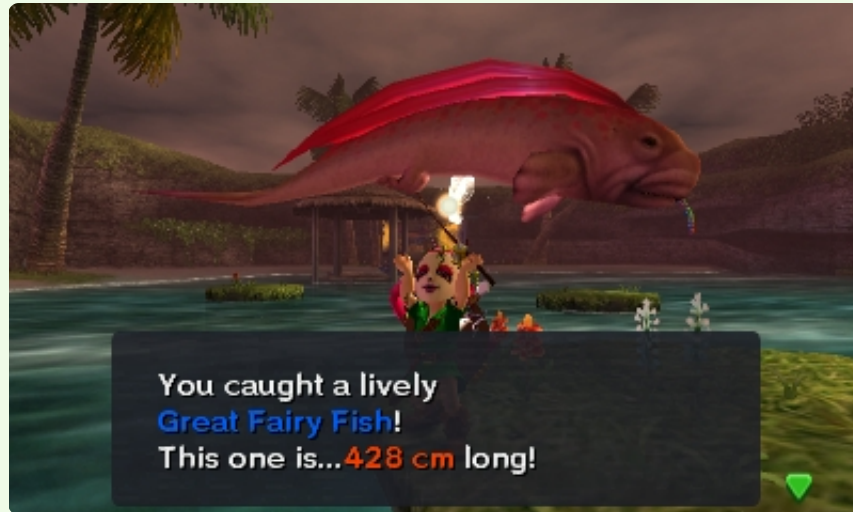
Nintendoer 03/11/2015 10:54 PM ·Spoilers

Yeah! I had some trouble getting...her...to maneuver over to my bait, but

once I did, it was a simple matter of struggling with...her...for 6 hours!

Yeah, this thing looks even more disturbing up close. Are those...tiny legs?

Funny story, I developed an itch on my nose halfway through the fight. But I didn't want to remove either hand to scratch it in fear of losing...her...



Yeah!

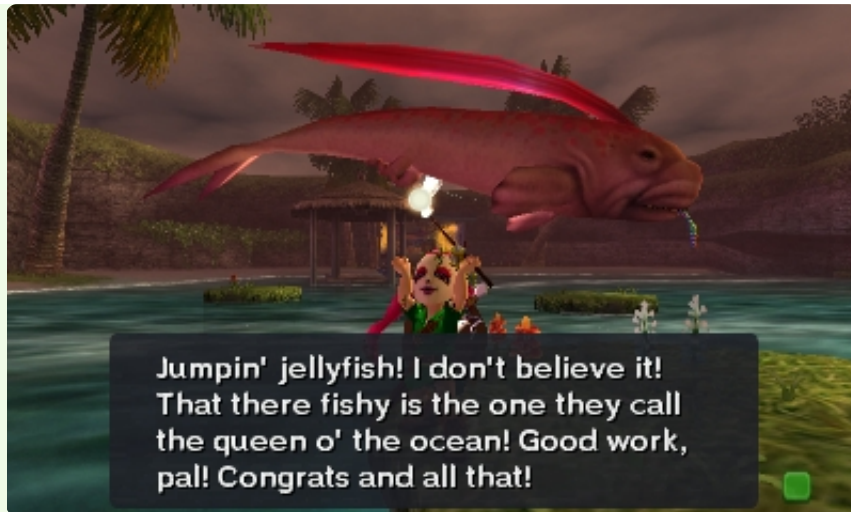
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Nintendoer 03/11/2015 10:57 PM ·Spoilers

And just like with Chapu-Chapu, this one has some special dialogue for catching it.

Phew I think that will conclude this post. I'll finally be able to make my 100% proof posts, now. =P I'll prpbably get on that tomorrow.



Yeah!

0



Nintendoer 03/11/2015 11:00 PM · Spoilers

probably*

I greatly enjoyed the fishing in this game! Truth be told, I kinda despise getting the PoH and Golden Scale in Ocarina of Time, but this feels like such an improvement, with 24 different things to catch, each with their own gimmick (for the most part). The fishing holes themselves are well-designed, too, with exception to that one tall platform in the swamp that you can't bring large...

Yeah!

1



Nintendoer 03/11/2015 11:01 PM · Spoilers

...fish on to. I guess that's the point, though.

I would have a hard time deciding between this and the fishing in Twilight Princess. Probably this one...it felt more rewarding to me.

Yeah!

1

Nintendoer 03/11/2015 11:03 PM



Of course, I'm still of the mind that the best fishing minigame belongs to Dark Cloud 2. Not like anyone's heard of that game. =P

+ Yeah

0



Stagger 03/12/2015 12:15 AM ·Spoilers

No clue on Dark Cloud here amigo, well done! That's a big girl too!

You figured this out with Chapu, but I actually had improved luck getting the GFF to show from a rather basic adaptation of the display of fishing mastery. I thought assembling a lot of Fairy Fish would bring it out after first sighting it. Seemed to work well ...

+ Yeah!

0



Matthew 03/12/2015 8:53 AM

The Great Fairy Fish is one of the ugliest aquatic creatures I've ever seen, real or fictional. If you've ever heard of a hagfish, those are gross too, though. XD

I can't really decide. If I actually want to have fast paced fish battles, I would say this, but if I just want to relax then Twilight Princess.

Dark Cloud 2? Can't say I have.

+ Yeah!

1



Nintendoer 03/12/2015 3:39 PM

That's a shame you two. It's a PS2 game made by that company that I always seen to rave about nowadays. =P

Seriously, though, I can't think of a single bad RPG made by Level 5. Look Dark Cloud 2 up when you get the chance. 300+ hours to 100%...

Yeah!

1



Matthew 03/12/2015 5:06 PM

Exactly how much time it takes to 100% Xenoblade Chronicles X. :P

Yeah!

0



Nintendoer 03/12/2015 5:40 PM

Oh yes, that's another game I'm looking forward to.

Yeah

0



Matthew 03/12/2015 5:43 PM

I'm really excited for it, but I'm also Hylian ticipating Zelda U. I think I'm more excited for the former just becuase we have more info on it.

Yeah

1



Stagger 03/12/2015 5:44 PM

My Wii Xenoblade file is over that, and I still haven't gotten two acievements. Ridiculous Fever gambling and the revival of incapacitated party members one ... so off topic, but do we have an American release date for X yet?

Yeah!

0



Nintendoer 03/12/2015 5:50 PM

@Matthew I'm yeahing that comment just for the goofy (in a good way!) pun in it. =P At this point, I would have to be more stoked for XBCX, too.

@Stagger Not yet, no. Still sometime in 2015...

Yeah!

0



Matthew 03/12/2015 6:26 PM

@Nintendoer I'm addicted to puns. I really like that one. :P

I have a feeling that will change once we get more info, but who knows.

@Stagger It's coming out April 29th in Japan, so I'm thinking sometime this summer if they don't procrastinate localization. I don't understand why they would do that considering all the advertisement on it, though.



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