

 The Legend of Zelda: Oracle of Ages Community

Nintendoer Nintend0er
09/02/2014 3:59 PM · Spoilers



4-Heart Cursed Ring Minimalist run: Black Tower. This post will contain gameplay up through the end of the game. All comments are welcome. There will be spoilers!

This is it. The finale of the playthrough. Today, I finally defeat Veran once and for all! Or will I? No doubt, she will be the hardest part of this playthrough. Expect many deaths!

 Yeah!

 7  37 



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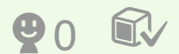
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Nintendoer 09/02/2014 4:02 PM ·Spoilers

But first, a friendly message from everyone's favorite twin witches! This playthrough may almost be over, but I'm sure to struggle in Seasons as I attempt to foil their evil scheme under these same conditions!



Nintendoer 09/02/2014 4:07 PM ·Spoilers

The final dungeon...This first section is harmless enough; just a few enemies to fight through...or skip entirely.



+ Yeah!

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Nintendoer 09/02/2014 4:11 PM ·Spoilers

After the preliminary stuff, I get to the section calling for the items I worked so hard to retrieve.



+ Yeah!

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Nintendoer 09/02/2014 4:13 PM ·Spoilers

The Black Tower Turret. Now the fun really begins.



Yeah!

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Nintendoer 09/02/2014 4:18 PM ·Spoilers

Successfully navigated the maze section (although I had a little run in with a red wizzrobe). I do NOT want to go up the wrong stairs here. Unless I have a death wish, that is.



Yeah!

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Nintendoer 09/02/2014 4:22 PM ·Spoilers

With the short dungeon behind me, the final boss is now the only thing standing between me...and the game's credits.

I wonder if I start over here if I lose against Veran? I sure hope so; doing the maze section every time I die would get a tad boring.



+ Yeah!

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Nintendoer 09/02/2014 4:26 PM ·Spoilers

This first phase isn't much different from the first Veran fight; Mystery Seed, switch, attack. I think I'll use the wooden sword here...save my seeds for later.



+ Yeah!

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Nintendoer 09/02/2014 4:30 PM ·Spoilers

Phase 2! Those Dark Links will probably be a nuisance if I leave them alone. Better dispatch of them quickly, then I'll take some time to learn Veran's attacks.



+ Yeah!

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Nintendoer 09/02/2014 4:35 PM ·Spoilers

She seems to fly around the room randomly, shooting three energy balls at a time, and occasionally stopping to use an attack that shoots in all directions, as shown here.

The moment following this attack seems to be a good time to get a hit in.



+ Yeah!

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Nintendoer 09/02/2014 4:38 PM ·Spoilers

She speeds up as the fight progresses, as well.

And those energy balls really hurt! One of them knocked off half of my health! I'll need to exercise EXTREME caution if I want to live to see her

final form.



Yeah!?

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Nintendoer 09/02/2014 4:42 PM ·Spoilers

Unfortunately, I wasn't cautious enough.

Her attacks seem random, but there has to be a pattern to them. If I can get that down, coming out of this battle without a scratch shouldn't be too hard.



Yeah...

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Nintendoer 09/02/2014 4:45 PM ·Spoilers

Now for the good news. I do, in fact, start back here, right before Veran...but with three hearts.

That shouldn't make a difference, though, if her attacks knock off two

hearts.



Yeah!

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Nintendoer 09/02/2014 4:49 PM ·Spoilers

On second thought, it would probably be wise to bunch these guys up and keep 'em alive. They drop hearts, after all.



Yeah

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Nintendoer 09/02/2014 5:05 PM ·Spoilers

New attack! Slow-moving projectiles that follow me around. If she's doing this, I must be getting close...right?

I've died three times since the last comment, by the way. I was correct about this being the toughest challenge Ages has to offer. And I'm not even on the final phase yet!



+ Yeah!

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Nintendoer 09/02/2014 5:26 PM ·Spoilers

Alright! On to the final form!

I haven't lost any since my last post. I just took a small break. Hopefully, this was the most dangerous part of the fight.



+ Yeah!

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Nintendoer 09/02/2014 5:38 PM ·Spoilers

Well, I lost very shortly after the fight began. I was able to get back here on my first try afterwards, though.

During the final phase of this fight, Veran has three forms to choose from. This "turtle", is probably the easiest to deal with. Her attacks are easily

dodged with the feather.



Yeah!

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Nintendoer 09/02/2014 5:42 PM ·Spoilers

The "Bee" also isn't too bad (I say after being defeated). It flies around in a predictable figure-8 pattern, and occasionally goes off screen to prepare for a moderately easy attack to dodge.

Just be prepared to avoid the figure-8 flight, unlike me.



Yeah!

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Nintendoer 09/02/2014 5:49 PM ·Spoilers

It's worth mentioning that Mystery Seeds can be found here (very close to the top) if you run out. Just be careful of the Lynels below; they can still shoot you from down there!

If I can't defeat Veran within the next half an hour or so, I'm afraid I won't have time to try again until tomorrow.



Yeah!

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Nintendoer 09/02/2014 6:09 PM ·Spoilers

The "Spider"...*shudders* Probably the most dangerous form. Very unpredictable, and has an attack that normally does two hearts...which would kill me under the circumstances.

You're supposed to stun it with a bomb, then attack, but I don't want to risk getting anywhere near that thing. Waiting until the next form change!



Yeah!

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Nintendoer 09/02/2014 6:26 PM ·Spoilers



Well...you can't just wait until the form change. Looks like you need to actually deal some damage to get her to switch to a less dangerous state.

Unfortunately, I'm out of time to continue trying this. I'll emerge victorious...tomorrow.



Yeah!

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Nintendoer 09/02/2014 6:32 PM ·Spoilers

I actually managed to survive for quite a while this time; I went through two spider phases without dying, and managed to get in...probably about 20 hits. I believe I need to do 100 under these circumstances to defeat her. If I can get the hang of the spider phase, I think I have a good shot at this.

And...man, if I'm having THIS much trouble with Veran...imagine how the Onox fight is gonna go.

Yeah ♥

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Cliff 09/02/2014 7:31 PM

I'm rooting for you man!

Yeah!

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Rainer 09/03/2014 3:00 AM

Impressive! You have come so far so quick.

A few months ago I did a no-energy tank/no-missile-expansions run in Super Metroid. I've never beat Ridley^^

Your run reminds me of this^^

Good work and good luck with the final fight!

 Yeah!?

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Stagger 09/03/2014 3:59 AM

Go Nintendoer! You'll squash her your next session for sure! I'm with you on Onox though, sounds painfully difficult dealing half sword damage while taking double ... the 2heart toothpick challenge.

 Yeah♥

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Nintendoer 09/03/2014 8:36 AM

Thanks guys! I'll try again for a bit now, but I don't have too much time. If I can't defeat her soon, I'll do it for sure in a few hours.

 Yeah!

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Nintendoer 09/03/2014 8:40 AM ·Spoilers

I'll describe my basic strategy for each form, in case someone else decides to do this crazy run.

The turtle (or beetle? That would make more sense considering her other two forms) has the simplest attack pattern ever. Very easy to dodge, as I already described above.

 Yeah!

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Nintendoer 09/03/2014 8:43 AM ·Spoilers

The bee. I'm perfectly safe from her flight pattern in this corner, and I can get in a spin attack when she comes around. You can also see her go off-screen from here to prepare for her needle attack.

After she gets done with that, she launches her minions toward you; just slash at 'em. If you're lucky, they may even drop hearts! Probably a good idea to keep her in this form until I can recover.



+ Yeah!

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Nintendoer 09/03/2014 8:53 AM ·Spoilers

Spider...I plan on keeping away as far as I can, and throwing a bomb occasionally when a good opportunity arises. Her web attack is easily dodged, and her slam attack is best avoided by running to the left or right at the bottom. If you think you'll get hit? Pegasus Seeds will help here. I'll try to get her to change as soon as possible; the less I have to deal with the spider, the better.



+ Yeah!

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Nintendoer 09/03/2014 8:59 AM ·Spoilers

And the best time to throw a bomb is when she slams down from above. I think I'm finally getting the hang of this.



Yeah!

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Nintendoer 09/03/2014 9:19 AM ·Spoilers

Now this is a rare sight. A heart that I don't need during the final boss.

I'm doing VERY well this time. I may just defeat her here!

By the way, in case you were unaware, bombs can be replenished using that bush in the center.



Yeah!

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Nintendoer 09/03/2014 9:32 AM ·Spoilers

Wooo!!! Take that, Veran! With this, my 4-Heart Cursed Ring Minimalist run of Oracle of Ages is complete!

Don't have time to view the ending now, but rest assured I will comment with screenshots in a couple hours.



Yeah!

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Stagger 09/03/2014 10:26 AM

Nice! Well done!

Yeah!

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Nintendoer 09/03/2014 11:04 AM ·Spoilers

Thank you! It sure wasn't easy...

Ralph...you have no idea. =P



Yeah♥

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Nintendoer 09/03/2014 11:08 AM ·Spoilers

I really like the artwork in these games. I feel like the ones at the end are a nice reward for finishing the game. And considering what I've been through, it's quite the reward.



+ Yeah!

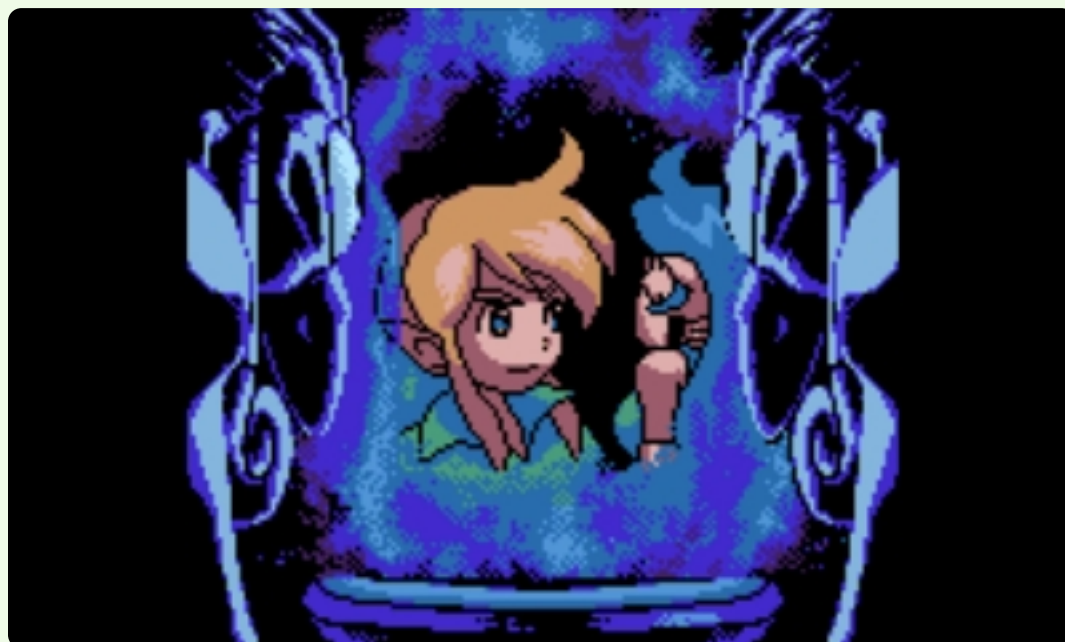
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Nintendoer 09/03/2014 11:15 AM ·Spoilers

Labryna is safe...but I don't think Twinrova is gonna give up so easily. Especially since their goal here has been achieved, despite my efforts.

The challenge for this game may be complete, but I'm only halfway done overall. Now to travel to Holodrum...and do it all again under the same conditions. It will almost certainly be the more difficult of the two games.



+ Yeah!?

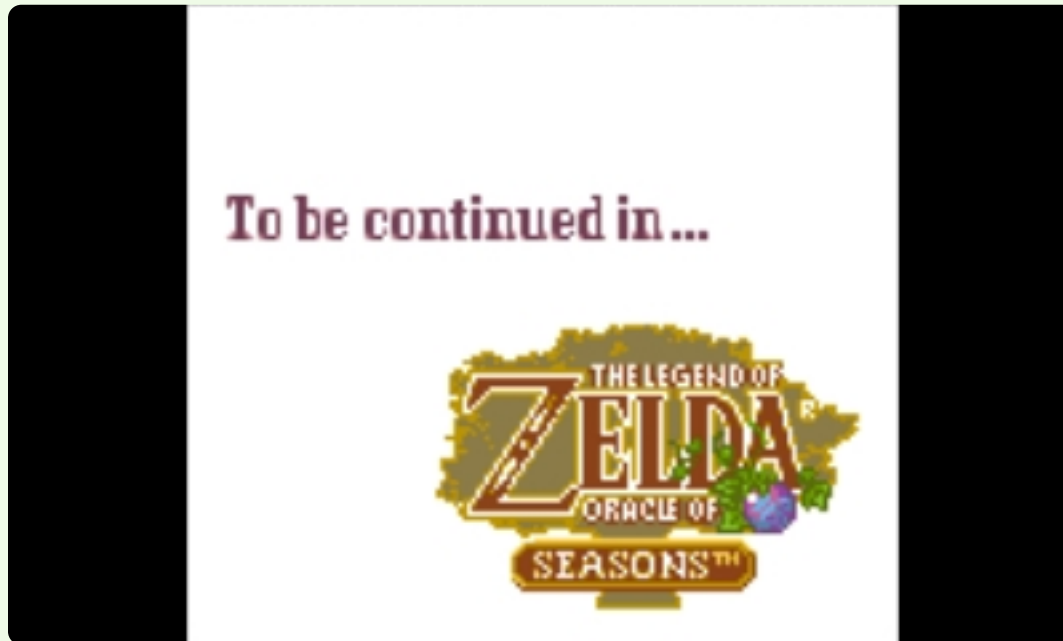
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Nintendoer 09/03/2014 11:24 AM

I couldn't have said it better myself.

I'll show the file select screen here, then I'll go ahead and start Seasons!



Yeah!

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Nintendoer 09/03/2014 11:27 AM ·Spoilers

Not bad. A total of 25 deaths, 14 of which were caused by Veran. I honestly expected to die a lot more than that.



Yeah!

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